

128K X24F129 16K x 8 Bit

Fast Mode 2-Wire SerialFlash

FEATURES

- 1.8V to 3.6V and 5V "Univolt" Read and Program Power Supply
- Low Power CMOS
 - -Active read current less than 1mA
 - -Active program current less than 3mA
 - -Standby current less than 1µA
- 400KHz 2-Wire Serial Interface
- Internally Organized 16K x 8
- Extended Temperature Range
 —-20°C to +85°C
- —_20 C to +65 C
- 32 Byte Sector Program Mode
 - -Minimizes total program time per byte
- Hardware Program Protection
- Bidirectional Data Transfer Protocol
- Self-Timed Program Cycle
 - —Typical program cycle time of 5ms
- High Reliability
 - -Endurance: 100,000 cycles
 - —Data retention: 100 years
- Available Packages
 - -8-lead DIP
 - —16-lead SOIC

DESCRIPTION

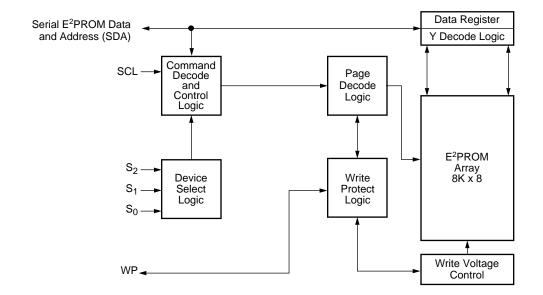
The X24F129 is a CMOS SerialFlash Memory, internally organized 16K x 8. The device features a serial interface and software protocol allowing operation on a simple two wire bus.

Three device select inputs (S₀–S₂) allow up to eight devices to share a common two wire bus.

Hardware Program Protection is provided through a Program Protect (PP) input pin on the X24F129. When the PP pin is HIGH, the upper quadrant of the SerialFlash array is protected against any nonvolatile program attempts.

Xicor SerialFlash Memories are designed and tested for applications requiring extended endurance. Inherent data retention is greater than 100 years.

BLOCK DIAGRAM



PIN DESCRIPTIONS

Serial Clock (SCL)

The SCL input is used to clock all data into and out of the device.

Serial Data (SDA)

SDA is a bidirectional pin used to transfer data into and out of the device. It is an open drain output and may be wire-ORed with any number of open drain or open collector outputs.

An open drain output requires the use of a pull-up resistor. For selecting typical values, refer to the Pull-up resistor selection graph at the end of this data sheet.

Device Select (S₀, S₁, S₂)

The device select inputs (S_0, S_1, S_2) are used to set the first three bits of the 8-bit slave address. This allows up to eight devices to share a common bus. These inputs can be static or actively driven. If used statically they must be tied to V_{SS} or V_{CC} as appropriate. If actively driven, they must be driven with CMOS levels.

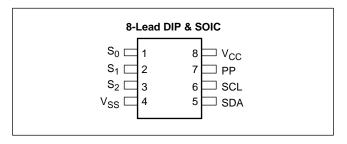
Program Protect (PP)

The Program Protect input controls the Hardware Program Protect feature. When held LOW, hardware program protection is disabled and the device can be programmed normally. When this input is held HIGH, program protection is enabled, and nonvolatile writes are disabled to the upper quadrant of the serialFlash array.

PIN NAMES

Symbol	Description
S ₀ , S ₁ , S ₂	Device Select Inputs
SDA	Serial Data
SCL	Serial Clock
PP	Program Protect
V _{SS}	Ground
V _{CC}	Supply Voltage

PIN CONFIGURATION



DEVICE OPERATION

The device supports a bidirectional, bus oriented protocol. The protocol defines any device that sends data onto the bus as a transmitter, and the receiving device as the receiver. The device controlling the transfer is a master and the device being controlled is the slave. The master will always initiate data transfers, and provide the clock for both transmit and receive operations. Therefore, the X24F129 will be considered a slave in all applications.

Clock and Data Conventions

Data states on the SDA line can change only during SCL LOW. SDA state changes during SCL HIGH are reserved for indicating start and stop conditions. Refer to Figures 1 and 2.

Start Condition

All commands are preceded by the start condition, which is a HIGH to LOW transition of SDA when SCL is HIGH. The device continuously monitors the SDA and SCL lines for the start condition and will not respond to any command until this condition has been met.

Figure 1. Data Validity

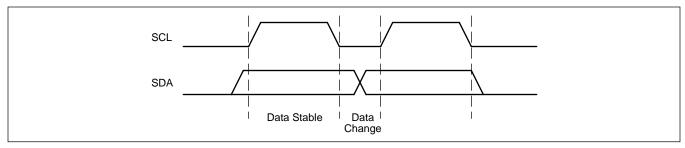
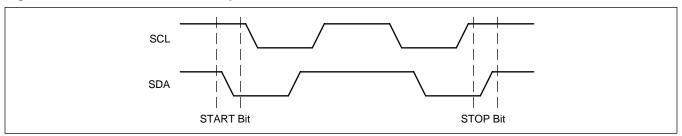


Figure 2. Definition of Start and Stop



Stop Condition

All communications must be terminated by a stop condition, which is a LOW to HIGH transition of SDA when SCL is HIGH. The stop condition is also used to place the device into the standby power mode after a read sequence. A stop condition can only be issued after the transmitting device has released the bus.

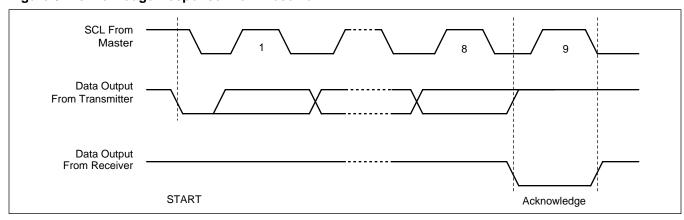
Acknowledge

Acknowledge is a software convention used to indicate successful data transfer. The transmitting device, either master or slave, will release the bus after transmitting eight bits. During the ninth clock cycle the receiver will pull the SDA line LOW to acknowledge that it received the eight bits of data. Refer to Figure 3.

The device will respond with an acknowledge after recognition of a start condition and its slave address. If both the device and a program operation have been selected, the device will respond with an acknowledge after the receipt of each subsequent byte.

In the read mode the device will transmit eight bits of data, release the SDA line and monitor the line for an acknowledge. If an acknowledge is detected and no stop condition is generated by the master, the device will continue to transmit data. If an acknowledge is not detected, the device will terminate further data transmissions. The master must then issue a stop condition to return the device to the standby power mode and place the device into a known state.

Figure 3. Acknowledge Response From Receiver



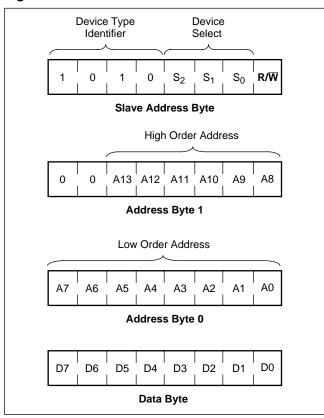
DEVICE ADDRESSING

Following a start condition, the master must output the address of the slave it is accessing. The first four bits of the Slave Address Byte are the device type identifier bits. These must equal "1010". The next 3 bits are the device select bits S₀, S₁, and S₂. This allows up to 8 devices to share a single bus. These bits are compared to the S₀, S₁, and S₂ device select input pins. The last bit of the Slave Address Byte defines the operation to be performed. When the R/\overline{W} bit is a one, then a read operation is selected. When it is zero then a program operation is selected. Refer to Figure 4. After loading the Slave Address Byte from the SDA bus, the device compares the device type bits with the value "1010" and the device select bits with the status of the device select input pins. If the compare is not successful, no acknowledge is output during the ninth clock cycle and the device returns to the standby mode.

The byte address is either supplied by the master or obtained from an internal counter, depending on the operation. When required, the master must supply the two Address Bytes as shown in Figure 4.

The internal organization of the SerialFlash array is 512 sectors by 32 bytes per sector. The sector address is partially contained in the Address Byte 1 and partially in bits 7 through 5 of the Address Byte 0. The specific byte address is contained in bits 4 through 0 of the Address Byte 0. Refer to Figure 4.

Figure 4. Slave Address



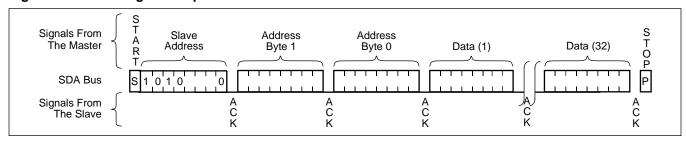
PROGRAMMING OPERATIONS

Sector Program Operation

The device executes a thirty-two byte sector program operation. For a sector program operation, the device requires the Slave Address Byte, Address Byte 1, and Address Byte 0. Address Byte 0 must contain the first byte of the sector to be programmed. Upon receipt of Address Byte 0, the device responds with an acknowledge, and waits for the first eight bits of data. After receiving the 8 bits of the first data byte, the device

again responds with an acknowledge. The device will respond with an acknowledge after the receipt of each of 31 more bytes. Each time the byte address is internally incremented by one, while the sector address remains constant. When the counter reaches the end of the sector, the master terminates the data loading by issuing a stop condition, which causes the device to begin the nonvolatile write cycle. All inputs are disabled until completion of the nonvolatile write cycle. The SDA pin is at high impedance. Refer to Figure 5 for the address, acknowledge, and data transfer sequence.

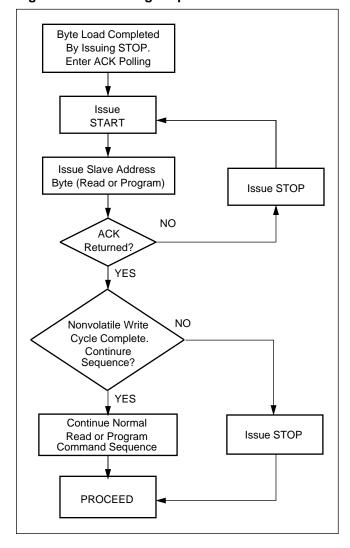
Figure 5. Sector Program Sequence



Acknowledge Polling

The maximum program cycle time can be significantly reduced using Acknowledge Polling. To initiate Acknowledge Polling, the master issues a start condition followed by the Slave Address Byte for a program or read operation. If the device is still busy with the nonvolatile write cycle, then no ACK will be returned. If the device has completed the nonvolatile write operation, an ACK will be returned and the host can then proceed with the read or program operation. Refer to Figure 6.

Figure 6. ACK Polling Sequence



READ OPERATIONS

Read operations are initiated in the same manner as program operations with the exception that the R/\overline{W} bit of the Slave Address Byte is set to one. There are three basic read operations: Current Address Reads, Random Reads, and Sequential Reads.

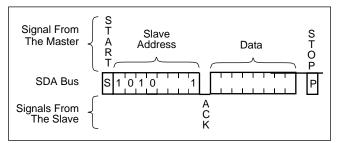
Current Address Read

Internally, the device contains an address counter that maintains the address of the last byte read or programmed, incremented by one. After a read operation from the last address in the array, the counter will "roll over" to the first address in the array. After a program operation to the last address in a given sector, the counter will "roll over" to the first address of the same sector.

Upon receipt of the Slave Address Byte with the R/\overline{W} bit set to one, the device issues an acknowledge and then transmits the byte at the current address. The master terminates the read operation when it does not respond with an acknowledge during the ninth clock and then issues a stop condition. Refer to Figure 7 for the address, acknowledge, and data transfer sequence.

It should be noted that the ninth clock cycle of the read operation is not a "don't care." To terminate a read operation, the master must either issue a stop condition during the ninth cycle or hold SDA HIGH during the ninth clock cycle and then issue a stop condition.

Figure 7. Current Address Read



Random Read

Random read operation allows the master to access any memory location in the array. Prior to issuing the Slave Address Byte with the R/W bit set to one, the master must first perform a "Dummy" program operation. The master issues the start condition and the Slave Address Byte with the R/W bit low, receives an acknowledge, then issues Address Byte 1, receives another acknowledge, then issues Address Byte 0 containing the address of the byte to be read. After the device acknowledges receipt of Address Byte 0, the master issues another start condition and the Slave Address Byte with the R/W bit set to one. This is followed by an acknowledge and then eight bits of data from the device. The master terminates the read operation by not responding with an acknowledge and then issuing a stop condition. Refer to Figure 8 for the address, acknowledge, and data transfer sequence.

The device will perform a similar operation called "Set Current Address" if a stop is issued instead of the second start shown in Figure 9. The device will go into standby mode after the stop and all bus activity will be ignored until a start is detected. The effect of this operation is that the new address is loaded into the address counter, but no data is output by the device.

The next Current Address Read operation will read from the newly loaded address.

Sequential Read

Sequential reads can be initiated as either a current address read or random read. The first byte is transmitted as with the other modes; however, the master now responds with an acknowledge, indicating it requires additional data. The device continues to output data for each acknowledge received. The master terminates the read operation by not responding with an acknowledge and then issuing a stop condition.

The data output is sequential, with the data from address n followed by the data from address n+1. The address counter for read operations increments through all byte addresses, allowing the entire memory contents to be read during one operation. At the end of the address space the counter "rolls over" to address 0000h and the device continues to output data for each acknowledge received. Refer to Figure 9 for the acknowledge and data transfer sequence.

Figure 8. Random Read Sequence

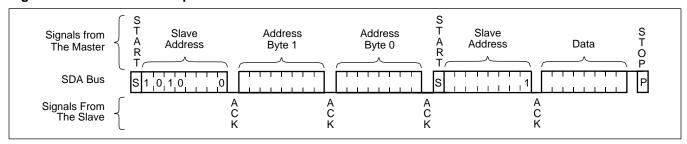
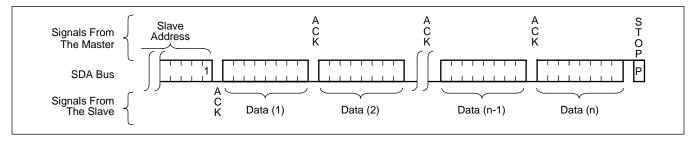


Figure 9. Sequenctial Read Sequence



ABSOLUTE MAXIMUM RATINGS

Temperature under bias X24F129-65 to +135°C Storage temperature-65 to +150°C Voltage on any pin with respect to V_{SS}......-1V to +7V D.C. output current 5mA Lead temperature (soldering, 10 seconds)......300°C

COMMENT

Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and the functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

RECOMMENDED OPERATING CONDITIONS

Temperature	Min.	Max.
Commercial	0°C	+70°C
Extended	–20°C	+85°C

Supply Voltage	Limits
X24F129	1.8V to 3.6V
X24F129-5	4.5V to 5.5V

D.C. OPERATING CHARACTERISTICS

		Limits			
Symbol	Parameter	Min.	Max.	Units	Test Conditions
I _{CC1}	V _{CC} Supply Current (Read)		1	mA	$SCL = V_{CC} \times 0.1/V_{CC} \times 0.9 \text{ Levels}$
I _{CC2}	V _{CC} Supply Current (Program)		3	mA	@ 400KHz, SDA = Open, All Other Inputs = V _{SS} or V _{CC} - 0.3V
I _{SB1} ⁽¹⁾	V _{CC} Standby Current		10	μΑ	SCL = SDA = V_{CC} – 0.3V, All Other Inputs = V_{SS} or V_{CC} – 0.3V, V_{CC} = 5V ± 10%
I _{SB2} ⁽¹⁾	V _{CC} Standby Current		1	μА	$SCL = SDA = V_{CC} - 0.1V$, All Other Inputs = V_{SS} or $V_{CC} - 0.1V$, $V_{CC} = 1.8V$
I _{LI}	Input Leakage Current		10	μΑ	$V_{IN} = V_{SS}$ to V_{CC}
I _{LO}	Output Leakage Current		10	μΑ	$V_{OUT} = V_{SS}$ to V_{CC}
V _{IL} ⁽²⁾	Input LOW Voltage	-0.5	V _{CC} x 0.3	V	
V _{IH} ⁽²⁾	Input HIGH Voltage	V _{CC} x 0.7	V _{CC} + 0.5	V	
V _{OL}	Output LOW Voltage		0.4	V	I _{OL} = 3mA
V _{hys} ⁽³⁾	Hysteresis of Schmitt Trigger Inputs	V _{CC} x 0.05		V	

CAPACITANCE $T_A = +25$ °C, f = 1MHz, $V_{CC} = 5$ V

Symbol	Parameter	Max.	Units	Test Conditions
C _{I/O} ⁽³⁾ Input/Output Capacitance (SDA)		8	pF	V _{I/O} = 0V
C _{IN} ⁽³⁾	Input Capacitance (S ₀ , S ₁ , S ₂ , SCL, PP)	6	pF	V _{IN} = 0V

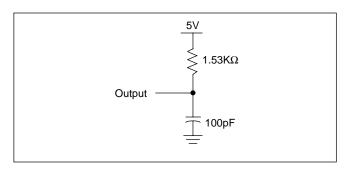
Notes: (1) Must perform a stop command prior to measurement.

- (2) V_{II} min. and V_{IH} max. are for reference only and are not 100% tested.
- (3) This parameter is periodically sampled and not 100% tested.

A.C. CONDITIONS OF TEST

Input pulse levels	V _{CC} x 0.1 to V _{CC} x 0.9
Input rise and fall times	10ns
Input and output timing levels	V _{CC} X 0.5

EQUIVALENT A.C. LOAD CIRCUIT



A.C. OPERATING CHARACTERISTICS (Over the recommended operating conditions, unless otherwise specified.)

Read & Program Cycle Limits

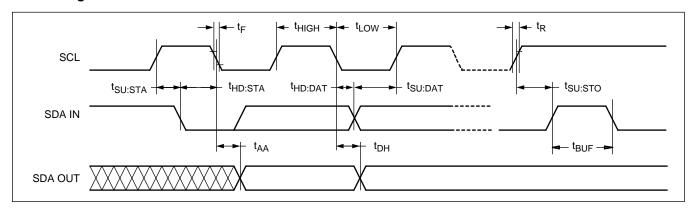
Symbol	Parameter	Min.	Max.	Units
f _{SCL}	SCL Clock Frequency	0	400	KHz
T _I	Noise Suppression Time	50		ns
	Constant at SCL, SDA Inputs			
t _{AA}	SCL LOW to SDA Data Out Valid	0.1	0.9	μs
t _{BUF}	Time the Bus Must Be Free Before a New Transmission Can Start	1.3		μs
t _{HD:STA}	Start Condition Hold Time	0.6		μs
t _{LOW}	Clock LOW Period	1.3		μs
tHIGH	Clock HIGH Period	0.6		μs
t _{SU:STA}	Start Condition Setup Time (for a Repeated Start Condition)	0.6		μs
t _{HD:DAT}	Data In Hold Time	0		μs
t _{SU:DAT}	Data In Setup Time	100		ns
t _R	SDA and SCL Rise Time	20+0.1XC _b ⁽⁵⁾	300	ns
t _F	SDA and SCL Fall Time	20+0.1XC _b ⁽⁵⁾	300	ns
t _{SU:STO}	Stop Condition Setup Time	0.6		μs
t _{DH}	Data Out Hold Time	50		ns

POWER-UP TIMING⁽⁴⁾

Symbol	Parameter	Max.	Units
t _{PUR}	Power-up to Read Operation	1	ms
t _{PUW}	Power-up to Write Operation	5	ms

Notes: (4) t_{PUR} and t_{PUW} are the delays required from the time V_{CC} is stable until the specified operation can be initiated. These parameters are periodically sampled and not 100% tested.
(5) C_b = total capacitance of one bus line in pF

Bus Timing



Write Cycle Limits

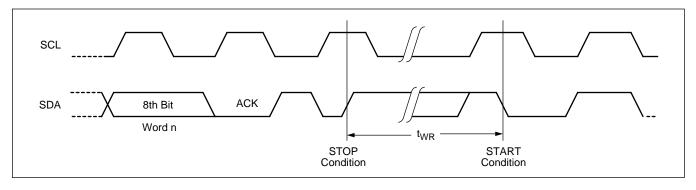
Symbol	Parameter	Min.	Typ. ⁽⁵⁾	Max.	Units
t _{WC} ⁽⁶⁾	Write Cycle Time		5	10	ms

Notes: (5) Typical values are for $T_A = 25^{\circ}C$ and nominal supply voltage (5V).

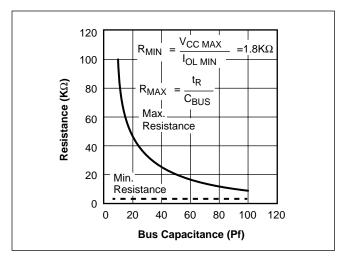
(6) t_{WR} is the minimum cycle time to be allowed from the system perspective unless polling techniques are used. It is the maximum time the device requires to automatically complete the internal write operation.

The write cycle time is the time from a valid stop condition of a write sequence to the end of the internal erase/write cycle. During the write cycle, the X24F129 bus interface circuits are disabled, SDA is allowed to remain HIGH, and the device does not respond to its slave address.

Bus Timing



Guidelines for Calculating Typical Values of Bus Pull-Up Resistors

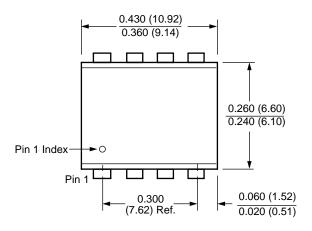


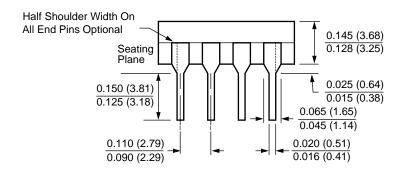
Symbol Table

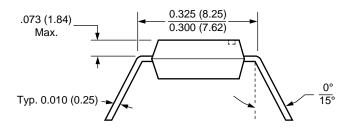
WAVEFORM	INPUTS	OUTPUTS
	Must be steady	Will be steady
_////	May change from Low to High	Will change from Low to High
	May change from High to Low	Will change from High to Low
	Don't Care: Changes Allowed	Changing: State Not Known
	N/A	Center Line is High Impedance

PACKAGING INFORMATION

8-Lead Plastic Dual In-Line Package Type P





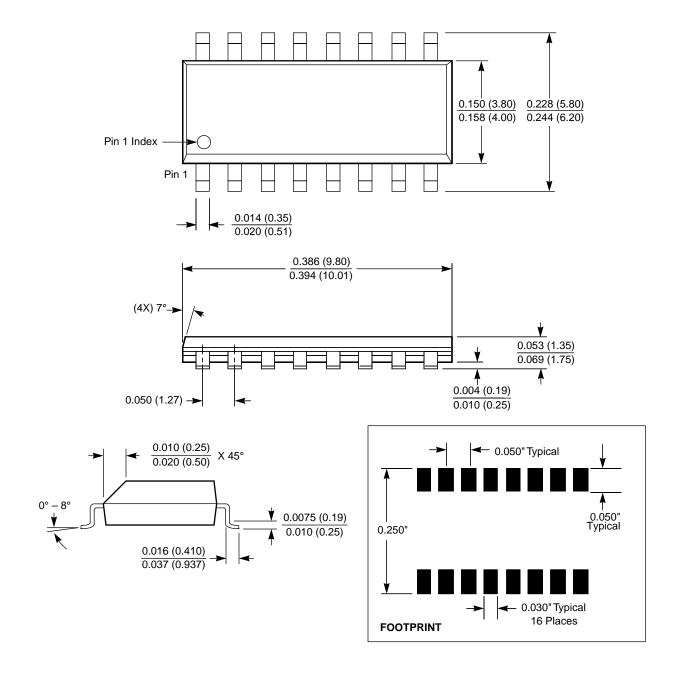


NOTE:

- 1. ALL DIMENSIONS IN INCHES (IN PARENTHESES IN MILLIMETERS)
- 2. PACKAGE DIMENSIONS EXCLUDE MOLDING FLASH

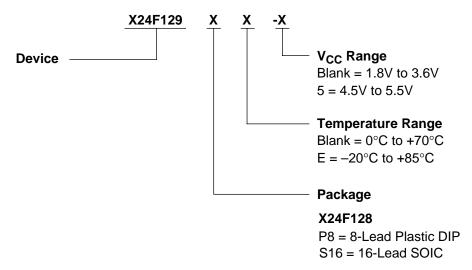
PACKAGING INFORMATION

16-Lead Plastic Small Outline Gull Wing Package Type S



NOTE: ALL DIMENSIONS IN INCHES (IN PARENTHESES IN MILLIMETERS)

Ordering Information



Part Mark Convention

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U.S. PATENTS

Xicor products are covered by one or more of the following U.S. Patents: 4,326,134; 4,393,481; 4,404,475; 4,450,402; 4,486,769; 4,488,060; 4,520,461; 4,533,846; 4,599,706; 4,617,652; 4,668,932; 4,752,912; 4,829,482; 4,874,967; 4,883,976; 4,980,859; 5,012,132; 5,003,197; 5,023,694; 5,084,667; 5,153,880; 5,153,691; 5,161,137; 5,219,774; 5,270,927; 5,324,676; 5,434,396; 5,544,103; 5,587,573; 5,835,409; 5,977,585. Foreign patents and additional patents pending.

LIFE RELATED POLICY

In situations where semiconductor component failure may endanger life, system designers using this product should design the system with appropriate error detection and correction, redundancy and back-up features to prevent such an occurrence.

Xicor's products are not authorized for use in critical components in life support devices or systems.

- Life support devices or systems are devices or systems which, (a) are intended for surgical implant into the body, or (b) support or sustain life, and whose failure to
 perform, when properly used in accordance with instructions for use provided in the labeling, can be reasonably expected to result in a significant injury to the user.
- 2. A critical component is any component of a life support device or system whose failure to perform can be reasonably expected to cause the failure of the life support device or system, or to affect its safety or effectiveness.