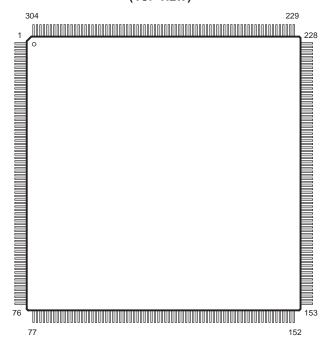
- Highest Performance Floating-Point Digital Signal Processor (DSP)
 - TMS320C44-60:
 33-ns Instruction Cycle Time,
 330 MOPS, 60 MFLOPS,
 30 MIPS, 336M Bytes/s
 - TMS320C44-50:
 40-ns Instruction Cycle Time
- Four Communication Ports
- Six-Channel Direct Memory Address (DMA) Coprocessor
- Single-Cycle Conversion to and From IEEE-754 Floating-Point Format
- Single Cycle, 1/x, $1/\sqrt{x}$
- Source-Code Compatible With '320C3x and '320C4x
- Single-Cycle 40-Bit Floating-Point, 32-Bit Integer Multipliers
- Twelve 40-Bit Registers, Eight Auxiliary Registers, 14 Control Registers, and Two Timers
- IEEE-1149.1[†] (JTAG) Boundary-Scan Compatible
- Two Identical External Data and Address Buses Supporting Shared Memory Systems and High Data-Rate, Single-Cycle Transfers
 - High Port-Data Rate of 120M Bytes/s (TMS320C44-60) (Each Bus)
 - 128M-Byte Program/Data/Peripheral Address Space
 - Memory-Access Request for Fast, Intelligent Bus Arbitration
 - Separate Address-Bus, Data-Bus, and Control-Enable Pins
 - Four Sets of Memory-Control Signals Support Different Speed Memories in Hardware
- 304-Pin Plastic Quad Flatpack (PDB Suffix)
- Fabricated Using 0.72-μm Enhanced Performance Implanted CMOS (EPIC™) Technology by Texas Instruments (TI™)
- Separate Internal Program-, Data-, and DMA-Coprocessor Buses for Support of Massive Concurrent I/O of Program and Data, Thereby Maximizing Sustained CPU Performance

PDB PACKAGE (TOP VIEW)‡



- [‡] See Pin Assignments table and Pin Functions table for location and description of all pins.
 - IDLE2 Clock-Stop Power-Down Mode
 - Communication-Port-Direction Pin
 - On-Chip Program Cache and Dual-Access/Single-Cycle RAM for Increased Memory-Access Performance
 - 512-Byte Instruction Cache
 - 8K Bytes of Single-Cycle Dual-Access Program or Data RAM
 - ROM-Based Boot Loader Supports
 Program Bootup Using 8-, 16-, or 32-Bit
 Memories or One of the Communication
 Ports
 - Software-Communication-Port Reset
 - NMI With Bus-Grant Feature

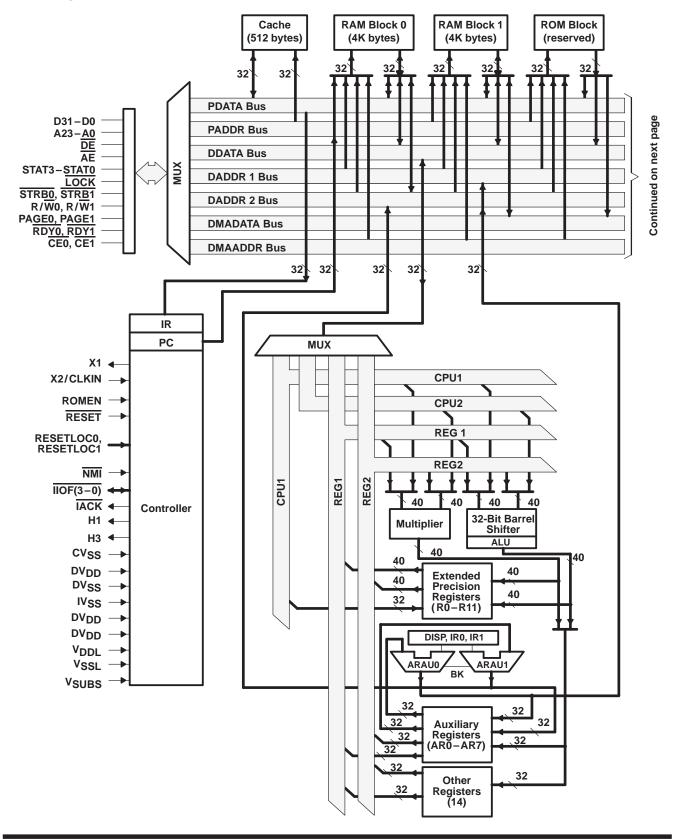


Please be aware that an important notice concerning availability, standard warranty, and use in critical applications of Texas Instruments semiconductor products and disclaimers thereto appears at the end of this data sheet.

† IEEE Standard 1149.1–1990 Standard Test-Access Port and Boundary-Scan Architecture EPIC and TI are trademarks of Texas Instruments Incorporated.

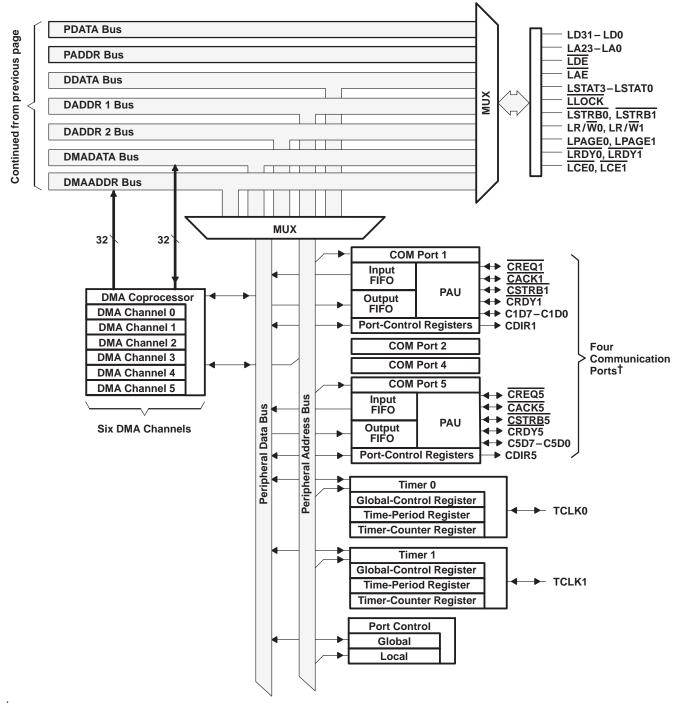


block diagram





block diagram (continued)



[†] Communication ports 0 and 3 are not connected.

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functions

This section lists signal descriptions for the '320C44 device: each signal, number of pins, operating mode(s) (that is, input, output, or high-impedance state as indicated by I, O, or Z, respectively), and function. The signals are grouped according to function.

Pin Functions

SIGNAL NAME	NO. OF PINS	TYPET	DESCRIPTION
		GLO	BAL-BUS EXTERNAL INTERFACE (73 pins)
D31-D0	32	I/O/Z	32-bit data port of the global-bus external interface
DE	1	I	Data-bus-enable signal for the global-bus external interface
A23-A0	24	O/Z	24-bit address port of the global-bus external interface
AE	1	I	Address-bus-enable signal for the global-bus external interface
STAT3-STAT0	4	0	Status signals for the global-bus external interface
LOCK	1	0	Lock signal for the global-bus external interface
STRB0‡	1	O/Z	Access strobe 0 for the global-bus external interface
R/W0 [‡]	1	O/Z	Read/write signal for STRB0 accesses
PAGE0‡	1	O/Z	Page signal for STRB0 accesses
RDY0‡	1	ı	Ready signal for STRB0 accesses
CE0‡	1	ı	Control enable for the STRB0, PAGE0, and R/W0 signals
STRB1‡	1	O/Z	Access strobe 1 for the global-bus external interface
R/W1‡	1	O/Z	Read/write signal for STRB1 accesses
PAGE1‡	1	O/Z	Page signal for STRB1 accesses
RDY1 [‡]	1	I	Ready signal for STRB1 accesses
CE1‡	1	I	Control enable for the STRB1, PAGE1, and R/W1 signals
		LOC	CAL-BUS EXTERNAL INTERFACE (73 pins)
LD31-LD0	32	I/O/Z	32-bit data port of the local-bus external interface
LDE	1	I	Data-bus-enable signal for the local-bus external interface
LA23-LA0	24	O/Z	24-bit address port of the local-bus external interface
LAE	1	I	Address-bus-enable signal for the local-bus external interface
LSTAT3-LSTAT0	4	0	Status signals for the local-bus external interface
LLOCK	1	0	Lock signal for the local-bus external interface
LSTRB0‡	1	O/Z	Access strobe 0 for the local-bus external interface
LR/W0	1	O/Z	Read/write signal for LSTRB0 accesses
LPAGE0	1	O/Z	Page signal for LSTRB0 accesses
LRDY0	1	I	Ready signal for LSTRB0 accesses
LCE0	1	I	Control enable for the LSTRB0, LPAGE0, and LR / W0 signals
LSTRB1‡	1	O/Z	Access strobe 1 for the local-bus external interface
LR/W1	1	O/Z	Read/write signal for LSTRB1 accesses
LPAGE1	1	O/Z	Page signal for LSTRB1 accesses
LRDY1	1	I	Ready signal for LSTRB1 accesses
LCE1	1	I	Control enable for the LSTRB1, LPAGE1, and LR/W1 signals

 $[\]dagger I = input$, O = output, Z = high impedance



[‡] The effective address range is defined by the local/global STRB ACTIVE bits in the memory interface-control registers.

Pin Functions (Continued)

SIGNAL NAME	NO. OF PINS	TYPET	DESCRIPTION				
	•	COMI	MUNICATION PORT 1 INTERFACE (13 pins)				
C1D7-C1D0	8	I/O	Communication port 1 data bus				
CREQ1	1	I/O	Communication port 1 token-request signal				
CACK1	1	I/O	Communication port 1 token-request-acknowledge signal				
CSTRB1	1	I/O	Communication port 1 data-strobe signal				
CRDY1	1	I/O	Communication port 1 data-ready signal				
CDIR1	1	0	Communication port 1 direction signal				
		COMI	MUNICATION PORT 2 INTERFACE (13 pins)				
C2D7-C2D0	8	I/O	Communication port 2 data bus				
CREQ2	1	I/O	Communication port 2 token-request signal				
CACK2	1	I/O	Communication port 2 token-request-acknowledge signal				
CSTRB2	1	I/O	Communication port 2 data-strobe signal				
CRDY2	1	I/O	Communication port 2 data-ready signal				
CDIR2	1	0	Communication port 2 direction signal				
	COMMUNICATION PORT 4 INTERFACE (13 pins)						
C4D7-C4D0	8	I/O	Communication port 4 data bus				
CREQ4	1	I/O	Communication port 4 token-request signal				
CACK4	1	I/O	Communication port 4 token-request-acknowledge signal				
CSTRB4	1	I/O	Communication port 4 data-strobe signal				
CRDY4	1	I/O	Communication port 4 data-ready signal				
CDIR4	1	0	Communication port 4 direction signal				
		COMI	MUNICATION PORT 5 INTERFACE (13 pins)				
C5D7-C5D0	8	I/O	Communication port 5 data bus				
CREQ5	1	I/O	Communication port 5 token-request signal				
CACK5	1	I/O	Communication port 5 token-request-acknowledge signal				
CSTRB5	1	I/O	Communication port 5 data-strobe signal				
CRDY5	1	I/O	Communication port 5 data-ready signal				
CDIR5	1	0	Communication port 5 direction signal				
		INTER	RUPTS, I/O FLAGS, RESET, TIMER (12 pins)				
IIOF3-IIOF0	4	I/O	Interrupt and I/O flags				
NMI	1	I	Nonmaskable interrupt. NMI is sensitive to a low-going edge.				
ĪACK	1	0	Interrupt acknowledge				
RESET	1	I	Reset signal				
RESETLOC1 RESETLOC0	2	I	Reset-vector location				
ROMEN	1	ı	On-chip ROM enable (0 = disable, 1 = enable)				
TCLK0	1	I/O	Timer 0				
TCLK1	1	I/O	Timer 1				

[†] I = input, O = output, Z = high impedance

Pin Functions (Continued)

SIGNAL NAME	NO. OF PINS	TYPE†	DESCRIPTION			
			CLOCK (4 pins)			
X1	1	0	Crystal			
X2 / CLKIN	1	I	Crystal/oscillator			
H1	1	0	H1 clock			
H3	1	0	H3 clock			
POWER (71 pins)						
CVSS	17	I	Ground			
DVSS	17	I	Ground			
IV _{SS}	6	I	Ground			
DV_{DD}	22	I	5-V _{DC} supply			
VSUBS	1	I	Substrate (tie to ground)			
V _{DDL}	4	I	5-V _{DC} supply			
VSSL	4	I	Ground			
			EMULATION (7 pins)			
TCK	1	I	IEEE 1149.1 test port clock			
TDI	1	I	IEEE 1149.1 test port data in			
TDO	1	O/Z	IEEE 1149.1 test port data out			
TMS	1	Ī	IEEE 1149.1 test port mode select			
TRST	1	Ī	IEEE 1149.1 test port reset			
EMU0	1	I/O	Emulation pin 0			
EMU1	1	I/O	Emulation pin 1			

[†] I = input, O = output, Z = high impedance



PDB Package Pin Assignments — Alphabetical Listing

PI	IN .	PIN		PI	N	PIN	<u> </u>
NAME	NO.	NAME	NO.	NAME	NO.	NAME	NO.
A0	149	C2D7	34	CVSS	134	D24	137
A1	150	C4D0	87	CVSS	117	D25	138
A2	151	C4D1	88	CV _{SS}	102	D26	140
A3	152	C4D2	90	CV _{SS}	78	D27	141
A4	154	C4D3	92	CVSS	62	D28	142
A5	155	C4D4	94	CVSS	44	D29	143
A6	156	C4D5	97	CVSS	25	D30	144
A7	157	C4D6	99	CVSS	7	D31	145
A8	158	C4D7	100	CVSS	282	DE	89
A9	159	C5D0	37	CV _{SS}	262	DV _{DD}	139
A10	160	C5D1	39	CV _{SS}	247	DV _{DD}	124
A11	162	C5D2	41	CVSS	230	DV _{DD}	109
A12	165	C5D3	42	CVSS	218	DV _{DD}	96
A13	166	C5D4	45	CVSS	202	DV _{DD}	83
A14	167	C5D5	46	CVSS	182	DV _{DD}	67
A15	168	C5D6	47	CVSS	164	DV _{DD}	51
A16	169	C5D7	48	D0	104	DV _{DD}	40
A17	170	CACK1	13	D1	105	DV _{DD}	28
A18	171	CACK2	21	D2	106	DV _{DD}	17
A19	174	CACK4	73	D3	107	DV _{DD}	302
A20	175	CACK5	50	D4	108	DV _{DD}	288
A21	176	CDIR1	19	D5	110	DV _{DD}	272
A22	177	CDIR2	18	D6	111	DV _{DD}	256
A23	178	CDIR4	16	D7	112	DV _{DD}	244
ĀĒ	57	CDIR5	15	D8	113	DV _{DD}	236
C1D0	269	CE0	93	D9	114	DV _{DD}	223
C1D1	271	CE1	101	D10	115	DV _{DD}	207
C1D2	274	CRDY1	8	D11	118	DV _{DD}	188
C1D3	276	CRDY2	23	D12	120	DV _{DD}	172
C1D4	278	CRDY4	85	D13	122	DV _{DD}	161
C1D5	280	CRDY5	53	D14	123	DV _{DD}	153
C1D6	283	CREQ1	11	D15	125	DVSS	147
C1D7	286	CREQ2	20	D16	127	DVSS	133
C2D0	26	CREQ4	71	D17	128	DV _{SS}	116
C2D1	27	CREQ5	49	D18	129	DV _{SS}	103
C2D2	29	CSTRB1	14	D19	130	DVSS	79
C2D3	30	CSTRB2	22	D20	131	DVSS	63
C2D4	31	CSTRB4	84	D21	132	DV _{SS}	43
C2D5	32	CSTRB5	52	D22	135	DVSS	24
C2D6	33	CVSS	148	D23	136	DVSS	6



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PDB Package Pin Assignments — Alphabetical Listing (Continued)

	PIN	F	PIN	P	IN I	PII	N
NAME	NO.	NAME	NO.	NAME	NO.	NAME	NO.
DVSS	281	LA17	253	LD30	228	STAT0	68
DVSS	261	LA18	254	LD31	229	STAT1	66
DVSS	246	LA19	255	LDE	291	STAT2	64
DVSS	231	LA20	257	LLOCK	284	STAT3	61
DVSS	217	LA21	258	LOCK	95	STRB0	58
DVSS	201	LA22	259	LPAGE0	299	STRB1	69
DVSS	179	LA23	260	LPAGE1	294	TCK	86
DVSS	163	LAE	287	LRDY0	298	TCLK0	290
EMU0	75	LCE0	297	LRDY1	293	TCLK1	289
EMU1	74	LCE1	292	LR/W0	300	TDI	76
H1	266	LD0	183	LR/W1	295	TDO	80
H3	268	LD1	184	LSTAT0	279	TMS	82
IACK	270	LD2	185	LSTAT1	277	TRST	81
IIOF0	10	LD3	186	LSTAT2	275	V_{DDL}	38
IIOF1	9	LD4	187	LSTAT3	273	V_{DDL}	121
IIOF2	5	LD5	192	LSTRB0	301	V_{DDL}	191
IIOF3	4	LD6	194	LSTRB1	296	V_{DDL}	267
IVSS	126	LD7	195	NC	1	VSSL	36
IVSS	65	LD8	196	NC	77	VSSL	119
IV _{SS}	35	LD9	197	NC	173	V _{SSL}	193
IV _{SS}	2	LD10	200	NC	180	V _{SSL}	265
IVSS	285	LD11	203	NC	181	VSUBS	146
IVSS	209	LD12	204	NC	189	X1	264
LA0	232	LD13	205	NC	190	X2/CLKIN	263
LA1	233	LD14	206	NC	198		
LA2	234	LD15	208	NC	199		
LA3	235	LD16	210	NC	214		
LA4	237	LD17	211	NC	303		
LA5	238	LD18	212	NC	304		
LA6	239	LD19	213	NMI	3		
LA7	240	LD20	215	PAGE0	60		
LA8	241	LD21	216	PAGE1	72		
LA9	242	LD22	219	RDY0	91		
LA10	243	LD23	220	RDY1	98		
LA11	245	LD24	221	RESET	54		
LA12	248	LD25	222	RESETLOC0	55		
LA13	249	LD26	224	RESETLOC1	56		
LA14	250	LD27	225	ROMEN	12		
LA15	251	LD28	226	R/W0	59		
LA16	252	LD29	227	R/W1	70		



PDB Package Pin Assignments — Numerical Listing

Р	PIN		PIN		PIN	F	PIN
NO.	NAME	NO.	NAME	NO.	NAME	NO.	NAME
1	NC	41	C5D2	81	TRST	121	V_{DDL}
2	IV_{SS}	42	C5D3	82	TMS	122	D13
3	NMI	43	DV _{SS}	83	DV_DD	123	D14
4	IIOF3	44	CV _{SS}	84	CSTRB4	124	DV_DD
5	IIOF2	45	C5D4	85	CRDY4	125	D15
6	DVSS	46	C5D5	86	TCK	126	IV _{SS}
7	CVSS	47	C5D6	87	C4D0	127	D16
8	CRDY1	48	C5D7	88	C4D1	128	D17
9	IIOF1	49	CREQ5	89	DE	129	D18
10	IIOF0	50	CACK5	90	C4D2	130	D19
11	CREQ1	51	DV_DD	91	RDY0	131	D20
12	ROMEN	52	CSTRB5	92	C4D3	132	D21
13	CACK1	53	CRDY5	93	CE0	133	DVSS
14	CSTRB1	54	RESET	94	C4D4	134	CVSS
15	CDIR5	55	RESETLOC0	95	LOCK	135	D22
16	CDIR4	56	RESETLOC1	96	DV_DD	136	D23
17	DV_DD	57	AE	97	C4D5	137	D24
18	CDIR2	58	STRB0	98	RDY1	138	D25
19	CDIR1	59	R/W0	99	C4D6	139	DV _{DD}
20	CREQ2	60	PAGE0	100	C4D7	140	D26
21	CACK2	61	STAT3	101	CE1	141	D27
22	CSTRB2	62	CV _{SS}	102	CVSS	142	D28
23	CRDY2	63	DV _{SS}	103	DV _{SS}	143	D29
24	DV _{SS}	64	STAT2	104	D0	144	D30
25	CV _{SS}	65	IV_{SS}	105	D1	145	D31
26	C2D0	66	STAT1	106	D2	146	VSUBS
27	C2D1	67	DV_DD	107	D3	147	DVSS
28	DV_DD	68	STAT0	108	D4	148	CVSS
29	C2D2	69	STRB1	109	DV _{DD}	149	A0
30	C2D3	70	R/ W 1	110	D5	150	A1
31	C2D4	71	CREQ4	111	D6	151	A2
32	C2D5	72	PAGE1	112	D7	152	А3
33	C2D6	73	CACK4	113	D8	153	DV_DD
34	C2D7	74	EMU1	114	D9	154	A4
35	IV _{SS}	75	EMU0	115	D10	155	A5
36	V_{SSL}	76	TDI	116	DV _{SS}	156	A6
37	C5D0	77	NC	117	CV _{SS}	157	A7
38	V_{DDL}	78	CV _{SS}	118	D11	158	A8
39	C5D1	79	DV _{SS}	119	V _{SSL}	159	A9
40	DV_DD	80	TDO	120	D12	160	A10



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PDB Package Pin Assignments — Numerical Listing (Continued)

Р	IN		PIN		PIN		PIN
NO.	NAME	NO.	NAME	NO.	NAME	NO.	NAME
161	DV _{DD}	201	DV _{SS}	241	LA8	281	DV _{SS}
162	A11	202	CV _{SS}	242	LA9	282	CV _{SS}
163	DVSS	203	LD11	243	LA10	283	C1D6
164	CVSS	204	LD12	244	DV_DD	284	LLOCK
165	A12	205	LD13	245	LA11	285	IV _{SS}
166	A13	206	LD14	246	DV _{SS}	286	C1D7
167	A14	207	DV _{DD}	247	CVSS	287	LAE
168	A15	208	LD15	248	LA12	288	DV_DD
169	A16	209	IV _{SS}	249	LA13	289	TCLK1
170	A17	210	LD16	250	LA14	290	TCLK0
171	A18	211	LD17	251	LA15	291	LDE
172	DV _{DD}	212	LD18	252	LA16	292	LCE1
173	NC	213	LD19	253	LA17	293	LRDY1
174	A19	214	NC	254	LA18	294	LPAGE1
175	A20	215	LD20	255	LA19	295	LR / W1
176	A21	216	LD21	256	DV_DD	296	LSTRB1
177	A22	217	DVSS	257	LA20	297	LCE0
178	A23	218	CVSS	258	LA21	298	LRDY0
179	DVSS	219	LD22	259	LA22	299	LPAGE0
180	NC	220	LD23	260	LA23	300	LR/W0
181	NC	221	LD24	261	DV_SS	301	LSTRB0
182	CV _{SS}	222	LD25	262	CV _{SS}	302	DV_DD
183	LD0	223	DV _{DD}	263	X2 / CLKIN	303	NC
184	LD1	224	LD26	264	X1	304	NC
185	LD2	225	LD27	265	VSSL		
186	LD3	226	LD28	266	H1		
187	LD4	227	LD29	267	V_{DDL}		
188	DV_DD	228	LD30	268	H3		
189	NC	229	LD31	269	C1D0		
190	NC	230	CVSS	270	ĪACK		
191	V_{DDL}	231	DVSS	271	C1D1		
192	LD5	232	LA0	272	DV_DD		
193	VSSL	233	LA1	273	LSTAT3		
194	LD6	234	LA2	274	C1D2		
195	LD7	235	LA3	275	LSTAT2		
196	LD8	236	DV _{DD}	276	C1D3		
197	LD9	237	LA4	277	LSTAT1		
198	NC	238	LA5	278	C1D4		
199	NC	239	LA6	279	LSTAT0		
200	LD10	240	LA7	280	C1D5		



memory map

Figure 1 shows the memory map for the '320C44. Refer to the *TMS320C4x User's Guide* (literature number SPRU063B) for a detailed description of this memory mapping.

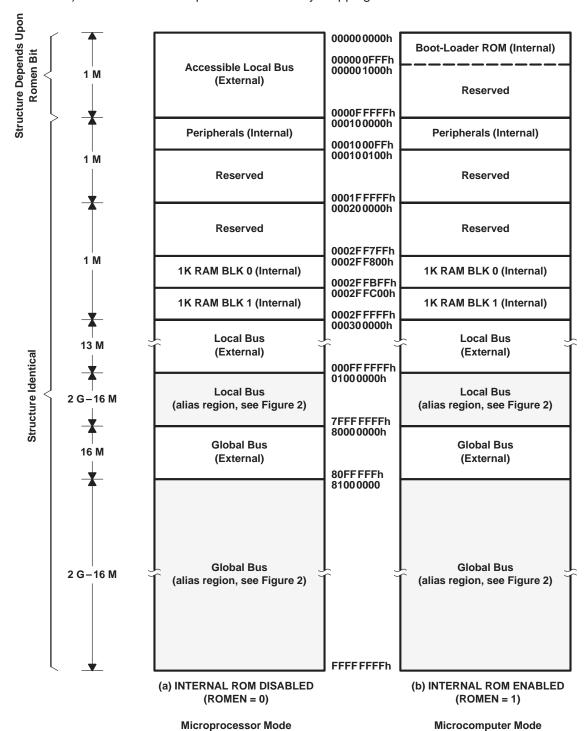


Figure 1. Memory Map for the '320C44



TMS320C44 DIGITAL SIGNAL PROCESSOR

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description

The TMS320C44 DSP is a 32-bit, floating-point processor manufactured in 0.72-μm double-level-metal CMOS technology. The TMS320C44 is part of the TMS320C4x generation of DSPs from Texas Instruments. The on-chip parallel-processing capabilities of the 'C44 make the immense floating-point performance required by many applications achievable.

operation

The '320C44 has four on-chip communication ports for processor-to-processor communication with no external hardware and simple communication software. This allows connectivity with no external-glue logic. The communication ports remove input/output bottlenecks, and the independent smart 6-channel DMA coprocessor is able to handle the CPU input/output burden.

To fit the '320C40 into a 304-pin PQFP package (thermally enhanced plastic quad flatpack), two communication ports are removed and the external local and global address buses are reduced to 24 address lines each. In this case, both the bond pads and driver circuits are removed, decreasing die size and power consumption. Otherwise, functionality remains the same as the rest of the '320C4x family.

The communication-port token and data-strobe control lines are internally connected to avoid spurious data, boot-up, and power consumption problems.



memory aliasing

The '320C44 offers global and local addresses of A0–A23 and LA0–LA23, giving an external address reach of (2 buses) \times (2 ²⁴) = 2²⁵ words. Since the internal address span of the '320C44 is 2³² words, reading or writing to memory outside of the base-address region causes memory aliasing. Figure 2 shows how the memory pages overlap each other.

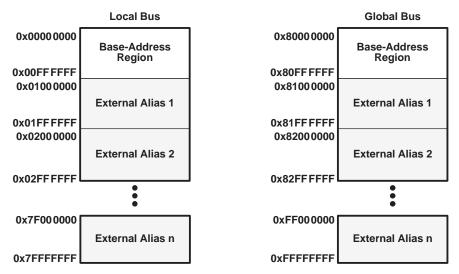


Figure 2. Memory Alias

central processing unit

The '320C44 CPU is configured for high-speed internal parallelism for the highest sustained performance. The key features of the CPU are:

- Eight operations/cycle:
 - 40-/32-bit floating-point/integer multiply
 - 40-/32-bit floating-point/integer ALU operation
 - Two data accesses
 - Two address-register updates
- Floating-point conversion
- Divide and square-root support
- 'C3x and 'C4x assembly-language compatibility
- Byte and halfword accessibility

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DMA coprocessor

The DMA coprocessor allows concurrent I/O and CPU processing for the highest sustained CPU performance. The key features of the DMA coprocessor are:

- Link pointers to allow DMA channels to autoinitialize without CPU intervention
- Parallel CPU operation and DMA transfers
- Six DMA channels to support memory-to-memory data transfers
- Split-mode operation which doubles the available channels to twelve when data transfers to and from a communication port are required

communication ports

The '320C44 contains four identical high-speed communication ports, each of which provides a bidirectional-communication interface to other 'C4x devices and external peripherals. The key features of the communication ports are:

- Direct interprocessor communication and processor I/O
- 20M-byte/s bidirectional interface on each communication port for high-speed multiprocessor interface
- Port direction pin (CDIR) to ease interfacing
- Separate input and output 8-word-deep FIFO buffers for processor-to-processor communication and I/O
- Automatic arbitration and handshaking for direct processor-to-processor connection

communication-port direction pin

A port-direction pin (CDIR1, CDIR2, CDIR4, CDIR5) is available for each 'C44 communication port. When the communication port is in the output mode, CDIRx is driven low. When the communication port is in the input mode, CDIRx is driven high. The truth table for two '320C44 devices is shown in Table 1. Communication port 1 of CPUA is connected to communication port 4 of CPUB.

Table 1. Truth Table for Two '320C44 Devices

CDIR1	CDIR4	DESCRIPTION
0	0	Token error
0	1	CPUA is configured to transmit to CPUB.
1	0	CPUB is configured to transmit to CPUA.
1	1	Token exchange overlap, if > 1H then token error

communication-port-software reset

The input and output FIFO levels for a communication port can be flushed by writing at least two back-to-back values to its communication-port software-reset address as specified in Table 2. This software reset flushes any word or byte already present in the FIFOs, but it does not affect the status of the communication-port pins.

Table 2. Communication-Port Software-Reset Address

COMMUNICATION PORT	SOFTWARE-RESET ADDRESS
1	0x0100053
2	0x0100063
4	0x0100083
5	0x0100093



communication-port-software reset (continued)

When used in conjunction with the communication-port direction pins and NMI bus-grant, an effective method of error detection and correction can be achieved. A subroutine showing how to reset communication port 1 is given in Figure 3.

```
; RESET1: Flushes FIFOs data for communication port 1;
; _____;
RESET1 push AR0
                   ; Save registers
                   ;
     push R0
     push RC
                   ;
     ldhi 010h,ARO ; Set ARO to base address of COM 1
     or 050h,AR0
         1
FLUSH: rpts
                    ; Flush FIFO data with back-to-back write
     sti R0,*+AR0(3);
     rpts 10
              ; Wait
     nop
     ldi
          *+ARO(0),RO ; Check for new data from other port
         01FE0h,R0 ;
     and
     bnz FLUSH
        RC
                   ; Restore registers
     pop
     pop
          R0
          AR0
     pop
     rets
                    ; Return
```

Figure 3. Example of Communication-Port-Software Reset

NMI with bus-grant feature

The ${}^{\prime}320C44$ devices have a software-configurable feature that allows forcing the internal-peripheral bus ready when the $\overline{\text{NMI}}$ signal is asserted. The $\overline{\text{NMI}}$ bus-grant feature is enabled when bits 19 and 18 of the status register (ST) are set to 10b. When enabled, a peripheral bus-grant signal is generated on the falling edge of $\overline{\text{NMI}}$. If $\overline{\text{NMI}}$ is asserted and this feature is not enabled, the CPU stalls on access to the peripheral bus if it is not ready. A stall condition occurs when writing to a full output FIFO or reading an empty input FIFO. This feature is useful in correcting communication-port errors when used in conjunction with the communication-port software-reset feature.

IDLE2 clock-stop power-down mode

The '320C44 has a clock-stop mode, or power-down mode (IDLE2) to achieve extremely low power consumption. When an IDLE2 instruction is executed, the clocks are halted with H1 held high. (Exiting IDLE2 requires asserting one of the $\overline{\text{IIOF3}}$ – $\overline{\text{IIOF0}}$ pins configured as an external interrupt.) A macro showing how to generate the IDLE2 opcode is given in Figure 4. During this power-down mode:

- No instructions are executed.
- The CPU, peripherals, and internal memory retain their previous state.
- The external-bus outputs are idle. The address lines remain in their previous state; the data lines are in the high-impedance state; and the output-control signals are inactive.

IDLE2 clock-stop power-down mode (continued)

```
; IDLE2: Macro to generate idle2 opcode
; ------
IDLE2 .macro
.word 06000001h
.endm
```

Figure 4. Example Software Subroutine Using IDLE2

IDLE2 is exited when one of the five external interrupts (\overline{NMI} and \overline{IIOF3} - \overline{IIOF0}) is asserted low for at least four input clocks (two H1 cycles). The clocks then start after a delay of two input clocks (one H1 cycle). The clocks can start in the opposite phase; that is, H1 can be high when H3 was high before the clocks were stopped. However, the H1 and H3 clocks remain 180 degrees out of phase with each other.

During IDLE2 operation, an external interrupt can be recognized and serviced by the CPU if it is enabled before entering IDLE2 and asserted for at least two H1 cycles. For the processor to recognize only one interrupt, the interrupt pin must be configured for edge-trigger mode or asserted less than three cycles in level-trigger mode. Any external interrupt pin can wake up the device from IDLE2, but for the CPU to recognize that interrupt, it must also be enabled. If an interrupt is recognized and executed by the CPU, the instruction following the IDLE2 instruction is not executed until after a return opcode is executed.

When the device is in emulation mode, the CPU executes an IDLE2 instruction as if it were an IDLE instruction. The clocks continue to run for correct operation of the emulator.

boot-loader mode selection

Table 3. Boot-Loader Mode Selection Using Pins IIOF3-IIOF0

EXTERNAL PIN				SOURCE PROGRAM LOCATION			
IIOF3	IIOF2	IIOF1	IIOF0	SOURCE PROGRAM ECCATION			
1	1	0	1	Load source program from address 0030 0000h			
1	0	1	1	Load source program from address 4000 0000h (see Note 1)			
1	0	0	1	Load source program from address 80 0000h			
0	1	1	1	Load source program from address 8000 0000h (see Note 2)			
0	1	0	1	Load source program from address 8040 0000h (see Note 3)			
0	0	1	1	Load source program from address 8080 0000h (see Note 4)			
0	0	0	1	Reserved (boot-loader program terminates)			
1	1	1	1	Load source program from communication port			

NOTES: 1. This selection cause the 'C44 to drive 0 in the 24 external local address pins and activates the LSTRB0 signal.

- 2. This selection cause the 'C44 to drive 0 in the 24 external global address pins ando activates the STRB0 signal.
- 3. This selection cause the 'C44 to drive 0x40 0000 in the 24 external global address pins and activates the STRBO signal.
- 4. This selection cause the 'C44 to drive 0x80 0000 in the 24 external global address pins and to activate the STRB0 signal.



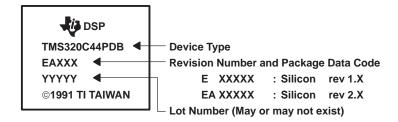
development tools

A key aspect to a parallel-processing implementation is the development tools available. The 'C44 is supported by a host of parallel-processing tools for developing and simulating code easily and for debugging parallel-processing systems. The code-generation tools include:

- An optimizing ANSI C compiler with a runtime-support library that supports use of communication ports and DMA
- Third party support for C, C++, and Ada compilers
- Several operating systems available for parallel-processing support as well as DMA and communication-port drivers
- Assembler and linker with support for mapping program and data to parallel processors

The simulation tools include a TI software-simulator with a high-level-language debugger interface for simulating a single processor. The hardware development and verification tools consist of the XDS510 (parallel-processor in-circuit emulator and high-level-language debugger).

silicon revision identification



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absolute maximum ratings over specified temperature range (unless otherwise noted)

Supply voltage range, V _{DD} (see Note 5) – 0.3	V to $7\ V$
Input voltage range	V to 7 V
Output voltage range – 0.3	V to $7\ V$
Operating case temperature range, T _C 0°C	to 85°C
Storage temperature range, T _{stq} – 55°C t	to 150°C

[†] Stresses beyond those listed under "absolute maximum ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated under "recommended operating conditions" is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

NOTE 5: All voltage values are with respect to VSS.

recommended operating conditions

			MIN	TYP‡ MAX	UNIT
V_{DD}	Supply voltage (DDV _{DD} , etc.)		4.75	5 5.25	V
		X2 / CLKIN	2.6	V _{DD} + ().3§
٧ıH	High-level input voltage	CSTRB and CRDY pins	2.4	V _{DD} + ().3§ V
		All other pins	2	V _{DD} + ().3§
V _{IL}	Low-level input voltage		- 0.3§	0.8	V
loh	High-level output current			- 300	μΑ
loL	Low-level output current			2	mA
TC	Operating case temperature		0	85	°C

[‡] All typical values are at VDD = 5 V, TA (air temperature)= 25°C.

electrical characteristics over recommended ranges of supply voltage and operating case temperature (unless otherwise noted)

	PARA	METER	TEST CONDITIO	NS¶	MIN	TYP#	MAX	UNIT
Vон	High-level output v	oltage	$V_{DD} = MIN, I_{OH} = MAX$		2.4	3		V
VOL	VOL Low-level output voltage		$V_{DD} = MIN, I_{OL} = MAX$			0.3	0.6	V
IZ	High-impedance co	urrent	$V_{DD} = MAX$		-20		20	μΑ
	Input current	X2/CLKIN only			-30		30	
IĮ		Inputs with internal pullups (see Note 6)	$V_{I} = V_{SS}$ to V_{DD}				20	μΑ
		All others			-10		10	
lcc	Supply current		$T_A = 25$ °C, $V_{DD} = MAX$, $f_x = MAX$ (see Note 7)	'320C44-40 '320C44-50		350	850	mA
			$I_X = WAX (See Note 7)$	'320C44-60		350	950	
Cl	Input capacitance						15	pF
Co	Output capacitance	Э					15	pF

[¶] For conditions shown as MIN/MAX, use the appropriate value specified under recommended operating conditions.



[§] This parameter is characterized but not tested.

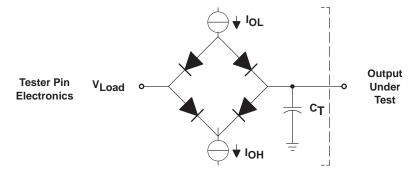
[#] All typical values are at $V_{DD} = 3.3 \text{ V}$, T_A (air temperature) = 25°C.

This parameter is specified by design but not tested.

NOTES: 6. Pins with internal pullup devices: TDI, TCK, TMS. Pin with internal pulldown device: TRST.

^{7.} f_x is the input clock frequency. The maximum value (max) for the '320C44-40, '320C44-50, and '320C44-60 is 40, 50 and 60 MHz, respectively.

PARAMETER MEASUREMENT INFORMATION



Where: I_{OL} = 2 mA (all outputs) I_{OH} = 300 μ A (all outputs)

 $V_{LOAD} = 2.15 V$

C_T = 80 pF typical load-circuit capacitance

Figure 5. Test Load Circuit

signal transition levels

TTL-level outputs are driven to a minimum logic-high level of 2.4 V and to a maximum logic-low level of 0.6 V. Output transition times are specified as follows:

- For a low-to-high transition, the level at which the output is said to be no longer low is 1 V and the level at which the output is said to be high is 2 V.
- For a high-to-low transition on a TTL-compatible output signal, the level at which the output is said to be no longer high is 2 V and the level at which the output is said to be low is 1 V.



Figure 6. TTL-Level Outputs

Transition times for TTL-compatible inputs are specified as follows:

- For a low-to-high transition on an input signal, the level at which the input is said to be no longer low is 0.92 V (10%) and the level at which the input is said to be high is 1.88 V (90%).
- For a high-to-low transition on an input signal, the level at which the input is said to be no longer high is 1.88 V (90%) and the level at which the input is said to be low is 0.92 V (10%).



Figure 7. TTL-Level Inputs

PARAMETER MEASUREMENT INFORMATION

timing parameter symbology

Timing parameter symbols used herein were created in accordance with JEDEC Standard 100-A. In order to shorten the symbols, pin names that have both global and local applications are generally represented with (L) immediately preceding the basic signal name (for example, (L)RDY represents both the global term RDY and local term LRDY). Other pin names and related terminology have been abbreviated as follows, unless otherwise noted:

Α	(L)A23-(L)A0 or (L)Ax	IACK	ĪACK
AE	(L)AE	IF	IIOF(3−0) or IIOFx
ASYNCH	Asynchronous reset signals in the high-impedance state	IIOF	IIOF(3−0) or IIOFx
BYTE	Byte transfer	LOCK	(L)LOCK
CA	CACK(1,2,4,5) or CACKx	Р	^t c(H)
CD	C(1,2,4,5)D7-C(1,2,4,5)D0 or CxDx	PAGE	(L)PAGE0 and (L)PAGE1 or (L)PAGEx
CDIR	CDIR(1,2,4,5) or CDIRx	RDY	$\overline{(L)RDY0}$, $\overline{(L)RDY1}$, or $\overline{(L)RDYx}$
CE	$\overline{\text{(L)CE0}}$, $\overline{\text{(L)CE1}}$, or $\overline{\text{(L)CEx}}$	RESET	RESET
CI	CLKIN	RW	(L)R/ \overline{W} 0, (L)R/ \overline{W} 1, or (L)R/ \overline{W} x
COMM	Asynchronous reset signals	S	$\overline{\text{(L)STRB0}}$, $\overline{\text{(L)STRB1}}$, or $\overline{\text{(L)STRBx}}$
CONTROL	Control signals	ST	(L)STAT3-(L)STAT0 or (L)STATx
CRQ	CREQ(1,2,4,5) or CREQx	TCK	TCK
CRDY	CRDY(1,2,4,5) or CRDYx	TCLK	TCLK0, TCLK1, or TCLKx
CS	CSTRB(1,2,4,5) or CSTRBx	TDO	TDO
D	(L)D31-(L)D0 or (L)Dx	TMS	TMS/TDI
DE	(L)DE	WORD	32-bit word transfer
Н	H1, H3		

timing for X2/CLKIN, H1, H3 (see Figure 8 and Figure 9)

NO.			TMS320	C44-50	TMS320	C44-60	UNIT
NO.			MIN	MAX	MIN	MAX	UNIT
1	^t f(CI)	Fall time, CLKIN		5†		5†	ns
2	tw(CIL)	Pulse duration, CLKIN low, t _{C(CI)} = MIN	7		5		ns
3	tw(CIH)	Pulse duration, CLKIN high, $t_{C(CI)} = MIN$	7		5		ns
4	tr(CI)	Rise time, CLKIN		5†		5†	ns
5	t _C (CI)	Cycle time, CLKIN	20	242.5	16.67	242.5	ns
6	^t f(H)	Fall time, H1 and H3		3		3	ns
7	tw(HL)	Pulse duration, H1 and H3 low	t _{C(CI)} -6	t _{c(CI)} +6	t _{C(CI)} -6	t _{c(CI)} +6	ns
8	tw(HH)	Pulse duration, H1 and H3 high	t _{C(CI)} -6	t _{c(CI)} +6	t _{C(CI)} -6	t _{c(CI)} +6	ns
9	^t r(H)	Rise time, H1 and H3		4		4	ns
9.1	td(HL-HH)	Delay time from H1 low to H3 high or from H3 low to H1 high	-1	4	-1	4	ns
10	t _{c(H)}	Cycle time, H1 and H3 [‡]	40	485	33.3	485	ns

[†]This value is specified by design but not tested.

[‡] Maximum cycle time is not limited during IDLE2 operation.

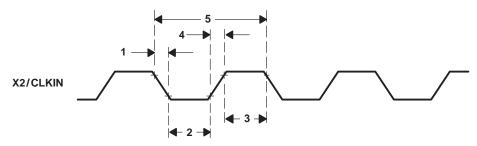


Figure 8. X2/CLKIN Timing

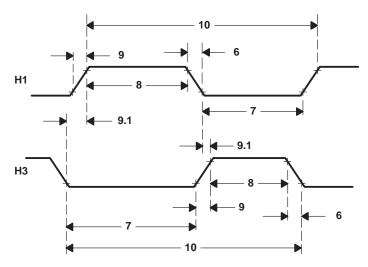


Figure 9. H1 and H3 Timings

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memory-read-cycle and memory-write-cycle timing $[\overline{(L)STRBx} = 0]$ (see Note 8, Figure 10, and Figure 11)

NO.			TMS320	C44-50	TMS320C44-60		UNIT
NO.			MIN	MAX	MIN	MAX	UNII
1	^t d(H1L-SL)	Delay time, H1 low to (L)STRBx low	0†	9	0†	8	ns
2	^t d(H1L-SH)	Delay time, H1 low to (L)STRBx high	0†	9	0†	8	ns
3	^t d(H1H-RWL)	Delay time, H1 high to (L)R/ $\overline{W}x$ low	0†	9	0†	8	ns
4	^t d(H1L-A)	Delay time, H1 low to (L)Ax valid	0†	9	0†	8	ns
5	t _{su(D-H1L)R}	Setup time, (L)Dx valid before H1 low (read)	10		9		ns
6	^t h(H1L-D)R	Hold time, (L)Dx after H1 low (read)	0		0		ns
7	t _{su(RDY-H1L)}	Setup time, (L)RDYx valid before H1 low	20‡		18†		ns
8	^t h(H1L-RDY)	Hold time, (L)RDYx after H1 low	0		0		ns
8.1	^t d(H1L-ST)	Delay time, H1 low to (L)STAT3-(L)STAT0 valid		8		8	ns
9	^t d(H1H-RWH)W	Delay time, H1 high to (L)R/ $\overline{W}x$ high (write)	0†	9	0†	8	ns
10	t _V (H1L-D)W	Valid time, (L)Dx after H1 low (write)		16		13	ns
11	^t h(H1H-D)W	Hold time, (L)Dx after H1 high (write)	0		0		ns
12	^t d(H1H-A)	Delay time, H1 high to address valid on back-to-back write cycles		9		8	ns

[†] This value is specified by design but not tested.

NOTE 8: For consecutive reads, (L)R/ $\overline{\text{Wx}}$ stays high and ($\overline{\text{L}}$)STRBx stays low.

[‡] If this setup time is not met, the read/write operation is not assured.

memory-read-cycle and memory-write-cycle timing $[\overline{(L)STRBx} = 0]$ (continued)

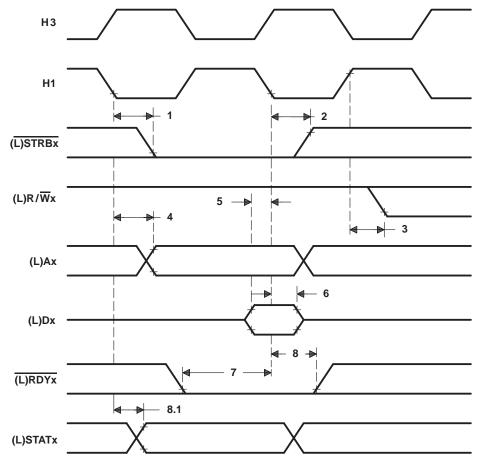


Figure 10. Memory-Read-Cycle Timing $[(\overline{L})STRBx = 0]$

memory-read-cycle and memory-write-cycle timing $[\overline{(L)STRBx} = 0]$ (continued)

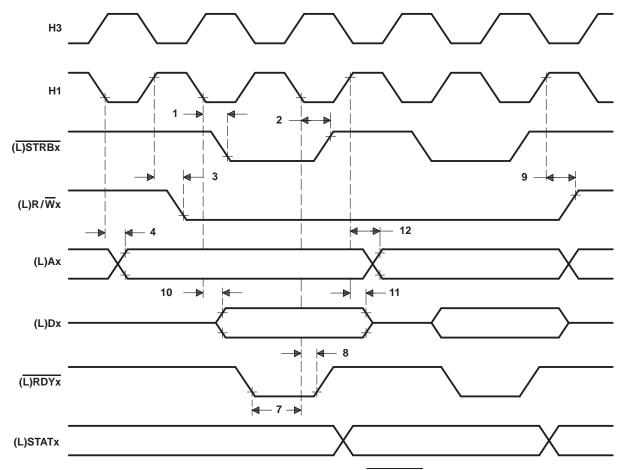


Figure 11. Memory-Write-Cycle Timing $[(\overline{L})STRBx = 0]$

$\overline{(L)DE}$ -, $\overline{(L)AE}$ -, and $\overline{(L)CEx}$ -enable timing (see Figure 12)

NO.			TMS320	C44-50	TMS3200	C44-60	UNIT
NO.			MIN	MAX	MIN	MAX	UNIT
1	td(DEH-DZ)	Delay time, (L)DE high to (L)D0-(L)D31 in the high-impedance state	0†	15‡	0†	15‡	ns
2	td(DEL-DV)	Delay time, (L)DE low to (L)D0-(L)D31 valid	0†	21	0†	16	ns
3	^t d(AEH-AZ)	Delay time, (L)AE high to (L)A0-(L)A23 in the high-impedance state	0†	15 [‡]	0†	15‡	ns
4	td(AEL-AV)	Delay time, (L)AE low to (L)A0-(L)A23 valid	0†	18	0†	16	ns
5	^t d(CEH-RWZ)	Delay time, $\overline{(L)CEx}$ high to $\overline{(L)R/W0}$, $\overline{(L)R/W1}$ in the high-impedance state	0†	15‡	0†	15‡	ns
6	td(CEL-RWV)	Delay time, $\overline{(L)CEx}$ low to $(L)R/\overline{W0}$, $(L)R/\overline{W1}$ valid	0†	21	0†	16	ns
7	^t d(CEH-SZ)	Delay time, (L)CEx high to (L)STRB0, (L)STRB1 in the high-impedance state	0†	15‡	0†	15‡	ns
8	td(CEL-SV)	Delay time, (L)CEx low to (L)STRB0, (L)STRB1 valid	0†	21	0†	16	ns
9	td(CEH-PAGEZ)	Delay time, (L)CEx high to (L)PAGE0, (L)PAGE1 in the high-impedance state	0†	15 [‡]	0†	15‡	ns
10	td(CEL-PAGEV)	Delay time, (L)CEx low to (L)PAGE0, (L)PAGE1 valid	0†	21	0†	16	ns

[†]This value is specified by design but not tested.

[‡] This value is characterized but not tested.

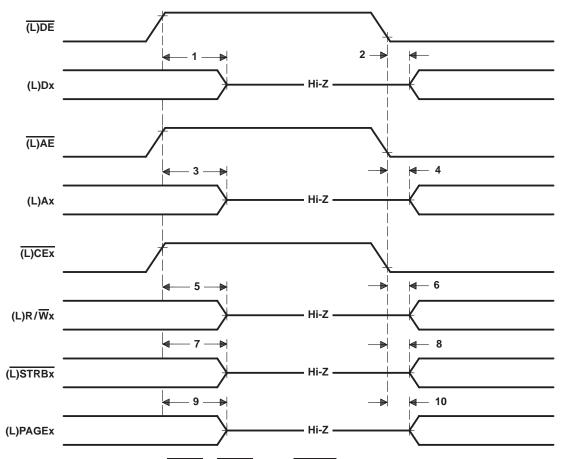


Figure 12. $\overline{(L)DE}$ -, $\overline{(L)AE}$ -, and $\overline{(L)CEx}$ -Enable Timing

timing for (L)LOCK when executing LDFI or LDII (see Figure 13)

NO.		TMS320C44-50		TMS320C44-60		UNIT
NO.	•		MAX	MIN	MAX	ONIT
1	t _{d(H1L-LOCKL)} Delay time, H1 low to (L)LOCK low		8		8	ns

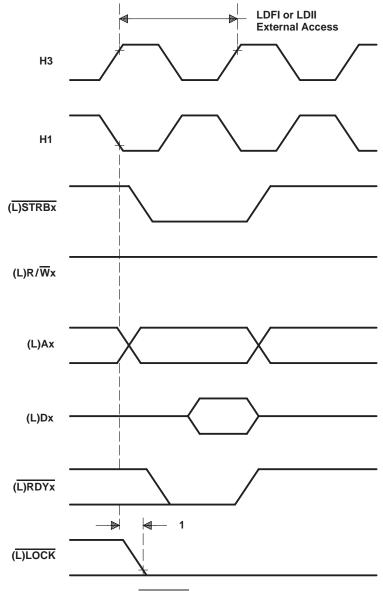


Figure 13. Timing for (L)LOCK When Executing LDFI or LDII

timing for (L)LOCK when executing STFI or STII (see Figure 14)

NO.		TMS320C44-50 TMS320C44			C44-60	UNIT
INO.	·	MIN	MAX	MIN	MAX	ONIT
1	t _{d(H1L-LOCKH)} Delay time, H1 low to (L)LOCK high		8		8	ns

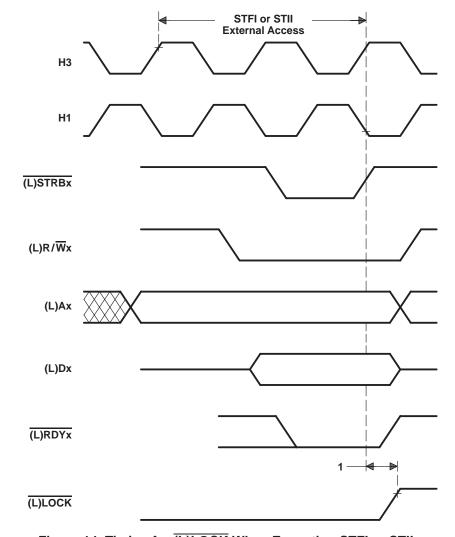


Figure 14. Timing for (L)LOCK When Executing STFI or STII

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timing for (L)LOCK when executing SIGI (see Figure 15)

NO	NO.		TMS320C44-50		TMS320C44-60		
NO.			MAX	MIN	MAX	UNIT	
1	t _{d(H1L-LOCKL)} Delay time, H1 low to (L)LOCK low		8		8	ns	
2	t _{d(H1L-LOCKH)} Delay time, H1 low to (L)LOCK high		8		8		

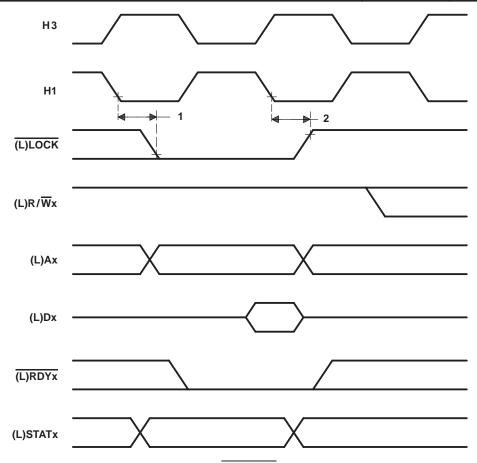


Figure 15. Timing for $\overline{\text{(L)LOCK}}$ When Executing SIGI

timing for (L)PAGE0, (L)PAGE1 during memory access to a different page (see Figure 16)

NO.			TMS320C44-50		TMS320C44-60		UNIT
NO.			MIN	MAX	MIN	MAX	UNIT
1	t _d (H1L-PAGEH)	Delay time, H1 low to (L)PAGEx high for access to different page	0	9	0	8	ns
2	td(H1L-PAGEL)	Delay time, H1 low to (L)PAGEx low for access to different page	0	9	0	8	ns

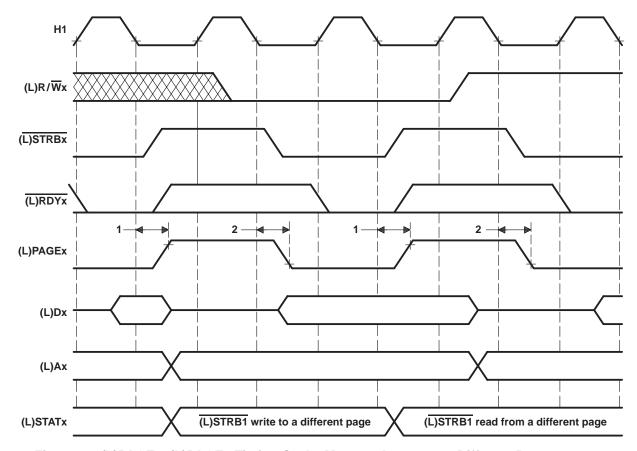


Figure 16. (L)PAGE0, (L)PAGE1 Timing Cycle, Memory Access to a Different Page

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timing for the IIOFx when configured as an output (see Figure 17)

NO	NO.		TMS320C44-50		TMS320C44-60	
NO.		MIN	MAX	MIN	MAX	UNIT
1	t _{v(H1L-IIOF)} H1 low to IIOFx valid		14		14	ns

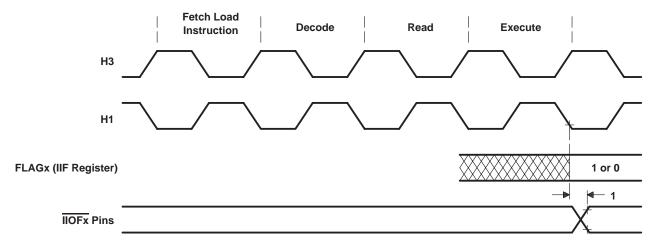


Figure 17. Timing for the $\overline{\text{IIOFx}}$ When Configured as an Output

timing of IIOFx changing from output to input mode (see Figure 18)

NO.			TMS320C44-50		TMS320C44-60		UNIT
INO.			MIN	MAX	MIN	MAX	ONIT
1	th(H1L-IIOF)	Hold time, IIOFx after H1 low		14†		14†	ns
2	t _{su(IIOF-H1L)}	Setup time, IIOFx before H1 low	11		11		ns
3	th(H1L-IIOF)	Hold time, IIOFx after H1 low	0	•	0	·	ns

[†]This value is specified by design but not tested.

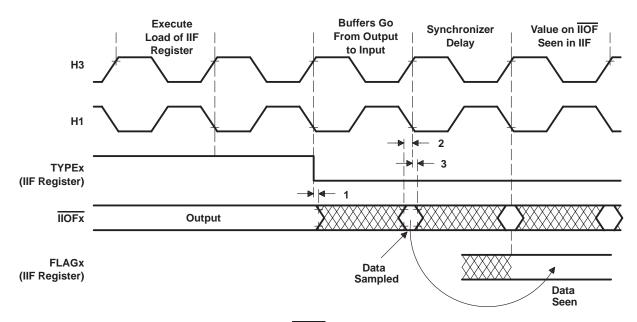


Figure 18. Change of IIOFx From Output to Input Mode

timing of IIOFx changing from input to output mode (see Figure 19)

NO	NO.		TMS320C44-50		TMS320C44-60	
NO.		MIN	MAX	MIN	MAX	UNIT
1	t _{d(H1L-IFIO)} Delay time, H1 low to IIOFx switching from input to output		14		14	ns

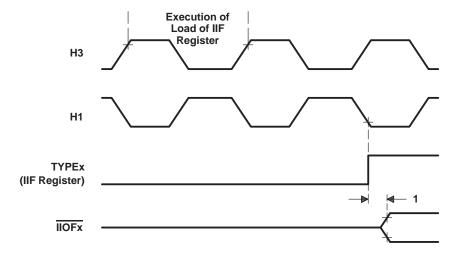
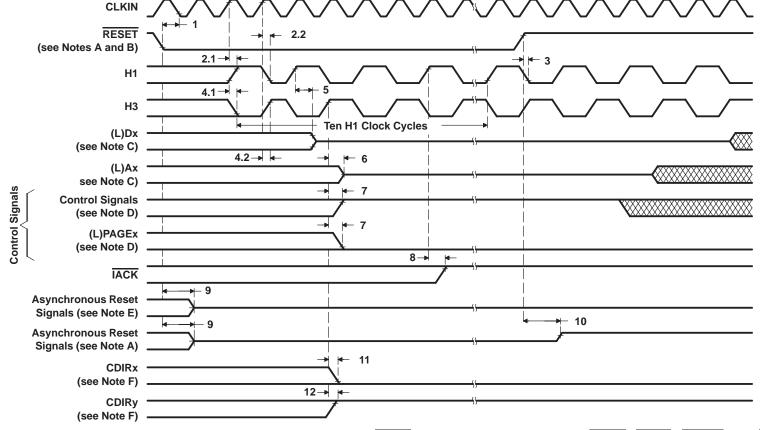


Figure 19. Change of IIOFx From Input to Output Mode

RESET timing (see Figure 20)

NO.			TMS320C44-50		TMS320C44-60		UNIT
NO.			MIN	MAX	MIN	MAX	UNIT
1	t _{su} (RESET-C1L)	Setup time for RESET before CLKIN low	11	t _C (CI)	11	t _C (CI)	ns
2.1	td(CIH-H1H)	Delay time, CLKIN high to H1 high	2	10	2	10	ns
2.2	td(CIH-H1L)	Delay time, CLKIN high to H1 low	2	10	2	10	ns
3	tsu(RESETH-H1L)	Setup time for RESET high before H1 low and after ten H1 clock cycles	13		13		ns
4.1	td(CIH-H3L)	Delay time, CLKIN high to H3 low	2	10	2	10	ns
4.2	td(CIH-H3H)	Delay time, CLKIN high to H3 high	2	10	2	10	ns
5	^t d(H1H-DZ)	Delay time, H1 high to (L)Dx in the high-impedance state		13†		13†	ns
6	td(H3H - AZ)	Delay time, H3 high to (L)Ax in the high-impedance state		9†		9†	ns
7	td(H3H-CONTROLH)	Delay time, H3 high to control signals high [low for (L)PAGE]		9†		9†	ns
8	td(H1H-IACKH)	Delay time, H1 high to IACK high		9†		9†	ns
9	td(RESETL-ASYNCH)	Delay time, RESET low to asynchronous reset signals in the high-impedance state	21†			21†	ns
10	td(RESETH-COMMH)	Delay time, RESET high to asynchronous reset signals high	15†			15†	ns
11	^t d(H1H-CDIRL)	Delay time,	9		9	ns	
12	td(H1H-CDIRH)	Delay time,		9		9	ns

[†] This value is characterized but not tested.



- NOTES: A. Asynchronous reset signals that go to a high logic level after RESET returns to a high state include CREQy, CACKx, CSTRBx, and CRDYy (where x = 1 or 2 and y = 4 or 5).
 - B. RESET is an asynchronous input and can be asserted at any point during a clock cycle. If the specified timings are met, the exact sequence shown occurs; otherwise, an additional delay of one clock cycle can occur.
 - C. For this diagram, (L)Dx includes D31 D0, LD31 LD0, and CxD7 CxD0; (L)Ax includes LA(23 0) and A(23 0).
 - D. Control signals LSTRB0, LSTRB1, STRB1, (L)STAT3-(L)STAT0, (L)LOCK, (L)R/W0, and (L)R/W1 go high while (L)PAGE0 and (L)PAGE1 go low.
 - E. Asynchronous reset signals that go into the high-impedance state after RESET goes low include TCLK0, TCLK1, IIOF3 IIOF0, and the communication-port control signals CREQx, CACKy, CSTRBy, and CRDYx (where x = 1 or 2, and y = 4 or 5). At reset, ports 1 and 2 become outputs, and ports 4 and 5 become inputs.
 - F. x = 1 or 2 and y = 4 or 5

Figure 20. RESET Timing

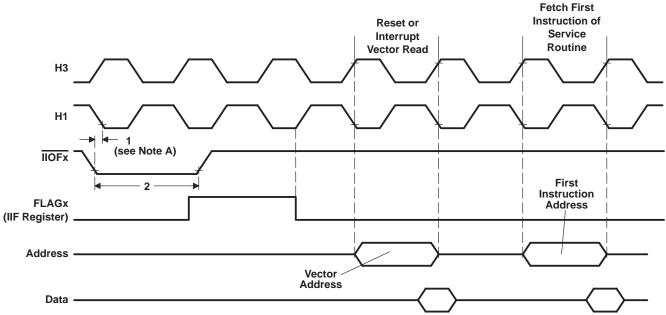
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timing for \overline{IIOFx} interrupt response [P = $t_{c(H)}$] (see Notes 9 and 10 and Figure 21)

NO.				TMS320C44-50			TMS320C44-60		
NO.			MIN	TYP	MAX	MIN	TYP	MAX	UNIT
1	t _{su(IIOF-H1L)}	Setup time, IIOFx before H1 low	11†			11†			ns
2	tw(INT)	Pulse duration, to assure one interrupt seen (see Note 11)	Р	1.5P	< 2P [‡]	Р	1.5P	< 2P‡	ns

[†] If this timing is not met, the interrupt is recognized in the next cycle.

- 10. Edge-triggered interrupts require a setup of time (1) and a minimum duration of P. No maximum duration limit exists.
- 11. Level-triggered interrupts require interrupt-pulse duration of at least 1P wide (P = one H1 period) to assure it will be seen. It must be less than 2P wide to assure it will be responded to only once. Recommended pulse duration is 1.5P.



NOTE A: The 'C44 can accept an interrupt from the same source every two H1 clock cycles.

Figure 21. \overline{IIOFx} Interrupt-Response Timing [P = $t_{c(H)}$]

[‡]This value only applies to level-triggered interrupts and is specified by design but not tested.

NOTES: 9. IIOFx is an asynchronous input and can be asserted at any point during a clock cycle. If the specified timings are met, the exact sequence shown occurs; otherwise, an additional delay of one clock cycle can occur.

timing for IACK (see Note 12 and Figure 22)

NO.			TMS3200	C44-50	TMS320C44-60		UNIT
NO.			MIN	MAX	MIN	MAX	UNIT
1	td(H1L-IACKL)	Delay time, H1 low to IACK low		9		7	ns
2	td(H1L - IACKH)	Delay time, H1 low to IACK high during first cycle of IACK instruction data read		9		7	ns

NOTE 12: The IACK output is active for the entire duration of the bus cycle and is, therefore, extended if the bus cycle utilizes wait states.

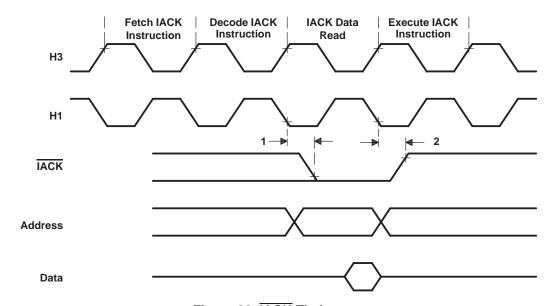


Figure 22. **IACK** Timing

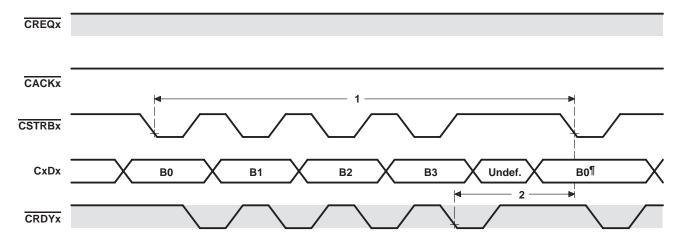
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communication-port word-transfer-cycle timing[†] [P = $t_{c(H)}$] (see Note 13 and Figure 23)

NO.			TMS32	0C44-50	TMS32	0C44-60	UNIT
NO.	•		MIN	MAX	MIN	MAX	UNIT
1	t _{c(WORD)} ‡§	Cycle time, word transfer (4 bytes = 1 word)	1.5P+7	2.5P+170	1.5P+7	2.5P+170	ns
2	^t d(CRDYL-CSL)W [‡]	Delay time, CRDYx low to CSTRBx low between back-to-back write cycles	1.5P+7	2.5P + 28	1.5P+7	2.5P+28	ns

The for these timing values, it is assumed that the 'C4x receiving data is ready to receive data. Line propagation delay is not considered.

NOTE 13: These timings apply only to two communicating 'C4xs. When a non-'C4x device communicates with a 'C44, timings can be longer. No restriction exists in this case on how slow the transfer could be except when using early silicon (C40 PG 1.x or 2.x). Refer to the CSTRB width restriction section of the TMS320C4x User's Guide (literature number SPRU063B).



= When signal is an input (clear = when signal is an output).

NOTE A: For correct operation during token exchange, the two communicating 'C4xs must have CLKIN frequencies within a factor of 2 of each other (in other words, at most, one of the 'C4xs can be twice as fast as the other).

Figure 23. Communication-Port Word-Transfer-Cycle Timing [P = $t_{c(H)}$]



[‡] This value is characterized but not tested.

 $t_{C(WORD)}$ max = 2.5P + 28 ns + the maximum summed values of $4 \times t_{d(CSL\text{-}CRDYL)R}$, $3 \times t_{d(CRDYL\text{-}CSH)}$, $3 \times t_{d(CSH\text{-}CRDYH)R}$, and $3 \times t_{d(CRDYH\text{-}CSL)W}$ as seen in Figure 24. This timing assumes two 'C4xs are connected.

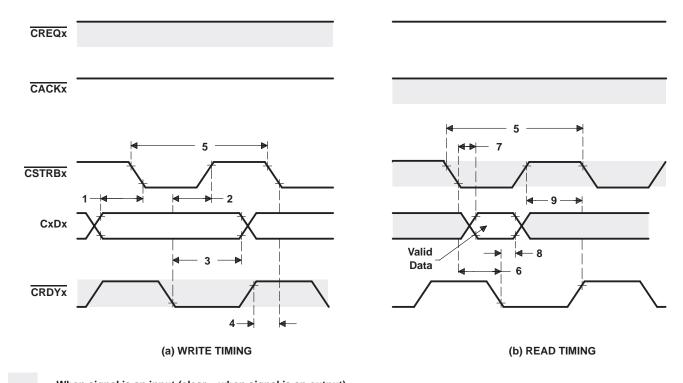
[¶] Begins byte 0 of the next word.

communication-port byte-cycle timing (write and read) (see Note 14 and Figure 24)

NO.			TMS3200	C44-50	TMS3200	C44-60	UNIT
NO.			MIN	MAX	MIN	MAX	UNIT
1	t _{su(CD-CSL)W}	Setup time, CxDx valid before CSTRBx low (write)	2		2		ns
2	td(CRDYL-CSH)W	Delay time, CRDYx low to CSTRBx high (write)	0†	12	0†	12	ns
3	th(CRDYL-CD)W	Hold time, CxDx after CRDYx low (write)	2		2		ns
4	^t d(CRDYH-CSL)W	Delay time, CRDYx high to CSTRBx low for subsequent bytes (write)	0†	12	0†	12	ns
5	t _{C(BYTE)} ‡	Cycle time, byte transfer		44§		44§	ns
6	td(CSL-CRDYL)R	Delay time, CSTRBx low to CRDYx low (read)	0†	10	0†	10	ns
7	tsu(CSL-CD)R	Setup time, CxDx valid after CSTRBx low (read)	0		0		ns
8	th(CRDYL-CD)R	Hold time, CxDx valid after CRDYx low (read)	2	·	2		ns
9	td(CSH-CRDYH)R	Delay time, CSTRBx high to CRDYx high (read)	0†	10	0†	10	ns

[†] This value is specified by design but not tested.

NOTE 14: Communication port timing does not include line length delay.



= When signal is an input (clear = when signal is an output).

Figure 24. Communication-Port Byte-Cycle Timing (Write and Read)

[‡]t_C(BYTE) max = summed maximum values of t_d(CRDY-CSH), t_d(CSL-CRDYL)R, t_d(CSH-CRDYH)R, and t_d(CRDYH-CSL)W. This assumes two 'C4xs are connected.

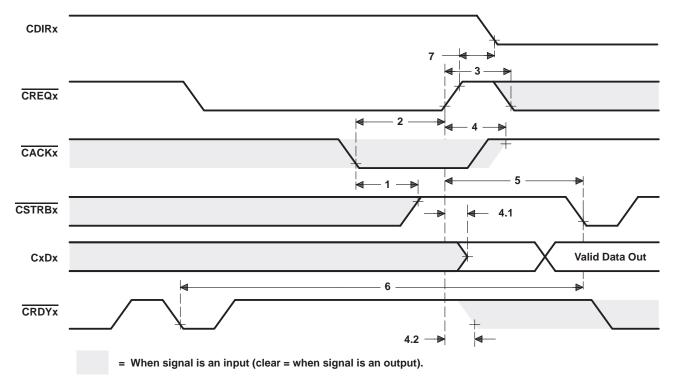
[§] This value is characterized but not tested.

timing for communication-token transfer sequence, input to an output port [P = $t_{c(H)}$] (see Figure 25) †

NO.			MIN	MAX	UNIT
1‡	td(CAL-CS)T	Delay time, CACKx low to CSTRBx change from input to a high-level output	0.5P+ 6	1.5P+22	ns
2‡	td(CAL-CRQH)T	Delay time, CACKx low to start of CREQx going high for token-request acknowledge	P + 5	2P+22	ns
3	td(CRQH-CRQ)T	Delay time, start of CREQx going high to CREQx change from output to an input	0.5P - 5	0.5P+13	ns
4	td(CRQH-CA)T	Delay time, start of CREQx going high to CACKx change from an input- to an output-level high	0.5P - 5	0.5P+13	ns
4.1	td(CRQH-CD)T	Delay time, start of CREQx going high to CxDx change from input-driven to output-driven	0.5P - 5	0.5P+13	ns
4.2	td(CRQH-CRDY)T	Delay time, start of CREQx going high to CRDYx change from an output to an input	0.5P - 5	0.5P+13	ns
5	td(CRQH-CSL)T	Delay time, start of CREQx going high to CSTRBx low for start of word-transfer out	1.5P – 8	1.5P+9	ns
6	td(CRDYL-CSL)T	Delay time, CRDYx low at end of word-input to CSTRBx low for word-output	3.5P+12	5.5P+48	ns
7	td(CRQH-CDIRL)	Delay time, CREQx high to CDIRx low, change from input to output	0.5P - 5	0.5P+13	ns

[†] These values are characterized but not tested.

[‡] These timing parameters result from synchronizer delays and are referenced from the falling edge of H1. The inputs (that cause the output-signal pins to change values) are sampled on H1 falling. The minimum delay occurs when the input condition occurs just before H1 falling, and the maximum delay occurs when the input condition occurs just after H1 falling.



NOTE A: Before the token exchange, \overline{CREQx} and \overline{CRDYx} are output signals asserted by the '320C44 receiving data. \overline{CACKx} , \overline{CSTRBx} , and $\overline{CxD7} - CxD0$ are input signals asserted by the device sending data to the 'C44; these are asynchronous with respect to the H1 clock of the receiving '320C44. After token exchange, \overline{CACKx} , \overline{CSTRBx} , and $\overline{CxD7} - CxD0$ become output signals, and \overline{CRDYx} become inputs.

Figure 25. Communication-Token Transfer Sequence, Input to an Output Port $[P = t_{c(H)}]$

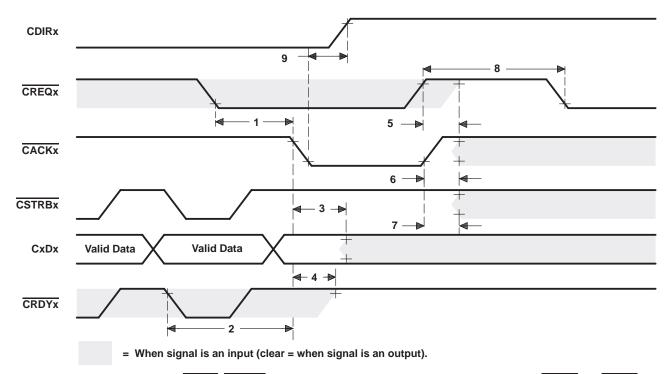


timing for communication-token transfer sequence, output to an input port [P = $t_{c(H)}$] (see Figure 26) †

NO.			MIN	MAX	UNIT
1‡	td(CRQL-CAL)T	Delay time, CREQx low to start of CACKx going low for token-request-acknowledge	P+5	2P+22	ns
2‡	td(CRDYL-CAL)T	Delay time, CRDYx low at end of word-transfer out to start of CACKx going low	P+6	2P+27	ns
3	td(CAL-CD)I	Delay time, start of CACKx going low to CxDx change from outputs to inputs	0.5P-8	0.5P+8	ns
4	td(CAL-CRDY)T	Delay time, start of CACKx going low to CRDYx change from an input to output, high level	0.5P-8	0.5P+8	ns
5‡	td(CRQH-CRQ)T	Delay time, CREQx high to CREQx change from an input to output, high level	4	22	ns
6‡	td(CRQH-CA)T	Delay time, CREQx high to CACKx change from output to an input	4	22	ns
7‡	td(CRQH-CS)T	Delay time, CREQx high to CSTRBx change from output to an input	4	22	ns
8‡	td(CRQH-CRQL)T	Delay time, CREQx high to CREQx low for the next token-request	P-4	2P+8	ns
9	td(CAL-CDIRH)	Delay time, CACKx low to CDIRx high, change from output to input	0.5P-8	0.5P+10	ns

[†] These values are characterized but not tested.

[‡] These timing parameters result from synchronizer delays and are referenced from the falling edge of H1. The inputs (that cause the output-signal pins to change values) are sampled on H1 falling. The minimum delay occurs when the input condition occurs just before H1 falling, and the maximum delay occurs when the input condition occurs just after H1 falling.



NOTE A: Before the token exchange, CACKx, CSTRBx, and CxD7-CxD0 are asserted by the 'C44 sending data. CREQx and CRDYx are input signals asserted by the 'C44 receiving data and are asynchronous with respect to the H1 clock of the sending 'C44. After token exchange, CREQx and CRDYx become outputs, and CSTRBx, CACKx, and CxD7-CxD0 become inputs.

Figure 26. Communication-Token Transfer Sequence, Output to an Input Port $[P = t_{c(H)}]$

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timer-pin timing (see Note 15 and Figure 27)

NO.		MIN	MAX	UNIT
1	t _{su(TCLK-H1L)} Setup time, TCLKx before H1 low	10		ns
2	th(H1L-TCLK) Hold time, TCLKx after H1 low	0		ns
3	t _{d(H1H-TCLK)} Delay time, TCLKx valid after H1 high		13	ns

NOTE 15: Period and polarity are specified by contents of internal control registers.

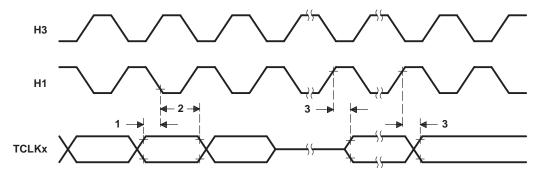


Figure 27. Timer-Pin Timing Cycle

timing for IEEE-1149.1 test access port (see Figure 28)

NO.			TMS320C44-50		TMS320C44-60		UNIT
NO.			MIN	MAX	MIN	MAX	UNIT
1	t _{su} (TMS-TCKH)	Setup time, TMS/TDI to TCK high	10		10		ns
2	th(TCKH-TMS)	Hold time, TMS/TDI from TCK high	5		5		ns
3	td(TCKL-TDOV)	Delay time, TCK low to TDO valid	0	15	0	12	ns

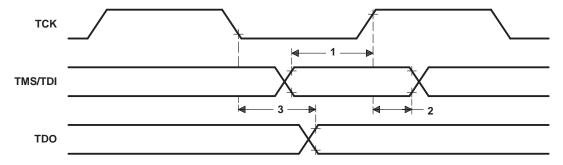
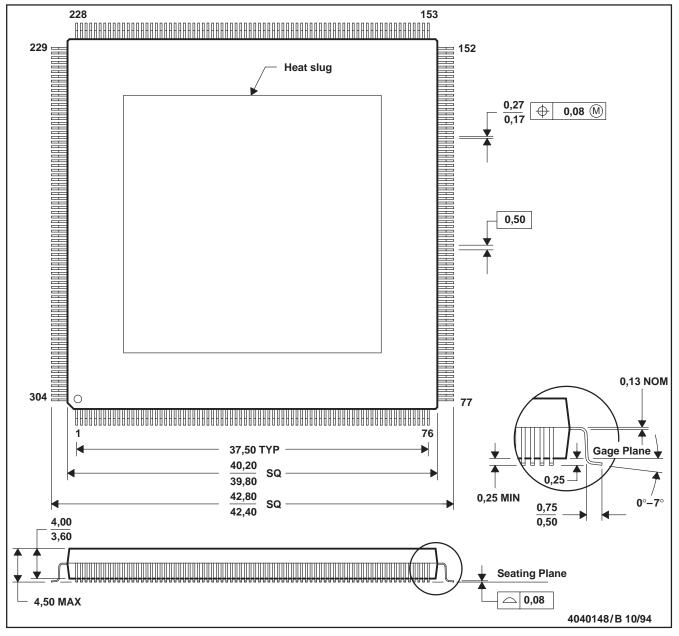


Figure 28. IEEE-1149.1 Test Access Port Timings

MECHANICAL DATA

PDB (S-PQFP-G304)

PLASTIC QUAD FLATPACK (DIE-DOWN)



NOTES: A. All linear dimensions are in millimeters.

- B. This drawing is subject to change without notice.
- C. Thermally enhanced molded plastic package with a heat slug (HSL)
- D. Falls within JEDEC MO-143

	Thermal Resistance Characteristics										
Parameter	°C/W	Air Flow LFPM	Parameter	°C/W	Air Flow LFPM						
R⊝JC	0.8	N/A	R⊝JA	12.1	250						
R⊝JA	16.0	0	R⊝JA	10.0	500						
R⊖JA	14.2	100									



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