

General Description

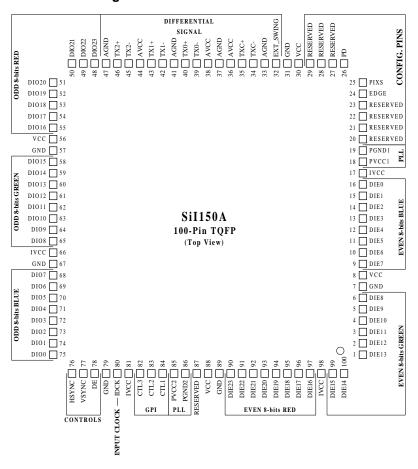
As the universal transmitter, SiI 150A uses PanelLink Digital technology to support displays ranging from VGA to SXGA (25-112 MHz). The SiI 150A transmitter supports up to true color panels (24 bit/pixel, 16.7M colors) in 1 or 2 pixels/clock mode, and also features an inter-pair skew tolerance up to 1 full input clock cycle. An advanced on-chip jitter filter is also added to extend tolerance to VGA clock jitter. Since all PanelLink products are designed on scaleable CMOS architecture to support future performance requirements while maintaining the same logical interface, system designers can be assured that the interface will be fixed through a number of technology and performance generations.

PanelLink Digital technology simplifies PC design by resolving many of the system level issues associated with high-speed digital design, providing the system designer with a digital interface solution that is quicker to market and lower in cost.

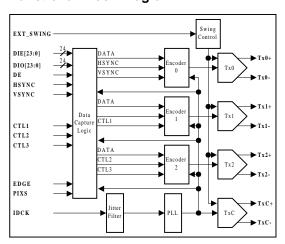
Features

- Scaleable Bandwidth: 25-112 MHz (VGA to SXGA)
- Low Power: 3.3V core operation & power-down mode
- High Skew Tolerance: 1 full input clock cycle (9ns at 108 MHz)
- Flexible panel interface: single or dual pixel in at up to 24-bits
- Cable Distance Support: over 5m with twisted-pair, fiber-optics ready
- fiber-optics ready
 Compliant with DVI 1.0 (DVI is backwards compatible with VESA® P&DTM and DFP)

SiI 150A Pin Diagram



Functional Block Diagram





Absolute Maximum Conditions

Note: Permanent device damage may occur if absolute maximum conditions are exceeded. Functional operation should be restricted to the conditions described under Normal Operating Conditions.

Symbol	Parameter	Min	Тур	Max	Units
V _{cc}	Supply Voltage 3.3V	-0.3		4.0	V
V _I	Input Voltage	-0.3		V _{cc} + 0.3	V
V _o	Output Voltage	-0.3		V _{cc} + 0.3	V
T _A	Ambient Temperature (with power applied)	-25		105	°C
T _{STG}	Storage Temperature	-40		125	°C
Pnp	Package Power Dissipation			1	W

Normal Operating Conditions

Symbol	Parameter	Min	Тур	Max	Units
V_{cc}	Supply Voltage	3.00	3.3	3.6	V
V _{CCN}	Supply Voltage Noise			100	mV_{P-P}
T _A	Ambient Temperature (with power applied)	0	25	70	Ô

DC Digital I/O Specifications

Under normal operating conditions unless otherwise specified.

Symbol	Parameter	Conditions	Min	Тур	Max	Units
V _{IH}	High-level Input Voltage		2			V
V _{II}	Low-level Input Voltage				0.8	V
V_{OH}	High-level Output Voltage		2.4			V
V _{oL}	Low-level Output Voltage				0.4	V
V_{cinl}	Input Clamp Voltage ¹	I _{CL} = -18mA			GND -0.8	V
V _{CIPI}	Input Clamp Voltage ¹	$I_{CI} = 18mA$			IVCC + 0.8	V
V _{CONI}	Output Clamp Voltage ¹	$I_{ci} = -18mA$			GND -0.8	V
V _{COPI}	Output Clamp Voltage ¹	$I_{CI} = 18mA$			OVCC + 0.8	V
I	Input Leakage Current		-10		10	μΑ

Note:

DC Specifications

Under normal operating conditions unless otherwise specified.

Symbol	Parameter	Conditions	Min	Тур	Max	Units
V_{od}	Differential Voltage	$R_{LOAD} = 50 \Omega$				
	Single ended peak to peak amplitude	$R_{EXT_SWING} = 510 \Omega$	510	550	590	mV
		$R_{\text{EXT.SWING}} = 680 \Omega$	310	370	430	mV
V_{DOH}	Differential High-level Output Voltage ¹	_		AVCC		V
I _{DOS}	Differential Output Short Circuit Current ¹	$V_{OUT} = 0 V$			5	μΑ
I _{PD}	Power-down Current ²				9	mA
I _{cct}	Transmitter Supply Current	IDCK = 112 MHz, 1-pixel/clock mode, R _{EXT_SWING} = 510Ω, IVCC = VCC, Typical Pattern ³		70	80	mA
		IDCK = 112 MHz, 1-pixel/clock mode, $R_{\text{EXT_SWING}} = 510\Omega$, IVCC = VCC, Worst Case Pattern ⁴		80	90	mA

- Note: ¹ Guaranteed by design.
 ² Assumes all inputs to the
 - Assumes all inputs to the transmitter are not toggling.
 - The Typical Pattern contains a gray scale area, checkerboard area, and text.
 - Black and white checkerboard pattern, each checker is one pixel wide.

Guaranteed by design. Voltage undershoot or overshoot cannot exceed absolute maximum conditions for a pulse of greater than 3 ns or one third of the clock cycle.

AC Specifications

Under normal operating conditions unless otherwise specified.

Symbol	Parameter	Conditions	Min	Тур	Max	Units
T _{CIP}	IDCK Period, 1 Pixel/Clock		8.93		50	ns
F _{CIP}	IDCK Frequency, 1 Pixel/Clock		20		112	MHz
T _{CIP}	IDCK Period, 2 Pixels/Clock		17.8		100	ns
F _{CIP}	IDCK Frequency, 2 Pixels/Clock		10		56	MHz
T _{CIH}	IDCK High Time at 112MHz		4			ns
T _{CII}	IDCK Low Time at 112MHz		4			ns
T _{IJIT}	Worst Case IDCK Clock Jitter ^{2,3}				2	ns
T_{SIDF}	Data, DE, VSYNC, HSYNC, and CTL[3:1] Setup Time to IDCK falling edge	EDGE = 0	1			ns
T _{HIDF}	Data, DE, VSYNC, HSYNC, and CTL[3:1] Hold Time from IDCK falling edge	EDGE = 0	3			ns
T _{SIDR}	Data, DE, VSYNC, HSYNC, and CTL[3:1] Setup Time to IDCK rising edge	EDGE = 1	1			ns
T _{HIDR}	Data, DE, VSYNC, HSYNC, and CTL[3:1] Hold Time from IDCK rising edge	EDGE = 1	3			ns
T _{DDF}	VSYNC, HSYNC, and CTL[3:1] Delay from DE falling edge ¹		T _{CIP}			ns
T _{DDR}	VSYNC, HSYNC, and CTL[3:1] Delay to DE rising edge ¹		T _{CIP}			ns
T _{HDE}	DE high time ¹		1.00		8191T _{CIP}	ns
T _{LDE}	DE low time ¹		128T _{CIP}			ns
S _{LHT}	Small Swing Low-to-High Transition Time	$C_{LOAD} = 5pF$ $R_{LOAD} = 50\Omega$ $R_{EXT.SWING} = 510\Omega$	0.25	0.3	0.35	ns
S _{HLT}	Small Swing High-to-Low Transition Time	$C_{LOAD} = 5pF$ $R_{LOAD} = 50\Omega$ $R_{EXT~SWING} = 510\Omega$	0.25	0.3	0.35	ns

Notes:

- ¹ Guaranteed by design.
- Jitter can be estimated by 1) triggering a digital scope at the rising of input clock and 2) measuring the peak to peak time spread of the rising edge of the input clock 1µs after the trigger.
- ³ Actual jitter tolerance may be higher depending on the frequency of the jitter.

Timing Diagrams

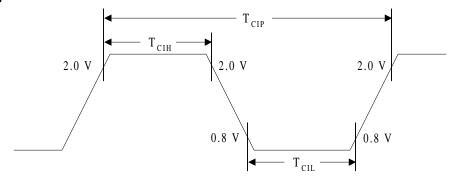


Figure 1. Clock Cycle/High/Low Times

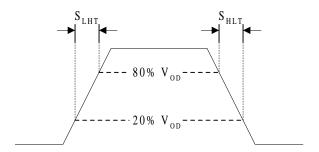


Figure 2. Small Swing Transition Times

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Input Timing

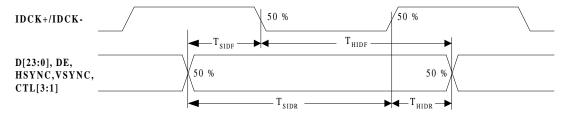


Figure 3. Input Data Setup/Hold Times to IDCK

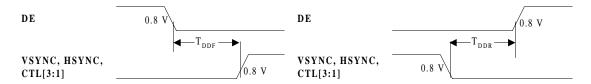


Figure 4. VSYNC, HSYNC, and CTL[3:1] Delay Times from DE

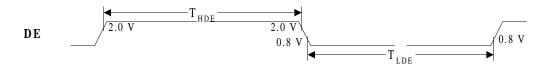


Figure 5. DE High/Low Times

Input Pin Description

Pin Name	Pin #	Туре	Description					
DIE23- DIE0	See Sil 150A Pin	ln	Even Input Data[23:0] corresponds to 24-bit pixel data for 1-pixel/clock input mode or to the first 24-bit pixel data for 2-pixels/clock mode.					
	Diagram		Input data is synchronized to input data clock (IDCK).					
			Data can be latched on the rising or the falling edge of IDCK depending on whether EDGE is high or low, respectively.					
			Refer to the TFT and DSTN Signal Mapping application notes (SiI-AN-0008-A and SiI-AN-0007-A, respectively) which tabulate the relationship between the input data to the transmitter and output data from the receiver.					
DIO23 -	See Sil In		Input Odd Data[23:0] corresponds to the second 24-bit pixel data for 2-pixels/clock mode.					
DIO0	DIO0 150A Pin Diagram							In 1-pixel/clock mode, these inputs are a don't care. Recommendation is to tie them low for lower power consumption.
			Input data is synchronized to input data clock (IDCK).					
			Data can be latched on the rising or the falling edge of IDCK depending on whether EDGE is high or low, respectively.					
			Refer to the TFT and DSTN Signal Mapping application notes (SiI-AN-0008-A and SiI-AN-0007-A, respectively) which tabulate the relationship between the input data to the transmitter and output data from the receiver.					
IDCK	80	In	Input Data Clock. Input data and control signals can be valid either on the falling or the rising edge of IDCK as selected by the EDGE pin.					
DE	78	In	Input Data Enable. This signal qualifies the active data area. DE is <u>always</u> required by the transmitter and <u>must</u> be high during active display time and low during blanking time.					
HSYNC	76	In	Horizontal Sync input control signal.					
VSYNC	77	In	Vertical Sync input control signal.					
CTL1	84	In	General input control signal 1.					
CTL2	83	In	General input control signal 2.					
CTL3	82	In	General input control signal 3.					

Configuration Pin Description

Pin Name	Pin#	Type	Description
EDGE	24	ln	Data/Control Latching Edge. A low level indicates that all input signals (DIE/DIO[23:0], HSYNC, VSYNC, DE, and CTL[3:1]) are latched on the falling edge of IDCK, while a high level (3.3V) indicates that all input signals are latched on the rising edge of IDCK.
PIXS	25	ln	Pixel Select. A low level indicates one pixel (up to 24-bits) per clock mode using DIE[23:0]. A high level (3.3V) indicates two pixels (up to 48-bits) per clock mode using DIE[23:0] for the first pixel and DIO[23:0] for the second pixel.

Power Management Pin Description

Pin Name	Pin#	Type	Description
PD	26	In	Power Down (active low). A high level (3.3V) indicates normal operation and a low level (GND) indicates
			power down mode. During power down mode, all data (DIE/DIO[23:0]), data enable (DE), clock (IDCK) and
			control signals (HSYNC, VSYNC, CTL[3:1]), input buffers are disabled, all output buffers are tri-stated, and all
			internal circuitry is powered down.

Differential Signal Data Pin Description

Pin Name	Pin#	Type	Description
TX0+	40	Analog	TMDS Low Voltage Differential Signal output data pairs.
TX0-	39	Analog	
TX1+	43	Analog	
TX1-	42	Analog	
TX2+	46	Analog	
TX2-	45	Analog	
TXC+	35	Analog	TMDS Low Voltage Differential Signal output data pairs.
TXC-	34	Analog	
EXT_SWING	32	Analog	Voltage Swing Adjust. A resistor should tie this pin to AVCC. The amplitude of the voltage swing is determined by this resistance. For remote display applications, 510Ω is recommended. For notebook computers, 680Ω is recommended.

Reserved Pin Description

Pin Name	Pin#	Type	Description
RESERVED	20	In	Reserved for future use. Must be tied HIGH for normal operation.
RESERVED	21	In	Reserved for future use. Must be tied LOW for normal operation.
RESERVED	22	In	Reserved for future use. Must be tied HIGH for normal operation.
RESERVED	23	In	Reserved for future use. Must be tied HIGH for normal operation.
RESERVED	27	In	Reserved for future use. Must be tied HIGH for normal operation.
RESERVED	28	In	Reserved for future use. Must be tied HIGH for normal operation.
RESERVED	29	In	Reserved for future use. Must be tied HIGH for normal operation.
RESERVED	87	In	Reserved for future use. Must be tied HIGH for normal operation.

Power and Ground Pin Description

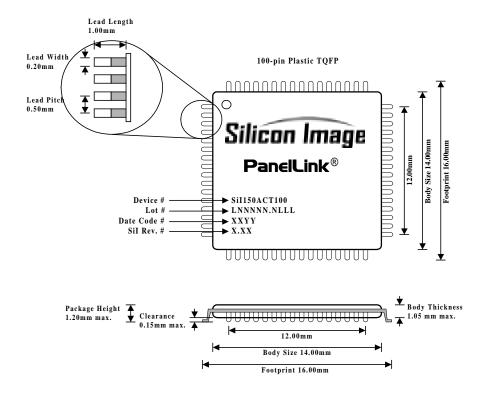
Pin Name	Pin #	Type	Description
VCC	8,30,56,88	Power	Digital Core VCC, must be set to 3.3V.
GND	7,31,57,67,79,89	Ground	Digital GND.
IVCC	17,66,81,98	Power	Input VCC, must be set to 3.3V.
AVCC	36,38,44	Power	Analog VCC, must be set to 3.3V.
AGND	33,37,41,47	Ground	Analog GND.
PVCC1	18	Power	PLL Analog VCC, must be set to 3.3V.
PVCC2	85	Power	PLL Analog VCC, must be set to 3.3V.
PGND1	19	Ground	PLL Analog GND. PGND1 should not be directly connected to PGND2 before being connected to the GROUND plane. They should be connected individually to the GROUND plane.
PGND2	86	Ground	PLL Analog GND. PGND1 should not be directly connected to PGND2 before being connected to the GROUND plane. They should be connected individually to the GROUND plane.

Application Information

To obtain the most updated Application Notes and other useful information for your design application, please visit the Silicon Image web site at **www.siimage.com**, or contact your local Silicon Image sales office.

Package Dimensions

100-pin TQFP Package Dimensions JEDEC Code MS-026 AED



Ordering Information Part Number Sil150ACT100

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