



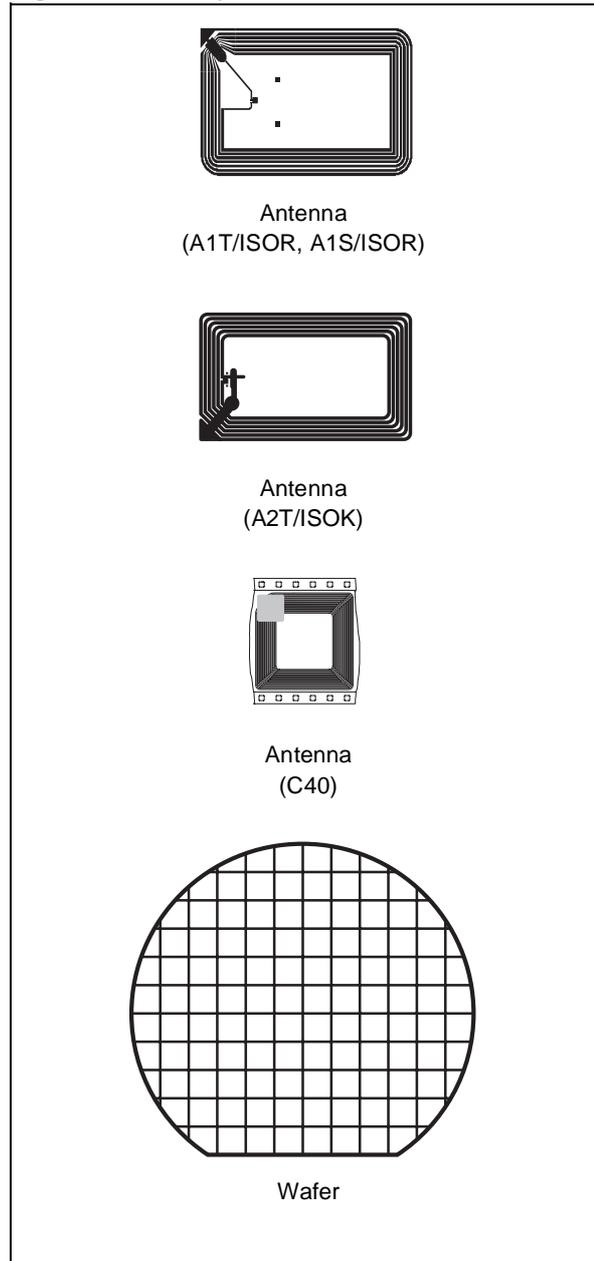
LRI512

Memory TAG IC 512 bit High Endurance EEPROM 13.56MHz, ISO 15693 Standard Compliant with E.A.S.

FEATURES SUMMARY

- ISO15693 Standard: Fully Compliant
- 13.56 MHz ± 7 kHz Carrier Frequency
- To the LRI512:
 - 10% or 100% ASK modulation using:
 - 1/4 pulse position coding (26 kbit/s)
 - 1/256 pulse position coding (1.6 kbit/s)
- From the LRI512:
 - Load modulation using Manchester coding with 423 kHz and 484 kHz subcarrier in:
 - Fast data rate (26 kbit/s)
 - Low data rate (6.6 kbit/s)
- Internal Tuning Capacitor
- 512 bits EEPROM with Block Lock Feature
- 64-bit Unique Identifier (UID)
- EAS features
- READ block and WRITE block (32-bit blocks)
- 5 ms Programming Time (typical)
- More than 100,000 Erase/Write Cycles
- More than 40 Year Data Retention

Figure 1. Delivery Forms

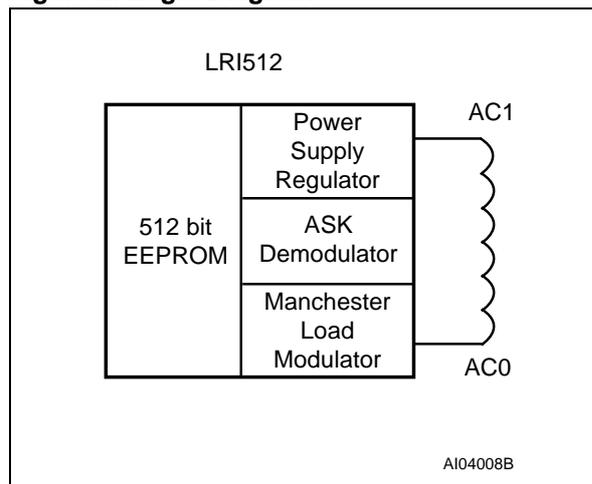


SUMMARY DESCRIPTION

The LRI512 is a contactless memory, powered by an externally transmitted radio wave. It is fully compliant with the ISO15693 recommendation for radio-frequency power and signal interface.

The LRI512 contains 512 bits of Electrically Erasable Programmable Memory (EEPROM). The memory is organized as 16 blocks of 32 bits.

Figure 2. Logic Diagram



The LRI512 is accessed by modulating the 13.56 MHz carrier frequency. Incoming data are demodulated from the received signal amplitude modulation (ASK, Amplitude Shift Keying). The received ASK wave is 10% or 100% modulated (amplitude modulation). The Data transfer rate is 1.6 kbit/s using the 1/256 pulse coding mode and 26 kbit/s using the 1/4 pulse coding modes.

Outgoing data are generated by antenna load variation, using the Manchester coding, using one or two sub-carrier frequencies at 423 kHz and 484 kHz. The Data transfer rate is 6.6 kbit/s, in the low data rate mode, and 26 kbit/s, in the fast data rate mode.

Table 1. Signal Names

| | |
|-----|--------------|
| AC1 | Antenna Coil |
| AC0 | Antenna Coil |

Memory Mapping

The LRI512 is divided in 16 blocks of 32 bits. Each block can be individually Write Protected using a specific Lock command.

Table 2. LRI512 Memory Map

| | | | | | | | |
|--------|-----------|---|----|----|----|----|----|
| Addr 0 | 7 | 8 | 15 | 16 | 23 | 24 | 31 |
| 0 | User Area | | | | | | |
| 1 | User Area | | | | | | |
| 2 | User Area | | | | | | |
| 3 | User Area | | | | | | |
| 4 | User Area | | | | | | |
| 5 | User Area | | | | | | |
| 6 | User Area | | | | | | |
| 7 | User Area | | | | | | |
| 8 | User Area | | | | | | |
| 9 | User Area | | | | | | |
| 10 | User Area | | | | | | |
| 11 | User Area | | | | | | |
| 12 | User Area | | | | | | |
| 13 | User Area | | | | | | |
| 14 | User Area | | | | | | |
| 15 | User Area | | | | | | |

| | | | |
|-------|-------|-------|-------|
| UID 0 | UID 1 | UID 2 | UID 3 |
| UID 4 | UID 5 | UID 6 | UID 7 |
| AFI | | | |

The User Area consists of blocks that are always accessible in READ. WRITE commands are possible if the addressed block is not locked. During a WRITE, the 32 bits of the block are replaced by the new 32-bit value.

The LRI512 also has a 64-bit block that is used to store the 64-bit Unique Identifier (UID). This UID is compliant to the ISO15693 description, and its value is used during the anti-collision sequence (INVENTORY). This block is not accessible by the user, and the value is written by ST on the production line.

The LRI512 also has an AFI register in which the Application Family Identifier is stored, for use in the anti-collision algorithm.

Commands

The LRI512 supports the following commands:

- **INVENTORY**: used to perform the anti-collision sequence.
- **STAY QUIET**: to put the LRI512 in quiet mode. The LRI512 is then deselected and does not respond to any command.
- **SELECT**: used to select the LRI512. After this command, the LRI512 processes all READ/WRITE commands with the Select_Flag set.
- **RESET TO READY**: to put the LRI512 in the ready state.
- **READ BLOCK**: to output the 32 bits of the selected block and its locking status.
- **WRITE BLOCK**: to write the 32-bit value in the selected block, provided that it is not locked.
- **LOCK BLOCK**: to lock the selected block. After this command, the block cannot be modified.
- **WRITE AFI**: to write the 8-bit value in the AFI register, provided that it is not locked.
- **LOCK AFI**: to lock the AFI register.
- **ACTIVATE EAS**: to set the non volatile EAS bit. When the EAS bit is set, the LRI512 answers to the POOL EAS command.
- **DEACTIVATE EAS**: to reset the non volatile EAS bit, so that the LRI512 no longer answers to the POOL EAS command.
- **POOL EAS**: used to request all LRI512s in the Reader field to generate the EAS signal, provided that their EAS bit is set.

Initial Dialogue for Vicinity Cards

The dialogue between the Vicinity Coupling Device (VCD) and the Vicinity Integrated Circuit Card (LRI512) is conducted through the following consecutive operations:

- activation of the LRI512 by the RF operating field of the VCD.
- transmission of a command by the VCD.
- transmission of a response by the LRI512.

These operations use the RF power transfer and communication signal interface specified in the following paragraphs. This technique is called Reader Talk First (RTF).

Power Transfer

Power transfer to the LRI512 is accomplished by radio frequency at 13.56 MHz via coupling antennas in the LRI512 and in the VCD. The RF operating field of the VCD is transformed on the LRI512 antenna as an AC voltage which is re-dressed, filtered and internally regulated. The amplitude modulation (ASK) on this received signal is demodulated by the ASK demodulator.

Frequency

The ISO15693 standard defines the carrier frequency (f_c) of the operating field to be $13.56 \text{ MHz} \pm 7 \text{ kHz}$.

Operating Field

The LRI512 operates continuously between H_{\min} and H_{\max} .

- The minimum operating field is H_{\min} and has a value of 150 mA/m rms.
- The maximum operating field is H_{\max} and has a value of 5 A/m rms.

A VCD shall generate a field of at least H_{\min} and not exceeding H_{\max} in the operating volume.

COMMUNICATION SIGNAL FROM VCD TO LRI512

Since the LRI512 is fully compliant with the ISO15693 recommendation, the descriptions and illustrations that follow are very heavily based on those of the ISO/IEC documents: ISO/IEC 15693-2:2000(E) and ISO/IEC 15693-3:2001(E). This has been done with the kind permission of the ISO Copyright Office.

Communications between the VCD and the LRI512 takes place using the modulation principle of ASK (amplitude modulation). Two modulation indices are used, 10% and 100%. The LRI512 decodes both. The VCD determines which index is used.

The modulation index is defined as $[a-b]/[a+b]$ where a and b are the peak and minimum signal amplitude, respectively, of the carrier frequency.

Depending of the choice made by the VCD, a "pause" will be created as described in Figure 3 and Figure 4.

The LRI512 is operational for any degree of modulation index from between 10% and 30%.

Figure 3. 100% Modulation Waveform

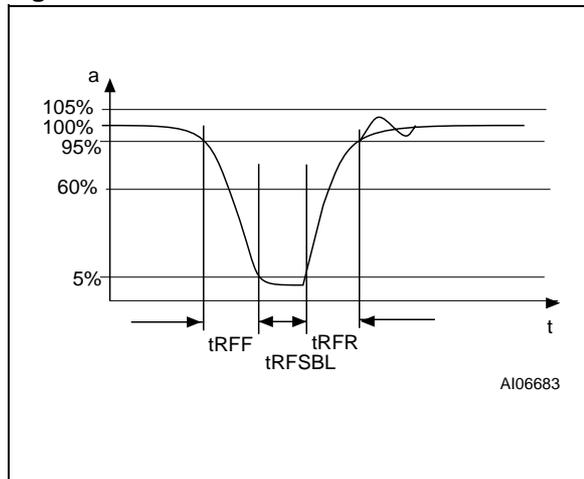
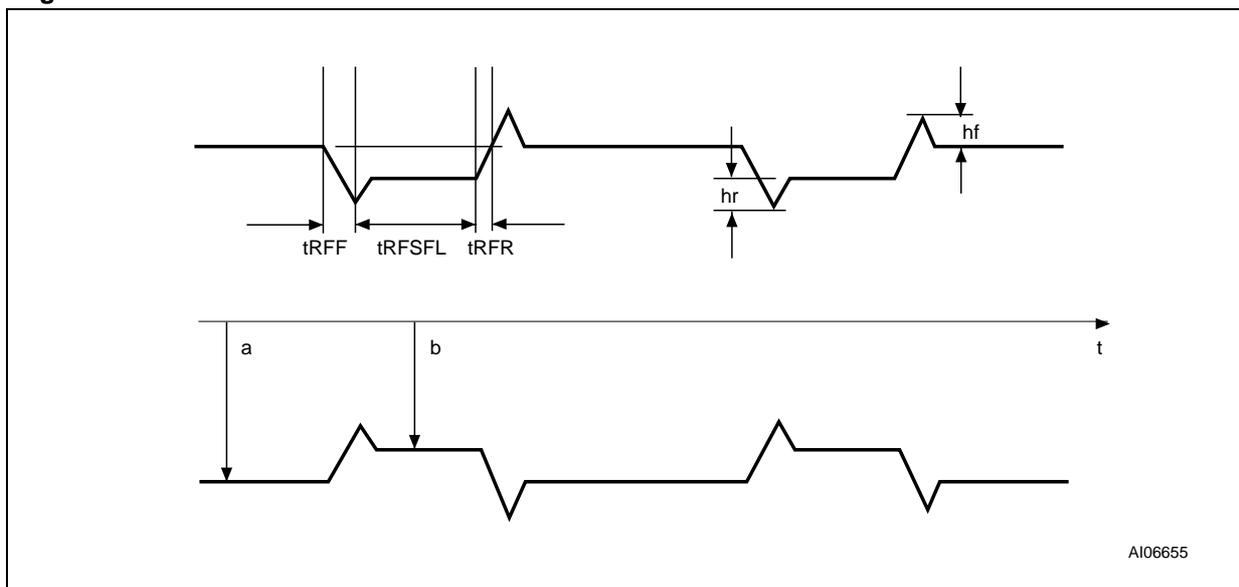


Table 3. 10% Modulation Parameters

| | | |
|----|--------------------|-----|
| hr | $0.1 \times (a-b)$ | max |
| hf | $0.1 \times (a-b)$ | max |

Figure 4. 10% Modulation Waveform



DATA RATE AND DATA CODING

The data coding implemented in the LRI512 uses pulse position modulation. Both data coding modes that are described in the ISO15693 are supported by the LRI512. The selection is made by the VCD and indicated to the LRI512 within the Start of Frame (SOF).

Data Coding Mode: 1 Out of 256

The value of one single byte is represented by the position of one pause. The position of the pause on 1 of 256 successive time periods of 18.88 μ s ($256/f_C$), determines the value of the byte. In this

case the transmission of one byte takes 4.833 ms and the resulting data rate is 1.65 kbit/s ($f_C/8192$). Figure 5 illustrates this pulse position modulation technique. In this figure, data E1h (225d) is sent by the VCD to the LRI512.

The pause shall occur during the second half of the position of the time period that determines the value, as shown in Figure 6.

A pause during the first period transmit the data value 00h. A pause during the last period transmits the data value FFh (255d).

Figure 5. 1 Out of 256 Coding Mode

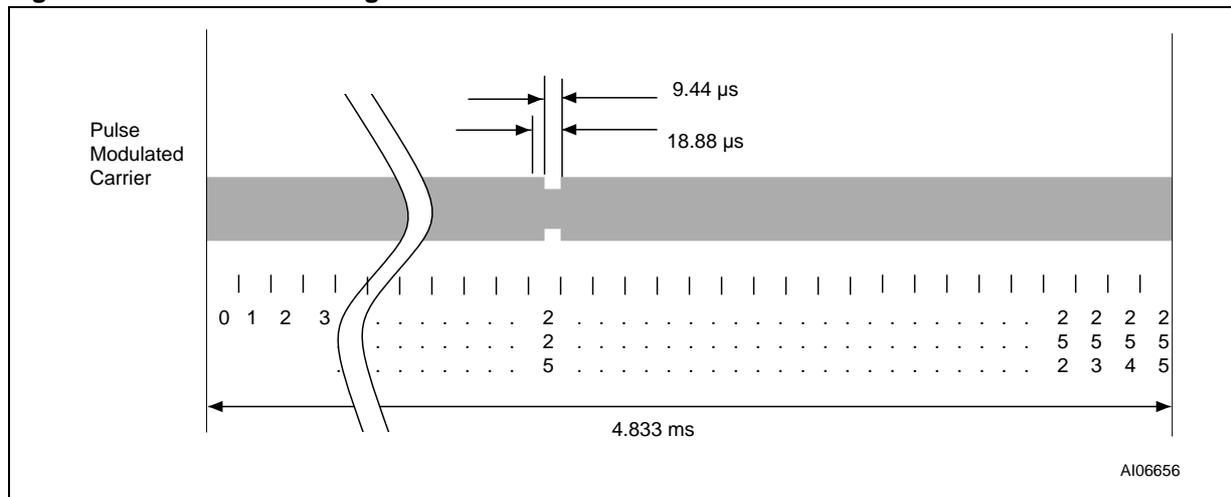
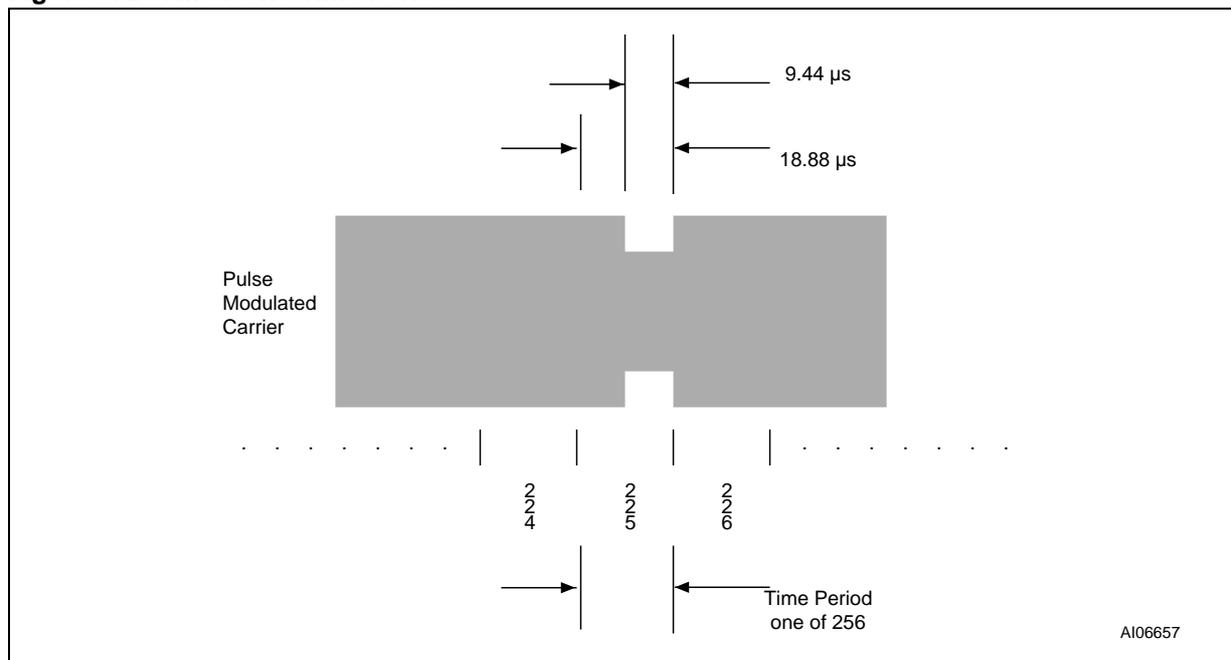


Figure 6. Detail of One Time Period



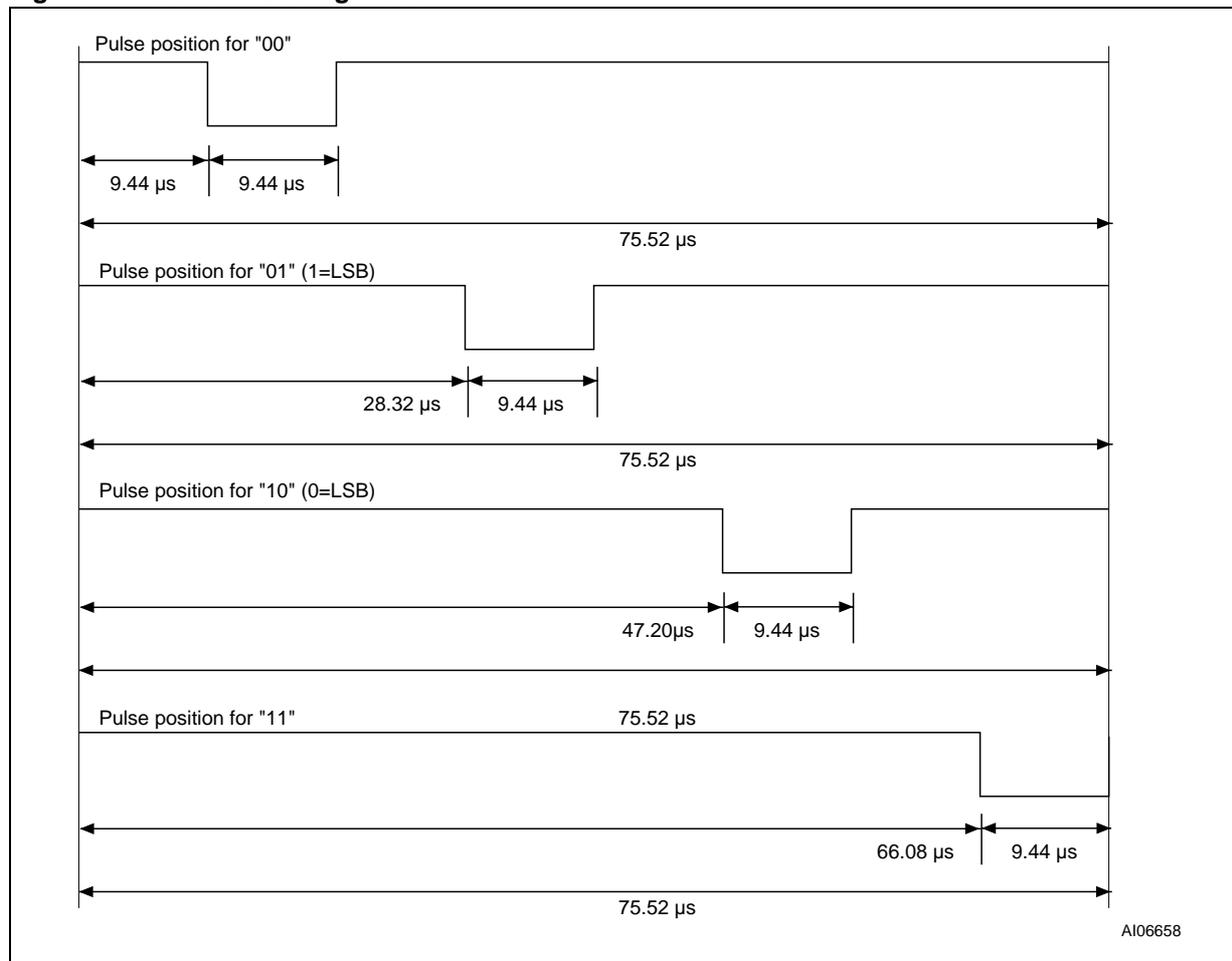
Data Coding Mode: 1 Out of 4

The value of 2 bits is represented by the position of one pause. The position of the pause on 1 of 4 successive time periods of 18.88 μs ($256/f_C$), determines the value of the 2 bits. Four successive

pairs of bits form a byte, where the least significant pair of bits is transmitted first.

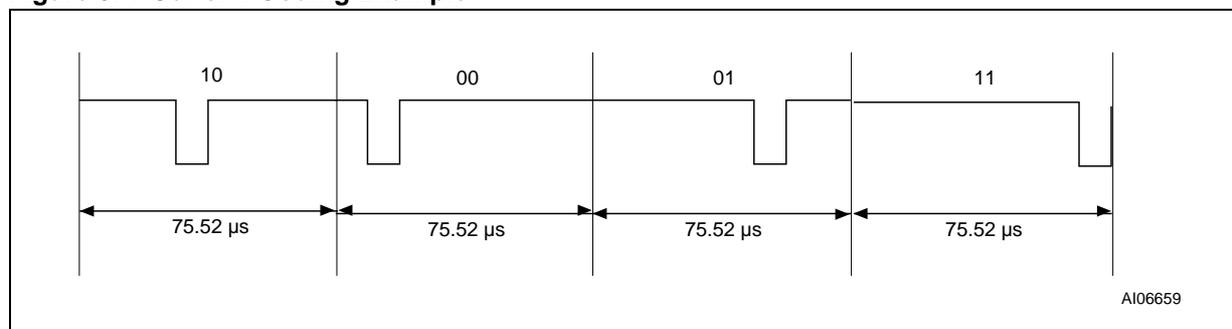
In this case the transmission of one byte takes 302.08 μs and the resulting data rate is 26.48 kbit/s ($f_C/512$). Figure 7 illustrates the 1 out of 4 pulse position technique and coding.

Figure 7. 1 Out of 4 Coding Mode



For example Figure 8 shows the transmission of E1h (225d, 1110 0001b) by the VCD.

Figure 8. 1 Out of 4 Coding Example



VCD to LRI512 Frames

Frames are delimited by a Start of Frame (SOF) and an End of Frame (EOF) and are implemented using code violation. Unused options are reserved for future use.

The LRI512 is ready to receive a new command frame from the VCD after a delay of t_2 after having sent a response frame to the VCD (as specified in Table 59).

The LRI512 generates a Power-on delay of t_{MINCD} after being activated by the powering field (as specified in Table 59). After this delay, the LRI512

is ready to receive command frames from the VCD.

Start of Frame (SOF)

The SOF defines the data coding mode the VCD is to use for the following command frame.

The SOF sequence described in Figure 9 selects the 1 out of 256 data coding mode.

The SOF sequence described in Figure 10 selects the 1 out of 4 data coding mode.

The EOF sequence for either coding mode is described in Figure 11.

Figure 9. SOF to Select 1 Out of 256 Data Coding Mode

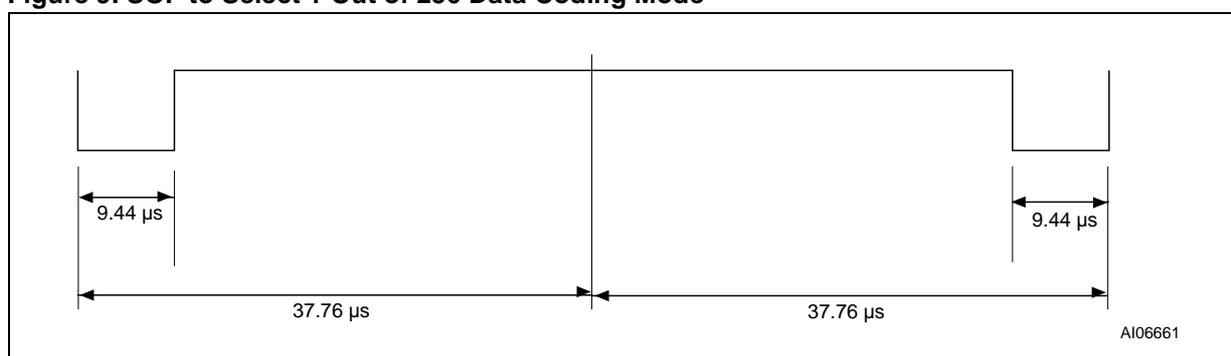


Figure 10. SOF to Select 1 Out of 4 Data Coding Mode

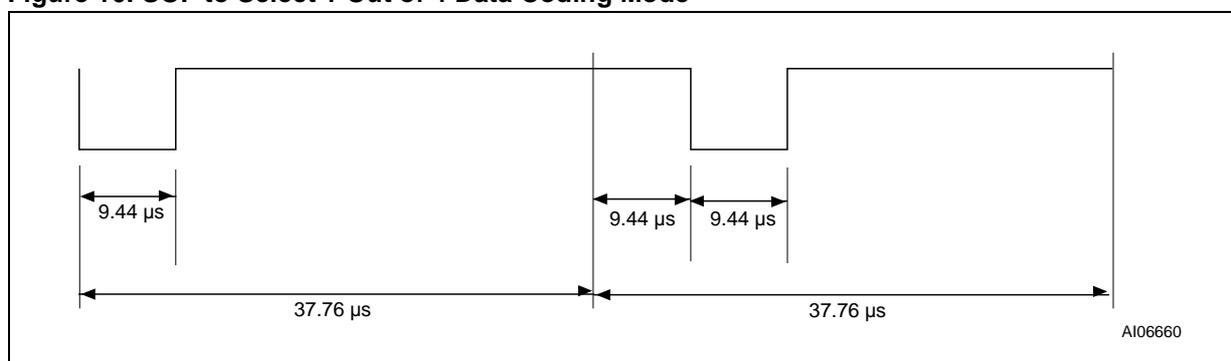
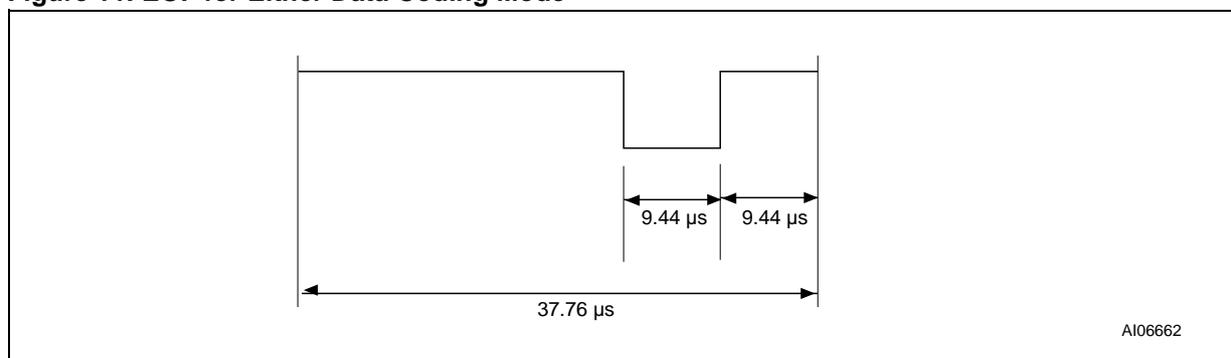


Figure 11. EOF for Either Data Coding Mode



COMMUNICATIONS SIGNAL FROM LRI512 TO VCD

For some parameters several modes have been defined in order to allow for use in different noise environments and application requirements.

Load Modulation

The LRI512 is capable of communication to the VCD via an inductive coupling area in which the carrier is loaded to generate a subcarrier with frequency f_S . The subcarrier is generated by switching in a load in the LRI512.

Subcarrier

The LRI512 supports the one subcarrier and two subcarriers response formats. These formats are selected by the VCD using the first bit in the protocol header.

When one subcarrier is used, the frequency f_{S1} of the subcarrier load modulation is 423.75kHz ($f_C/32$).

When two subcarriers are used, the frequency f_{S1} is 423.75 kHz ($f_C/32$), and the frequency f_{S2} is 484.28 kHz ($f_C/28$). When using the two subcarri-

ers mode, the LRI512 generates a continuous phase relationship between f_{S1} and f_{S2} .

Data Rates

The LRI512 can respond using the low or the high data rate format. The selection of the data rate is made by the VCD using the second bit in the protocol header.

Table 4 shows the different data rates the LRI512 can achieve using each combination.

Table 4. Response Data Rate

| Data Rate | One Subcarrier | Two Subcarriers |
|-----------|-------------------------------|-------------------------------|
| Low | 6.62 kbit/s ($f_C/2048$) | 6.67 kbit/s ($f_C/2032$) |
| High | 26.48 kbit/s ($f_C/512$) | 26.69 kbit/s ($f_C/508$) |

BIT REPRESENTATION AND CODING

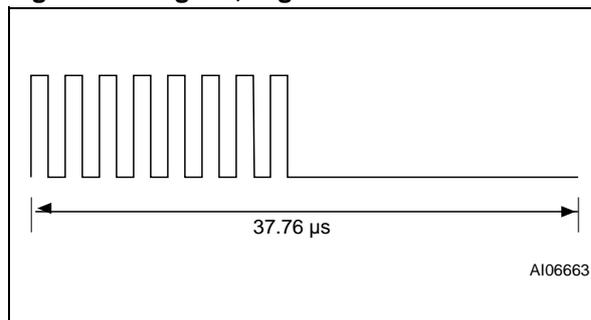
Data bits are encoded using Manchester coding, according to the following schemes.

For the low data rate the same subcarrier frequency or frequencies are used, in this case the number of pulses shall be multiplied by 4 and all times will increase by this factor.

Bit Coding Using One Subcarrier

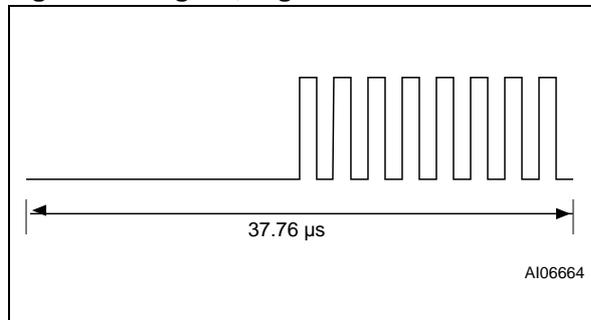
High Data Rate. A logic 0 starts with 8 pulses of 423.75 kHz ($f_C/32$) followed by an unmodulated time of 18,88 μ s as shown in Figure 12.

Figure 12. Logic 0, High Data Rate



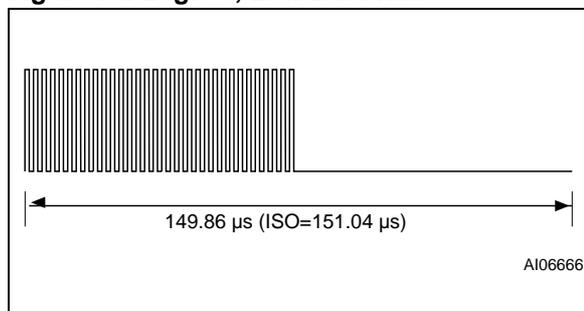
A logic 1 starts with an unmodulated time of 18.88 μ s followed by 8 pulses of 423.75 kHz ($f_C/32$) as shown in Figure 13.

Figure 13. Logic 1, High Data Rate



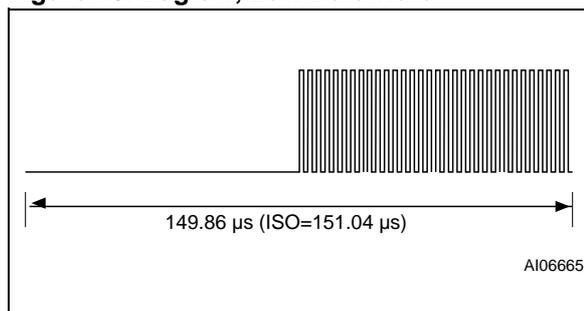
Low Data Rate. A logic 0 starts with 32 pulses of 423.75 kHz ($f_C/32$) followed by an unmodulated time of 75.52 μ s as shown in Figure 14.

Figure 14. Logic 0, Low Data Rate



A logic 1 starts with an unmodulated time of 75.52 μ s followed by 32 pulses of 423.75 kHz ($f_C/32$) as shown in Figure 15.

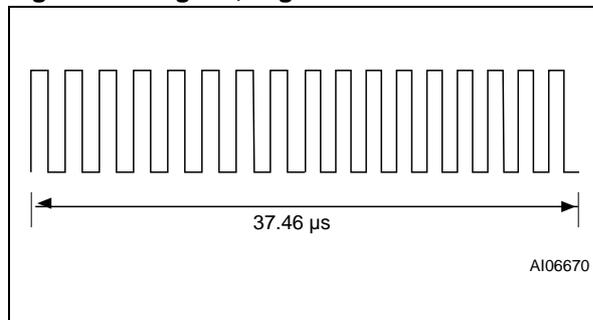
Figure 15. Logic 1, Low Data Rate



Bit Coding Using Two Subcarriers

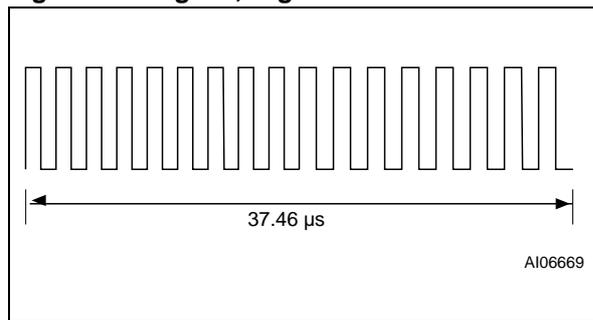
High Data Rate. A logic 0 starts with 8 pulses of 423.75 kHz ($f_C/32$) followed by 9 pulses of 484.28 kHz ($f_C/28$) as shown in Figure 16.

Figure 16. Logic 0, High Data Rate



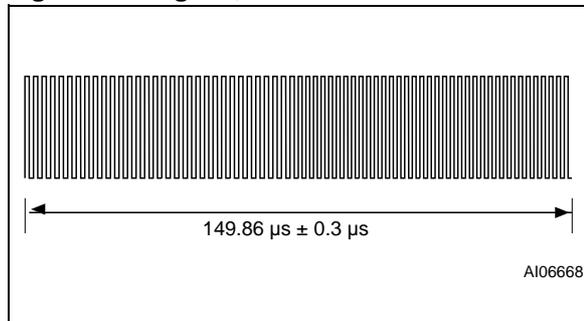
A logic 1 starts with 9 pulses of 484.28 kHz ($f_C/28$) followed by 8 pulses of 423.75 kHz ($f_C/32$) as shown in Figure 17.

Figure 17. Logic 1, High Data Rate



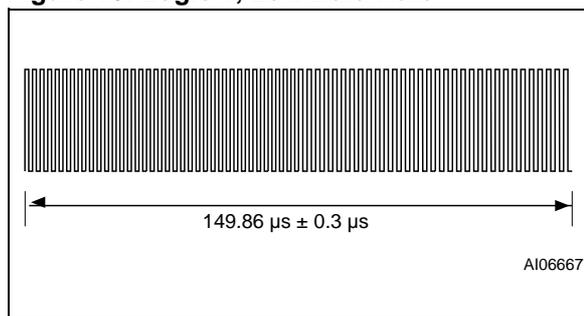
Low Data Rate. A logic 0 starts with 32 pulses of 423.75 kHz ($f_C/32$) followed by 36 pulses of 484.28 kHz ($f_C/28$) as shown in Figure 18.

Figure 18. Logic 0, Low Data Rate



A logic 1 starts with 36 pulses of 484.28 kHz ($f_C/28$) followed by 32 pulses of 423.75 kHz ($f_C/32$) as shown in Figure 19.

Figure 19. Logic 1, Low Data Rate



LRI512 TO VCD FRAMES

Frames are delimited by an SOF and EOF and are implemented using code violation. Unused options are reserved for future use.

For the low data rate, the same subcarrier frequency or frequencies are used. In this case the number of pulses shall be multiplied by 4.

The VCD is ready to receive a response frame from the LRI512 within less than t_1 after having sent a command frame (as specified in Table 59).

SOF When Using One Subcarrier

High Data Rate. SOF comprises 3 parts: (see Figure 20)

- an unmodulated time of 56.64 μs ,
- 24 pulses of 423.75 kHz ($f_c/32$),
- a logic 1 which starts with an unmodulated time of 18.88 μs followed by 8 pulses of 423.75 kHz.

Low Data Rate. SOF comprises 3 parts: (see Figure 21)

- an unmodulated time of 226.56 μs ,
- 96 pulses of 423.75 kHz ($f_c/32$),
- a logic 1 which starts with an unmodulated time of 75.52 μs followed by 32 pulses of 423.75 kHz.

Figure 20. Start of Frame, High Data Rate, One Subcarrier

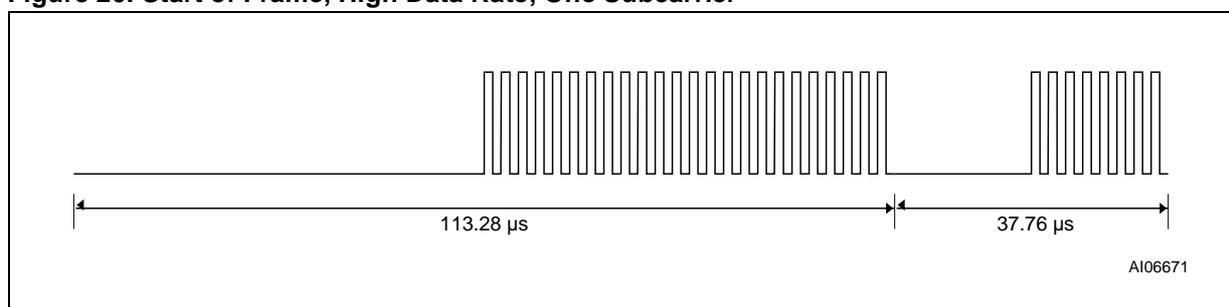
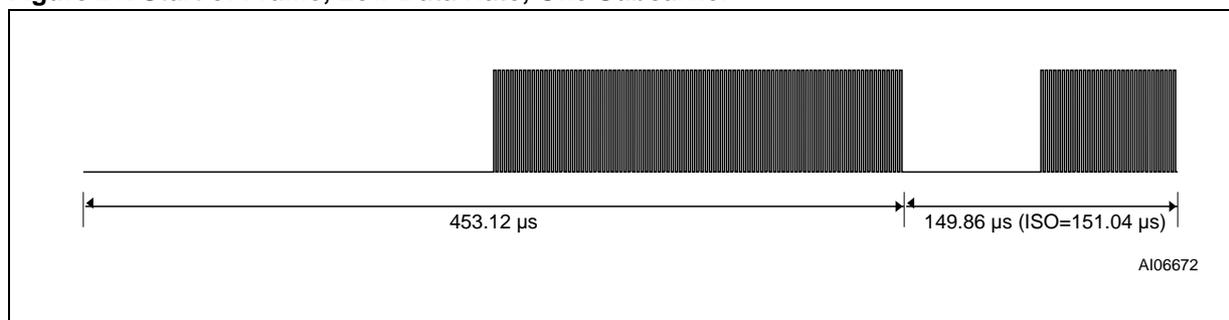


Figure 21. Start of Frame, Low Data Rate, One Subcarrier



SOF When Using Two Subcarriers

High Data Rate. SOF comprises 3 parts: (see Figure 22)

- 27 pulses of 484.28 kHz ($f_c/28$),
- 24 pulses of 423.75 kHz ($f_c/32$),
- a logic 1 which starts with 9 pulses of 484.28 kHz followed by 8 pulses of 423.75 kHz.

Low Data Rate. SOF comprises 3 parts: (see Figure 23)

- 108 pulses of 484.28 kHz ($f_c/28$),
- 96 pulses of 423.75 kHz ($f_c/32$),
- a logic 1 which starts with 36 pulses of 484.28 kHz followed by 32 pulses of 423.75 kHz.

Figure 22. Start of Frame, High Data Rate, Two Subcarriers

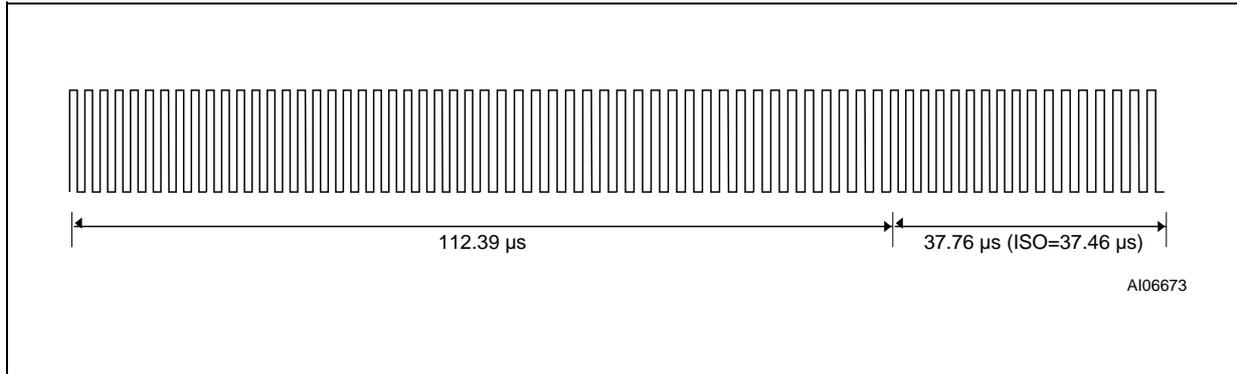
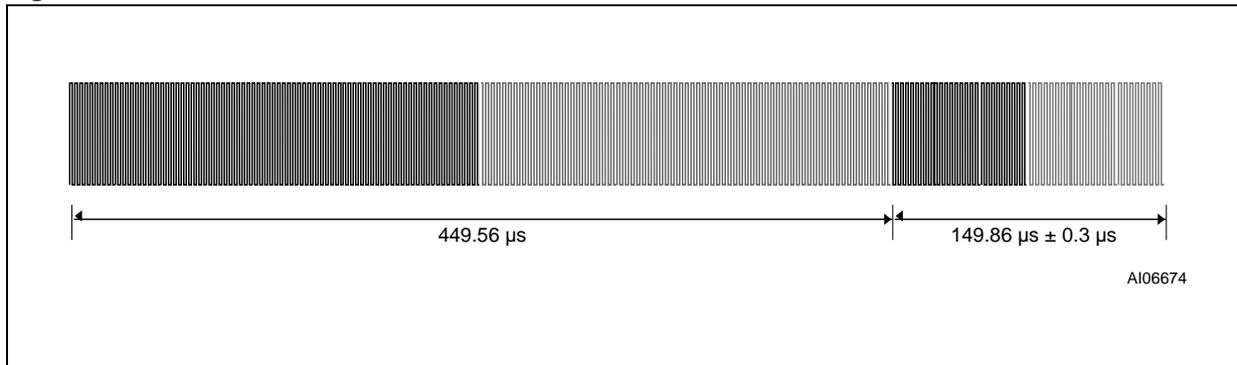


Figure 23. Start of Frame, Low Data Rate, Two Subcarriers



EOF When Using One Subcarrier

High Data Rate. EOF comprises 3 parts: (see Figure 24)

- a logic 0 which starts with 8 pulses of 423.75 kHz followed by an unmodulated time of 18.88 μ s.
- 24 pulses of 423.75 kHz ($f_c/32$),
- an unmodulated time of 56.64 μ s.

Low Data Rate. EOF comprises 3 parts: (see Figure 25)

- a logic 0 which starts with 32 pulses of 423.75 kHz followed by an unmodulated time of 75.52 μ s.
- 96 pulses of 423.75 kHz ($f_c/32$),
- an unmodulated time of 226.56 μ s.

Figure 24. End of Frame, High Data Rate, One Subcarrier

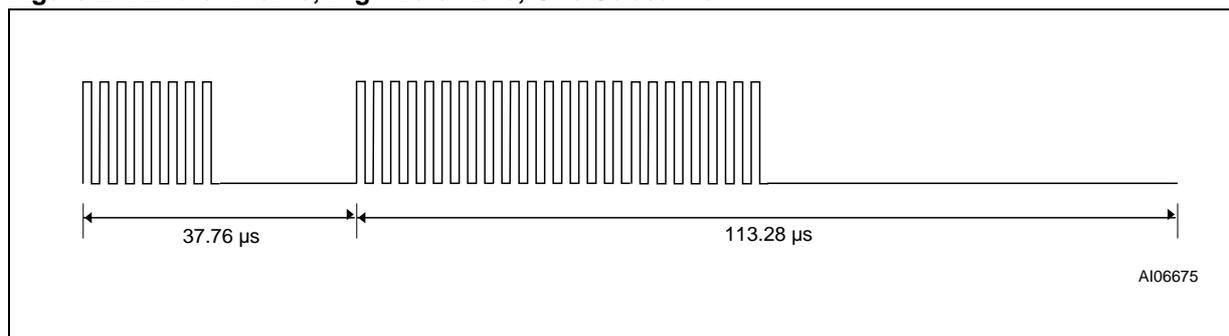
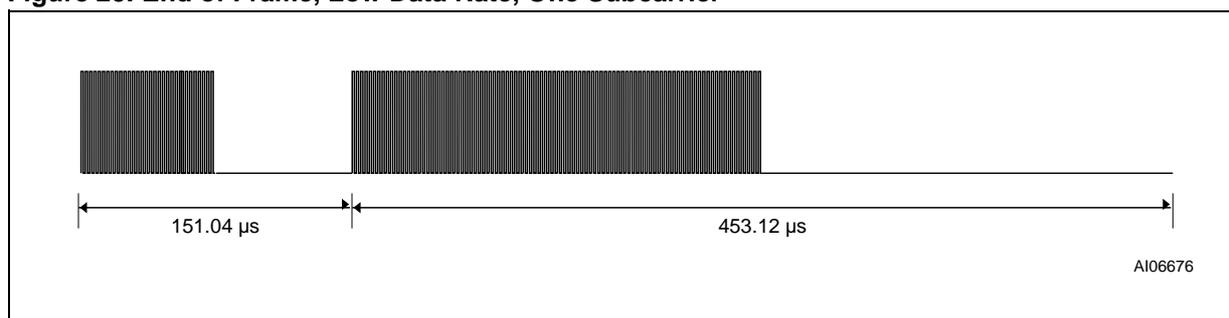


Figure 25. End of Frame, Low Data Rate, One Subcarrier



EOF When Using Two Subcarriers

High Data Rate. EOF comprises 3 parts: (see Figure 26)

- a logic 0 which starts with 8 pulses of 423.75 kHz followed by 9 pulses of 484.28 kHz,
- 24 pulses of 423.75 kHz ($f_c/32$),
- 27 pulses of 484.28 kHz ($f_c/28$).

Low Data Rate. EOF comprises 3 parts: (see Figure 27)

- a logic 0 which starts with 32 pulses of 423.75 kHz followed by 36 pulses of 484.28 kHz,
- 96 pulses of 423.75 kHz ($f_c/32$),
- 108 pulses of 484.28 kHz ($f_c/28$).

Figure 26. End of Frame, High Data Rate, Two Subcarriers

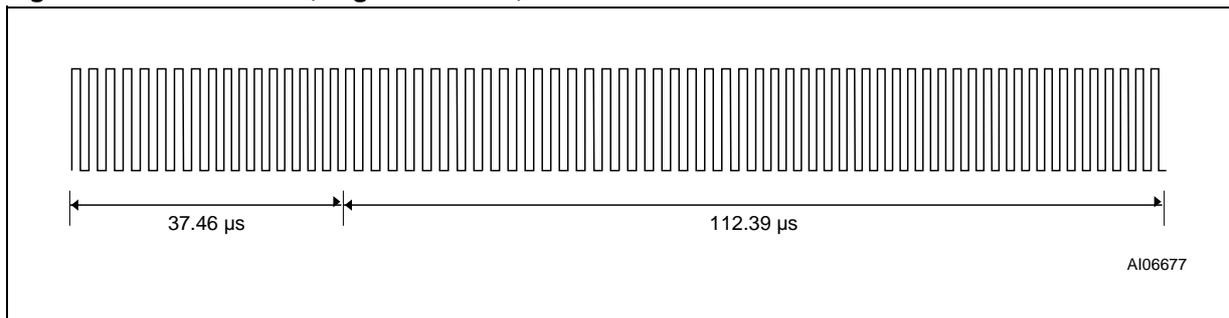
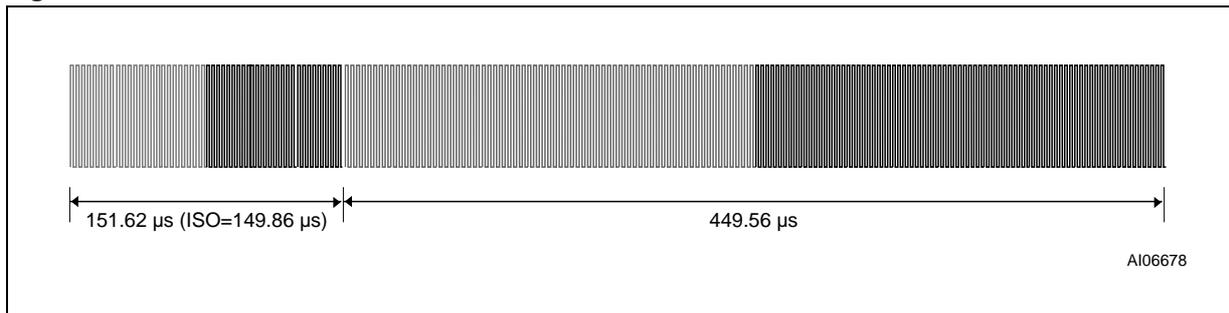


Figure 27. End of Frame, Low Data Rate, Two Subcarriers



UNIQUE IDENTIFIER (UID)

The LRI512s are uniquely identified by a 64-bit Unique Identifier (UID). This UID complies with ISO/IEC 15963 and ISO/IEC 7816-6. The UID is a read only code, and comprises:

- The 8 MSB is E0h
- The IC Manufacturer code of ST 02h, on 8 bits (ISO/IEC 7816-6/AM1)
- A Unique Serial Number on 48 bits.

The UID is used for addressing each LRI512 uniquely and individually, during the anti-collision

loop and for one-to-one exchange between a VCD and a LRI512.

Table 5. UID Format

| MSB | | | LSB | | |
|-----|----|----|-----|----|----------------------|
| 63 | 56 | 55 | 48 | 47 | 0 |
| E0h | | | 02h | | Unique Serial Number |

APPLICATION FAMILY IDENTIFIER (AFI)

The AFI (Application Family Identifier) describes the type of application targeted by the VCD, and is used to extract from all the LRI512s present only the LRI512s meeting the required application criteria.

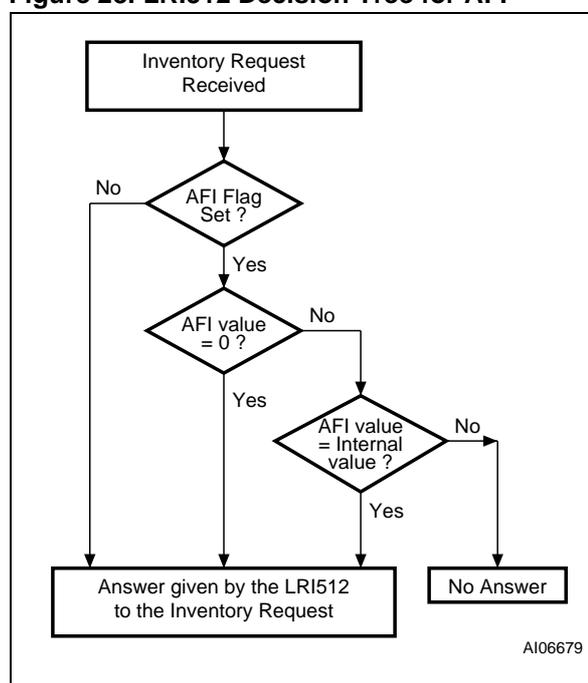
It is programmed by the LRI512 issuer in the AFI register. Once programmed and Locked, it cannot be modified.

The most significant nibble of AFI is used to code one specific or all application families.

The least significant nibble of AFI is used to code one specific or all application sub-families. Sub-family codes, other than 0, are proprietary.

(See ISO 15693-3 documentation)

Figure 28. LRI512 Decision Tree for AFI



CRC

The CRC used in the LRI512 is calculated as per the definition in ISO/IEC 13239.

The initial register content is all ones: FFFFh.

The 2-byte CRC is appended to each Request and each Response, within each frame, before the EOF. The CRC is calculated on all the bytes after the SOF up to the CRC field.

Upon reception of a Request from the VCD, the LRI512 verifies that the CRC value is valid. If it is invalid, it discards the frame, and does not answer the VCD.

Upon reception of a Response from the LRI512, it is recommended that the VCD verify that the CRC

value is valid. If it is invalid, actions to be performed are left to the responsibility of the VCD designer.

The CRC is transmitted Least Significant Byte first. Each byte is transmitted Least Significant Bit first.

Table 6. CRC Transmission Rules

| LSByte | | MSByte | |
|----------------|-------|-----------------|-------|
| LSBit | MSBit | LSBit | MSBit |
| CRC 16 (8bits) | | CRC 16 (8 bits) | |



LRI512 PROTOCOL DESCRIPTION

The Transmission protocol defines the mechanism to exchange instructions and data between the VCD and the LRI512, in both directions.

It is based on the concept of “VCD talks first”.

This means that any LRI512 does not start transmitting unless it has received and properly decoded an instruction sent by the VCD.

The protocol is based on an exchange of

- a Request from the VCD to the LRI512
- a Response from the LRI512 to the VCD

Each Request and each Response is contained in a Frame. The frame delimiters (SOF, EOF) are described in the previous paragraphs.

Each Request consists of

- Request SOF (see Figure 9 and Figure 10)
- Flags
- A Command Code
- Parameters, depending on the Command
- Application data
- 2-byte CRC
- Request EOF (see Figure 11)

Each Response consists of

- Answer SOF (see Figure 20 to Figure 23)
- Flags
- Parameters, depending on the Command
- Application data
- 2-byte CRC
- Answer EOF (see Figure 24 to Figure 27)

The protocol is bit-oriented. The number of bits transmitted in a frame is a multiple of eight (8) – that is, an integer number of bytes.

A single-byte field is transmitted Least Significant Bit (LSBit) first.

A multiple-byte field is transmitted Least Significant Byte (LSByte) first, each byte is transmitted Least Significant Bit (LSBit) first.

The setting of the flags indicates the presence of the optional fields. When the flag is set (to one), the field is present. When the flag is reset (to zero), the field is absent.

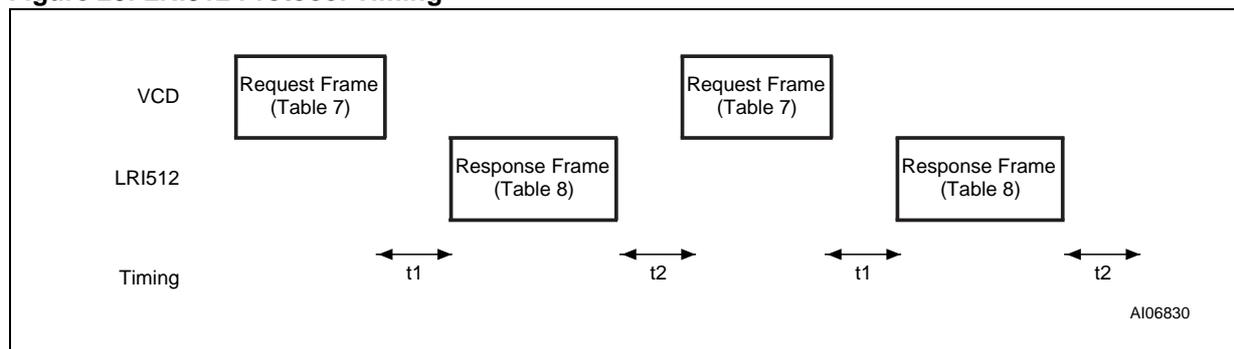
Table 7. VCD Request Frame Format

| | | | | | | |
|-------------|---------------|--------------|------------|------|-------------|-------------|
| Request SOF | Request Flags | Command Code | Parameters | Data | 2 Bytes CRC | Request EOF |
|-------------|---------------|--------------|------------|------|-------------|-------------|

Table 8. LRI512 Response Frame Format

| | | | | | |
|--------------|----------------|------------|------|-------------|--------------|
| Response SOF | Response Flags | Parameters | Data | 2 Bytes CRC | Response EOF |
|--------------|----------------|------------|------|-------------|--------------|

Figure 29. LRI512 Protocol Timing



LRI512 STATES

A LRI512 can be in one of four states:

- Power-off
- Ready
- Quiet
- Selected

Transitions between these states are specified in Figure 30 and Table 9.

Power-off State

The LRI512 is in the Power-off state when it does not receive enough energy from the VCD.

Ready State

The LRI512 is in the Ready state when it receives enough energy from the VCD. It shall answer any Request where the Select_Flag is not set.

Quiet State

When in the Quiet State, the LRI512 answers any Request other than an Inventory Request with the Address_Flag set.

Selected State

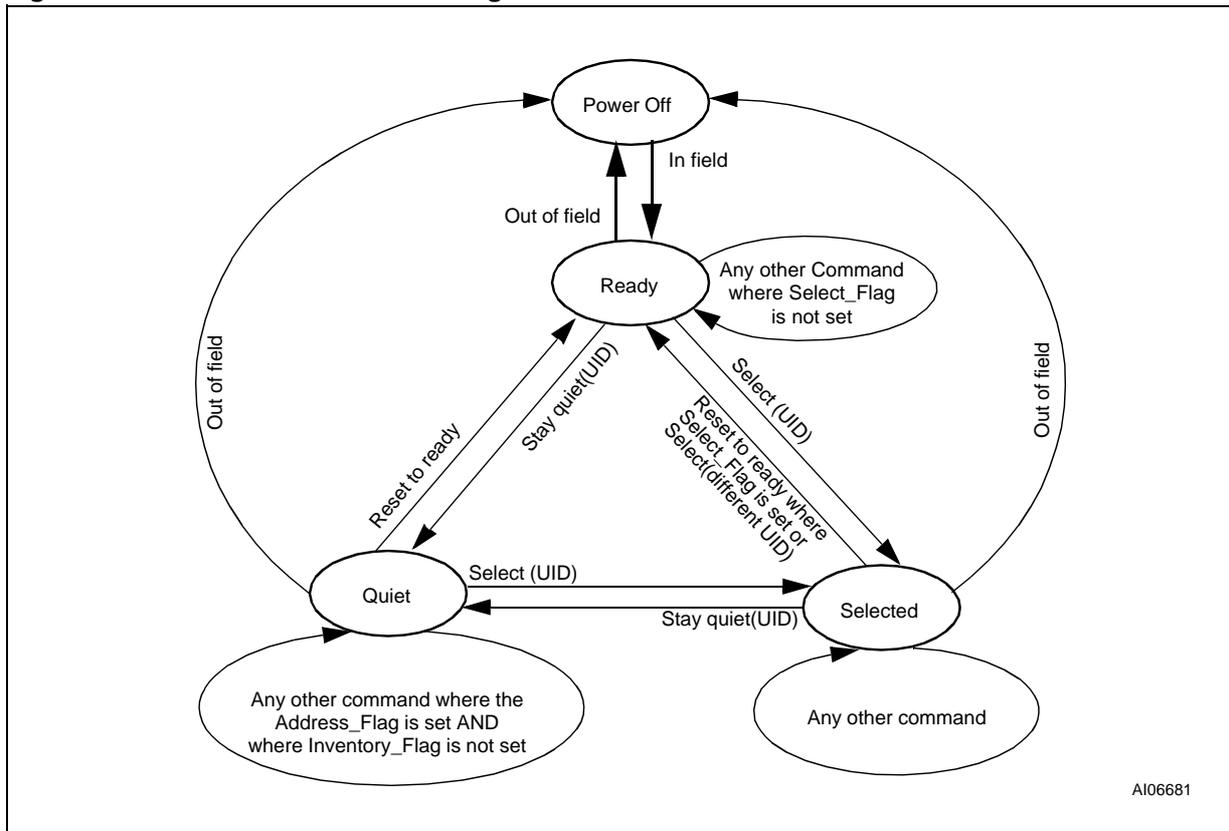
In the Selected State, the LRI512 answers to any Request in all modes:

- Request in Select mode with the Select flag set
- Request in Addressed mode if the UID match.
- Request in Non-Addressed mode as it is general Request.

Table 9. LRI512 Response, Depending on the States of the Request Flags

| Flags | Address_Flag | | Select_Flag | |
|---|----------------|--------------------|---------------|-------------------|
| | 1 Addressed | 0 Non Addressed | 1 Selected | 0 Non Selected |
| LRI512 in Ready or Selected state (Devices in Quiet state do not answer) | | X | | X |
| LRI512 in Selected state | | X | X | |
| LRI512 in Ready, Quiet or Selected state (the device which match the UID) | X | | | X |
| Error (03h) | X | | X | |

Figure 30. LRI512 State Transition Diagram



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Note: The intention of the state transition method is that only one LRI512 should be in the selected state at a time.

MODES

The set of LRI512s that can answer a given Request are those whose current "Mode" is the appropriate one for that request.

Addressed Mode

When the Address_flag is set to 1 (addressed mode), the Request shall contain the Unique ID (UID) of the addressed LRI512.

Any LRI512 receiving a Request with the Address_flag set to 1 shall compare the received Unique ID to its own UID.

If it matches, it shall execute it (if possible) and return a Response to the VCD as specified by the command description.

If it does not match, it shall remain silent.

Non-Addressed mode (General Request)

When the Address_flag is set to 0 (non-addressed mode), the Request shall not contain a Unique ID.

Any LRI512 receiving a Request with the Address_flag set to 0 executes it and returns a Response to the VCD as specified by the command description.

Select Mode

When the Select_flag is set to 1 (select mode), the Request shall not contain a LRI512 Unique ID. The LRI512 in the Selected State receiving a Request with the Select_flag set to 1 executes it and returns a Response to the VCD as specified by the command description.

Only LRI512s in the Selected State answer to a Request having the Select Flag set to 1.

The system design ensures in theory that only one LRI512 can be in the Select state.

REQUEST FORMAT

The Request consists of

- SOF
- Flags
- A Command Code
- Parameters and Data
- CRC
- EOF

Table 10. General Request Format

| | | | | | | |
|-------------|------------------|-----------------|------------|------|-----|-------------|
| S O F | Request Flags | Command Code | Parameters | Data | CRC | E O F |
|-------------|------------------|-----------------|------------|------|-----|-------------|

Request Flags

In a Request, the flags field specifies the actions to be performed by the LRI512, and whether corresponding fields are present or not.

It consists of eight bits.

The bit 3 (Inventory_flag) of the request flag defines the content of the 4 MSBs (bits 5 to 8).

When bit 3 is reset (0), bits 5 to 8 define the LRI512 selection criteria.

When bit 3 is set (1), bits 5 to 8 define the LRI512 Inventory parameters.

Table 11. Request Flags 1 to 4 Definition

| | | | |
|-------|-------------------------------|---|--|
| Bit 1 | Sub-carrier flag | 0 | A single sub-carrier frequency shall be used by the LRI512 |
| | | 1 | Two sub-carriers shall be used by the LRI512 |
| Bit 2 | Data_rate flag | 0 | Low data rate is used |
| | | 1 | High data rate is used |
| Bit 3 | Inventory flag | 0 | Flags 5 to 8 meaning are according to Table 12 |
| | | 1 | Flags 5 to 8 meaning are according to Table 13 |
| Bit 4 | Protocol Extension flag | 0 | No Protocol format extension |

- Note: 1. Sub-carrier_flag refers to the LRI512-to-VCD communication.
 2. Data_rate_flag refers to the LRI512-to-VCD communication

Table 12. Request Flags 5 to 8 when Bit 3 = 0

| | | | |
|-------|-----------------|---|---|
| Bit 5 | Select flag | 0 | Request shall be executed by any LRI512 according to the setting of Address_flag |
| | | 1 | Request shall be executed only by LRI512 in Selected State |
| Bit 6 | Address flag | 0 | Request is not addressed. UID field is not present. It shall be executed by all LRI512. |
| | | 1 | Request is addressed. UID field is present. It shall be executed only by the LRI512 whose UID matches the UID specified in the Request. |
| Bit 7 | Option flag | 0 | |
| Bit 8 | RFU | 0 | |

Note: if the Select_flag is set to 1, the Address_flag shall be set to 0 and the UID field shall not be present in the Request.

Table 13. Request Flags 5 to 8 when Bit 3 = 1

| | | | |
|-------|---------------|---|--------------------------|
| Bit 5 | AFI flag | 0 | AFI field is not present |
| | | 1 | AFI field is present |
| Bit 6 | Nb_slots flag | 0 | 16 slots |
| | | 1 | 1 slot |
| Bit 7 | Option flag | 0 | |
| Bit 8 | RFU | 0 | |

RESPONSE FORMAT

The Response consists of

- SOF
- Flags
- Parameters and Data
- CRC
- EOF

Table 14. General Response Format

| | | | | | |
|-----|----------------|------------|------|-----|-----|
| SOF | Response Flags | Parameters | Data | CRC | EOF |
|-----|----------------|------------|------|-----|-----|

Response Flags

In a Response, the flags field indicates how actions have been performed by the LRI512 and whether corresponding fields are present or not. It consists of eight bits.

Table 15. Response Flags 1 to 8 definition

| | | | |
|-------|----------------|---|---|
| Bit 1 | Error flag | 0 | No error |
| | | 1 | Error detected. Error code is in the "Error" field. |
| Bit 2 | RFU | 0 | |
| Bit 3 | RFU | 0 | |
| Bit 4 | Extension flag | 0 | No extension |
| Bit 5 | RFU | 0 | |
| Bit 6 | RFU | 0 | |
| Bit 7 | RFU | 0 | |
| Bit 8 | RFU | 0 | |

Response Error Code

If the Error Flag is set by the LRI512 in the Response, the Error Code field is present and provides information about the error that occurred.

The following error codes are specified. Other codes are reserved for future use.

Table 16. Response Error Code Definition

| Error Code | Meaning |
|------------|---|
| 03h | The option is not supported |
| 10h | The specified block is not available |
| 11h | The specified block is already locked and thus cannot be locked again |
| 12h | The specified block is locked and its content cannot be changed. |

ANTI-COLLISION

The purpose of the anti-collision sequence is to inventory the LRI512s present in the VCD field by their unique ID (UID).

The VCD is the master of the communication with one or multiple LRI512s. It initiates LRI512 communication by issuing the Inventory Request.

The LRI512 sends its Response in the slot determined, or might not respond.

Request parameters

When issuing the Inventory Command, the VCD shall:

- set the Nb_slots_flag to the desired setting,
- add after the Command Field the Mask Length and the Mask Value,
- The Mask Length is the number of significant bits of the Mask Value.
- The Mask Value is contained in an integer number of bytes. The Mask Length indicates the number of significant bits. LSB shall be transmitted first.
- If the Mask Length is not a multiple of 8 bits, the Mask Value MSB shall be padded with the required number of null bits (set to 0) so that the Mask Value is contained in an integer number of bytes.
- The next field starts on the next byte boundary.

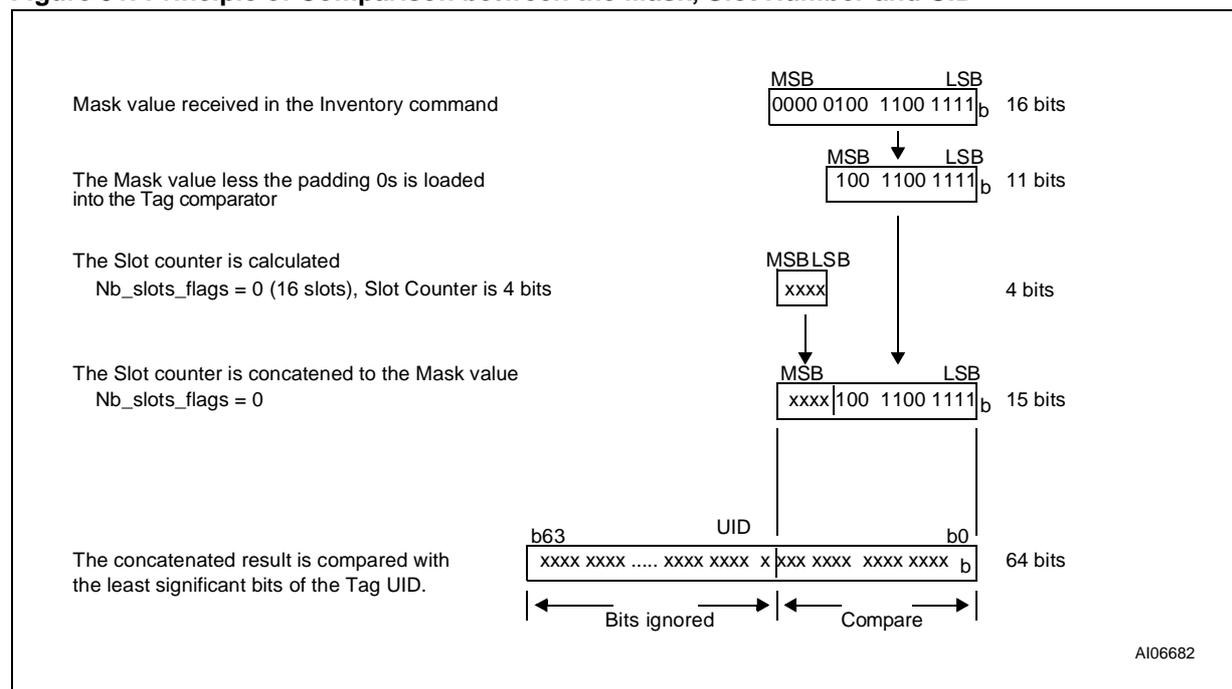
Table 17. Inventory Request Format

| MSB | | | | | | | LSB |
|-----|---------------|---------|--------------|-------------|--------------|---------|-----|
| SOF | Request Flags | Command | Optional AFI | Mask Length | Mask Value | CRC | EOF |
| | 8 bits | 8 bits | 8 bits | 8 bits | 0 to 8 bytes | 16 bits | |

In the example of the Table 18 and Figure 31, the Mask Length is 11 bits. The Mask Value MSB is padded with five bits set to 0. The 11 bits Mask plus the current slot number is compared to the UID.

Table 18. Example of the Padding of a 11 bits Mask Value

| (b ₁₅) MSB | LSB (b ₀) |
|------------------------|-----------------------|
| 0000 0 | 100 1100 1111 |
| Pad | 11 bits Mask Value |

Figure 31. Principle of Comparison between the Mask, Slot Number and UID

The AFI field shall be present if the AFI_flag is set.
 The pulse shall be generated according to the definition of the EOF in ISO/IEC 15693-2.
 The first slot starts immediately after the reception of the Request EOF.
 To switch to the next slot, the VCD sends an EOF.

The following rules and restrictions apply:

- if no LRI512 answer is detected, the VCD may switch to the next slot by sending an EOF
- if one or more LRI512 answers are detected, the VCD shall wait until the complete frame has been received before sending an EOF for switching to the next slot.

REQUEST PROCESSING BY THE LRI512

Upon reception of a valid Request, the LRI512 performs the following algorithm, where:

- NbS is the total number of slots (1 or 16)
- SN is the current slot number (0 to 15)
- LSB (value, n) function returns the n least significant bits of the value
- MSB (value, n) function returns the n most significant bits of the value
- “&” is the concatenation operator
- Slot_Frame is either a SOF or an EOF

```
SN = 0
if (Nb_slots_flag)
  then  NbS = 1
        SN_length = 0
        endif
  else  NbS = 16
        SN_length = 4
        endif
```

```
label1:
if LSB(UID, SN_length + Mask_length) =
  LSB(SN, SN_length) & LSB(Mask, Mask_length)
  then answer to inventory request
  endif

wait (Slot_Frame)

if Slot_Frame = SOF
  then Stop Anticollision
        decode/process request
        exit
  endif

if Slot_Frame = EOF
  if SN < NbS-1
    then SN = SN + 1
         goto label1
    exit
  endif
endif
```

EXPLANATION OF THE POSSIBLE CASES

Figure 32 summarizes the main possible cases that can occur during an anti-collision sequence when the slot number is 16.

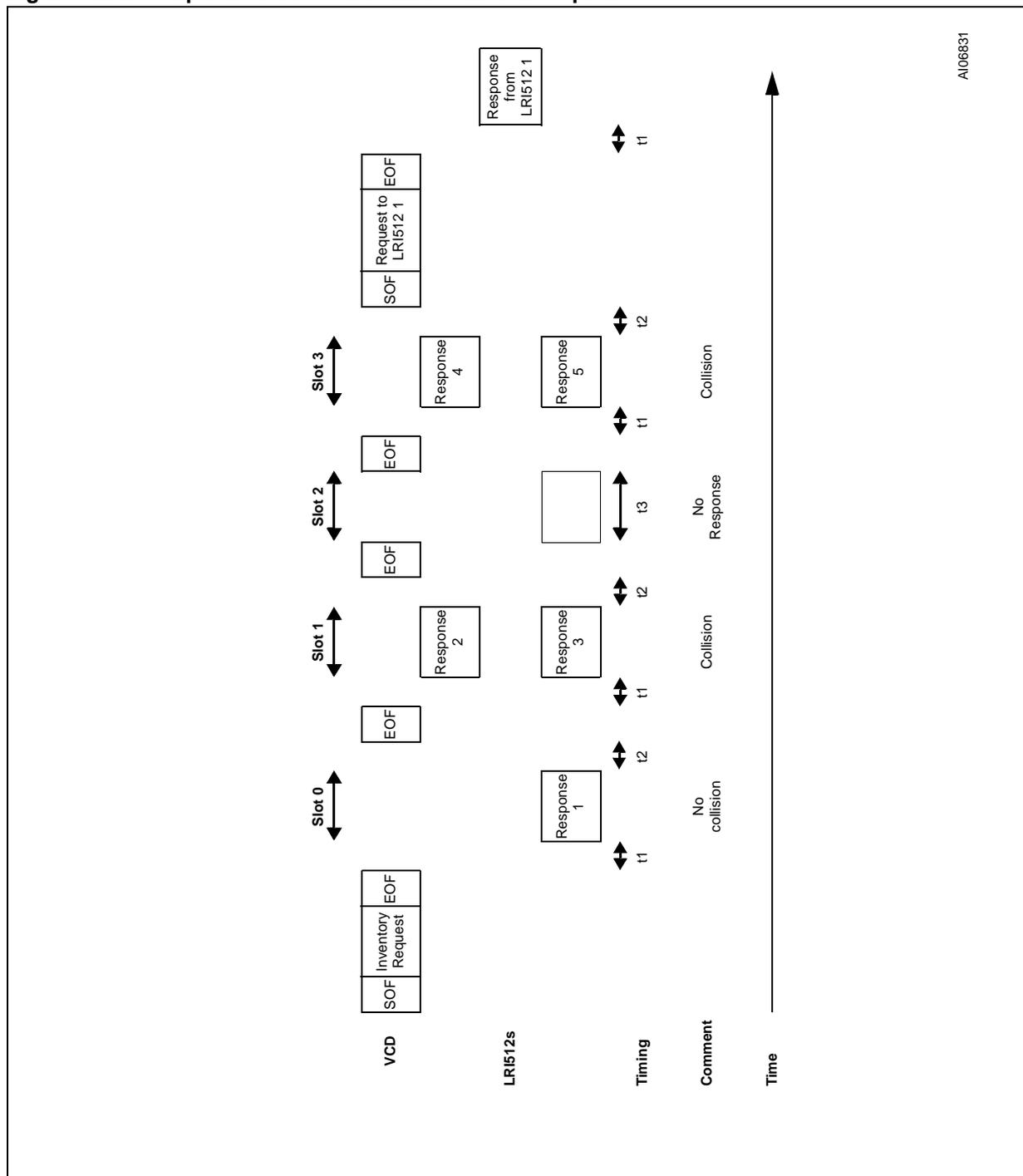
The different steps are:

- The VCD sends an Inventory Request, in a frame, terminated by an EOF. The number of slots is 16.
- LRI512 #1 transmits its Response in Slot 0. It is the only one to do so, therefore no collision occurs and its UID is received and registered by the VCD;
- The VCD sends an EOF, meaning to switch to the next slot.
- In slot 1, two LRI512s, #2 and #3, transmit their Responses. This generates a collision. The VCD records it, and remembers that a collision was detected in Slot 1.
- The VCD sends an EOF, meaning to switch to the next slot.

- In Slot 2, no LRI512 transmits a Response. Therefore the VCD does not detect a LRI512 SOF and decides to switch to the next slot by sending an EOF.
- In slot 3, there is another collision caused by Responses from LRI512 #4 and #5
- The VCD then decides to send a Request (for instance a Read Block) to LRI512 #1, whose UID was already correctly received.
- All LRI512s detect a SOF and exit the anti-collision sequence. They process this Request and since the Request is addressed to LRI512 #1, only LRI512 #1 transmits its Response.
- All LRI512s are ready to receive another Request. If it is an Inventory command, the slot numbering sequence restarts from 0.

Note: the decision to interrupt the anti-collision sequence is up to the VCD. It could have continued to send EOFs until Slot 15 and then send the Request to LRI512 #1.

Figure 32. Description of a Possible Anti-collision Sequence



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TIMING DEFINITION**t₁: LRI512 Response Delay**

t₁ is as defined in Table 19.

Upon detection of the rising edge of the EOF received from the VCD, the LRI512 wait for a time equal to

$$t_1(\text{typ}) = 4352/f_C \text{ (see Table 59)}$$

before starting to transmit its response to a VCD request or switch to the next slot when in an inventory process.

The EOF is defined in page 7.

t₂: VCD New Request Delay

t₂ is the time after which the VCD may send an EOF to switch to the next slot when one or more LRI512 responses have been received during an inventory command. It starts from the reception of the EOF received from the LRI512s.

The EOF sent by the VCD may be either 10% or 100% modulated independent of the modulation index used for transmitting the VCD request to the LRI512.

t₂ is also the time after which the VCD may send a new request to the LRI512 as described in Figure 29., LRI512 Protocol Timing, on page 16.

$$t_2(\text{min}) = 4192/f_C \text{ (see Table 59)}$$

t₃: VCD New Request Delay when No LRI512 Response

t₃ is the time after which the VCD may send an EOF to switch to the next slot when no LRI512 response has been received.

The EOF sent by the VCD may be either 10% or 100% modulated independent of the modulation

index used for transmitting the VCD request to the LRI512.

From the time the VCD has generated the rising edge of an EOF:

- If this EOF is 100% modulated, the VCD shall wait a time at least equal to t_{3minimum} before sending a subsequent EOF.
- If this EOF is 10% modulated, the VCD shall wait a time at least equal to the sum of t_{3minimum} + the nominal response time of a LRI512, which depend on the LRI512 data rate and subcarrier modulation mode before sending a subsequent EOF.

Table 19. Timing Values (see Table 59)

| | Min. | Nominal | Max. |
|----------------|---|----------------------|----------------------|
| t ₁ | t ₁ (min) | t ₁ (typ) | t ₁ (max) |
| t ₂ | t ₂ (min) | — | — |
| t ₃ | t ₁ (max) + t _{SOFF} (notes ^{1,2}) | — | — |

- Note: 1. t_{SOFF} is the duration for the LRI512 to transmit an SOF to the VCD. t_{SOFF} is dependant on the current data rate: High data rate or Low data rate.
 2. t₁(max) does not apply for write alike requests. Timing conditions for write alike requests are defined in the command description.
 3. The tolerance of specific timings is ± 32/f_C.

COMMAND CODES

The LRI512 supports the following command codes:

Table 20. Command Codes

| Command Code | Function |
|--------------|--------------------|
| 0x01 | Inventory |
| 0x02 | Stay Quiet |
| 0x20 | Read Single Block |
| 0x21 | Write Single Block |
| 0x22 | Lock Block |
| 0x25 | Select |
| 0x26 | Reset to Ready |
| 0x27 | Write AFI |
| 0x28 | Lock AFI |
| 0xA0 | Activate EAS |
| 0xA1 | De-activate EAS |
| 0xA2 | POOL EAS |

INVENTORY

Command Code = 0x01

When receiving the Inventory request, the LRI512 performs the anti-collision sequence. The Inventory_flag shall be set to 1. The Meaning of Flags 5 to 8 is according to Table 13., Request Flags 5 to 8 when Bit 3 = 1, on page 20. The Request (Table 21) contains:

- Flags,
- Inventory Command code
- AFI if the AFI flag is set
- Mask Length
- Mask Value
- CRC

The Response (Table 22) contains:

- Flags
- DSFID (always 00h)
- Unique ID

Note on Inventory Operation. In the current LRI512 device, it is not possible to use the full range of Mask Length capability to cover the complete INVENTORY sequence. Values above the ones mentioned are not allowed:

- 16 slots mode (Request flag b₆=0): Mask Length must be in the range 0 to 27.
- 1 slot mode (Request flag b₆=1): Mask Length must be in the range 0 to 20.

STMicroelectronics programs the UID in such a way that it guarantees that the anti-collision sequence is able to detect all LRI512 in the reader field.

Table 21. Inventory Request Format

| Request SOF | Request Flags | Inventory | Optional AFI | Mask Length | Mask Value | CRC16 | Request EOF |
|-------------|---------------|-----------|--------------|-------------|-------------|---------|-------------|
| | 8 bits | 0x01 | 8 bits | 8 bits | 0 - 64 bits | 16 bits | |

Table 22. Inventory Response Format

| Response SOF | Response Flags | DSFID | UID | CRC16 | Response EOF |
|--------------|----------------|-------|---------|---------|--------------|
| | 8 bits | 0x00 | 64 bits | 16 bits | |

STAY QUIET

Command Code = 0x02

When receiving the Stay Quiet command, the LRI512 enters the Quiet State, and does *not* send back a Response. There is *no* response to the Stay Quiet Command.

When in the Quiet State:

- the LRI512 does not process any Request if Inventory_flag is set,
- the LRI512 processes any addressed Request

The LRI512 exits the Quiet State when:

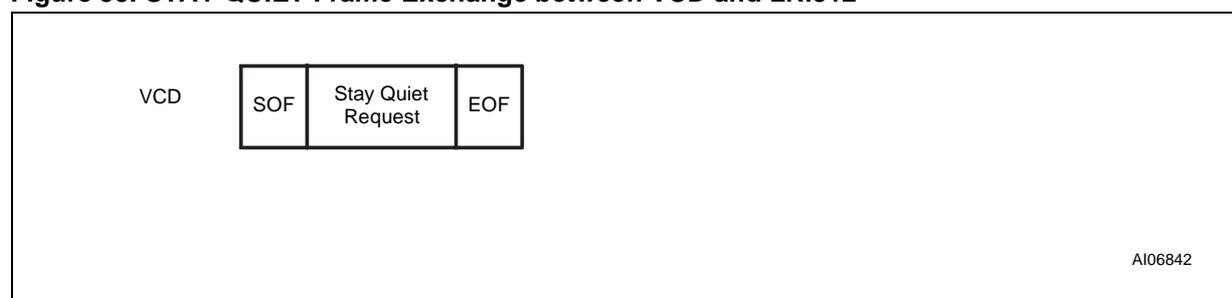
- reset (power off)
- receiving a Select request. It then goes to the Selected state
- receiving a Reset to Ready request. It then goes to the Ready state.

The Stay Quiet Command (Table 23) shall always be executed in Addressed Mode (Select_Flag is set to 0 and Address_Flag is set to 1).

Table 23. Stay Quiet Request Format

| Request SOF | Request Flags | Stay Quiet | UID | CRC16 | Request EOF |
|-------------|---------------|------------|---------|---------|-------------|
| | 8 bits | 0x02 | 64 bits | 16 bits | |

Figure 33. STAY QUIET Frame Exchange between VCD and LRI512



READ SINGLE BLOCK

Command Code = 0x20

When receiving the Read Single Block Command, the LRI512 read the requested block and send back its 32 bits value in the Response. The Option_Flag is supported.

Request parameter (Table 24):

- Option_Flag
- UID (Optional)
- Block Number

Response parameter (Table 25):

- Block Locking Status if Option_Flag is set
- 4 bytes of Block Data

Response parameter (Table 27):

- Error Code as Error_Flag is set

Table 24. Read Single Block Request Format

| | | | | | | |
|-------------|---------------|-------------------|---------|--------------|---------|-------------|
| Request SOF | Request Flags | Read Single Block | UID | Block Number | CRC16 | Request EOF |
| | 8 bits | 0x20 | 64 bits | 8 bits | 16 bits | |

Table 25. Read Single Block Response Format when Error_Flag is NOT Set

| | | | | | |
|--------------|----------------|----------------------|---------|---------|--------------|
| Response SOF | Response Flags | Block Locking Status | Data | CRC16 | Response EOF |
| | 8 bits | 8 bits | 32 bits | 16 bits | |

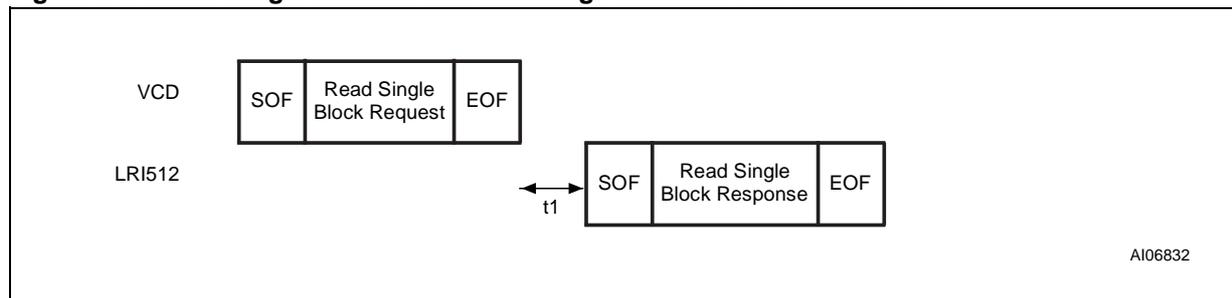
Table 26.

| | | | | | | | |
|--|------------------------------------|----------------|----------------|----------------|----------------|----------------|----------------|
| b ₇ (bit b ₀ for ISO) | b ₆ | b ₅ | b ₄ | b ₃ | b ₂ | b ₁ | b ₀ |
| 0: Current Block not locked 1: Current Block locked | Reserved for future used. All at 0 | | | | | | |

Table 27. Read Single Block Response Format when Error_Flag is Set

| | | | | |
|--------------|----------------|------------|---------|--------------|
| Response SOF | Response_Flags | Error Code | CRC16 | Response EOF |
| | 8 bits | 8 bits | 16 bits | |

Figure 34. READ Single Block Frame Exchange between VCD and LRI512



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WRITE SINGLE BLOCK

Command Code = 0x21

When receiving the Write Single Block Command, the LRI512 writes the requested block with the data contained in the Request, and reports the success of the operation in the Response. The Option_Flag is not supported.

During the write cycle, t_w , no modulation (neither 100% nor 10%) shall occur, otherwise the LRI512 may program the data incorrectly in the memory. The t_w delay is a multiple of $t_{1nominal}$.

Request parameter (Table 28):

- UID (Optional)
- Block Number
- Data

Response parameter (Table 29):

- No parameter. The response is sent back after the write cycle

Response parameter (Table 30):

- Error Code as Error_Flag is set

Table 28. Write Single Block Request Format

| Request SOF | Request Flags | Write Single Block | UID | Block Number | Data | CRC16 | Request EOF |
|-------------|---------------|--------------------|---------|--------------|---------|--------|-------------|
| | 8 bits | 0x21 | 64 bits | 8 bits | 32 bits | 16bits | |

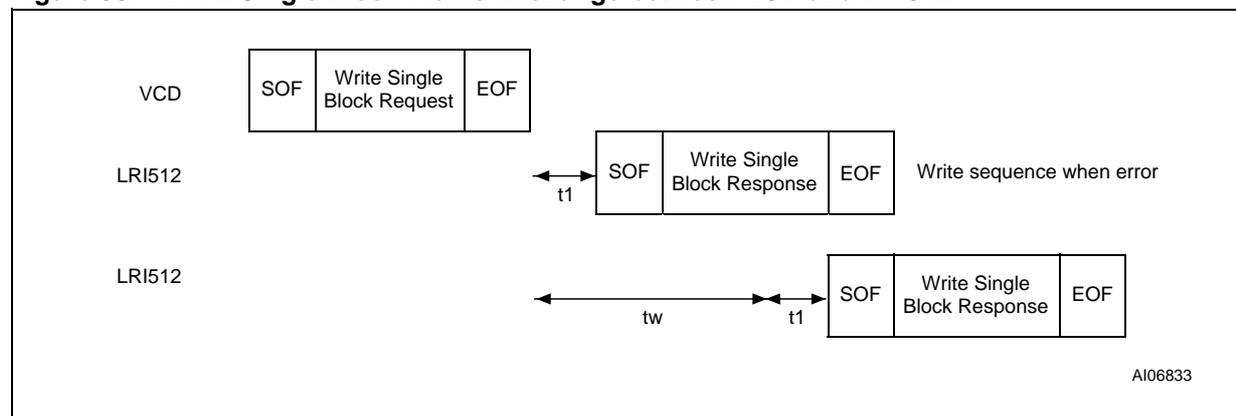
Table 29. Write Single Block Response Format when Error Flag is NOT Set

| Response SOF | Response_Flags | CRC16 | Response EOF |
|--------------|----------------|---------|--------------|
| | 8 bits | 16 bits | |

Table 30. Write Single Block Response Format when Error Flag is Set

| Response SOF | Response_Flags | Error Code | CRC16 | Response EOF |
|--------------|----------------|------------|---------|--------------|
| | 8 bits | 8 bits | 16 bits | |

Figure 35. WRITE Single Block Frame Exchange between VCD and LRI512



LRI512

LOCK BLOCK

Command Code = 0x22

When receiving the Lock Block Command, the LRI512 lock permanently the requested block. The Option_Flag is not supported.

During the write cycle t_W , no modulation (never 100% nor 10%) shall occur. If so, the LRI512 may not lock correctly the memory block. The t_W delay is a multiple of $t_{1nominal}$.

Request parameter (Table 31):

- (Optional) UID
- Block Number

Response parameter (Table 32):

- No parameter.

Response parameter (Table 33):

- Error Code as Error_Flag is set

Table 31. Lock Single Block Request Format

| Request SOF | Request Flags | Lock Block | UID | Block Number | CRC16 | Request EOF |
|-------------|---------------|------------|---------|--------------|---------|-------------|
| | 8 bits | 0x22 | 64 bits | 8 bits | 16 bits | |

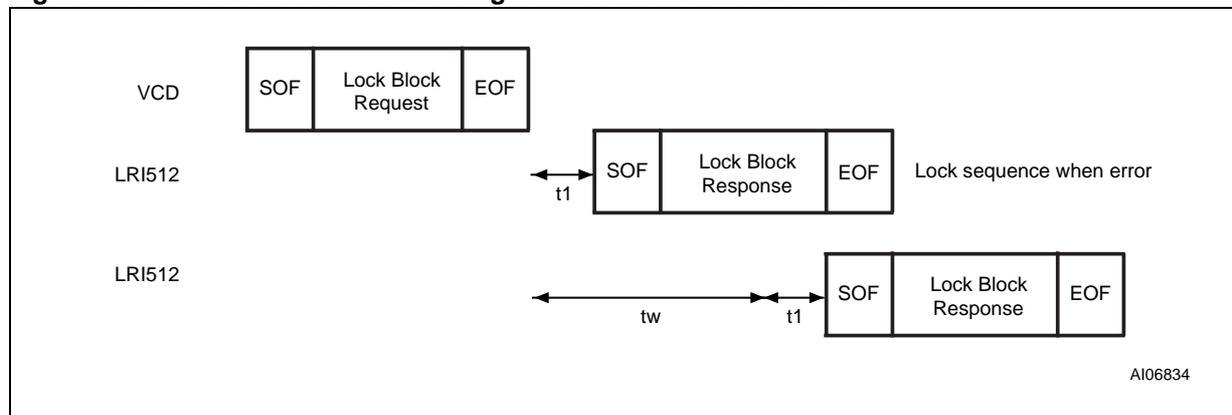
Table 32. Lock Block Response Format when Error Flag is NOT Set

| Response SOF | Response_Flags | CRC16 | Response EOF |
|--------------|----------------|---------|--------------|
| | 8 bits | 16 bits | |

Table 33. Lock Block Response Format when Error Flag is Set

| Response SOF | Response_Flags | Error Code | CRC16 | Response EOF |
|--------------|----------------|------------|---------|--------------|
| | 8 bits | 8 bits | 16 bits | |

Figure 36. LOCK Block Frame Exchange between VCD and LRI512



SELECT

Command Code = 0x25

When receiving the Select Command:

- if the UID is equal to its own UID, the LRI512 enter or stay in the Selected state and send a Response.
- if it is different, the selected LRI512 return to the Ready state and do not send a Response.

Request parameter (Table 34):

- UID

Response parameter (Table 35):

- No parameter.

Response parameter (Table 36):

- Error Code as Error_Flag is set

Table 34. Select Request Format

| Request SOF | Request Flags | Select | UID | CRC16 | Request EOF |
|-------------|---------------|--------|---------|---------|-------------|
| | 8 bits | 0x25 | 64 bits | 16 bits | |

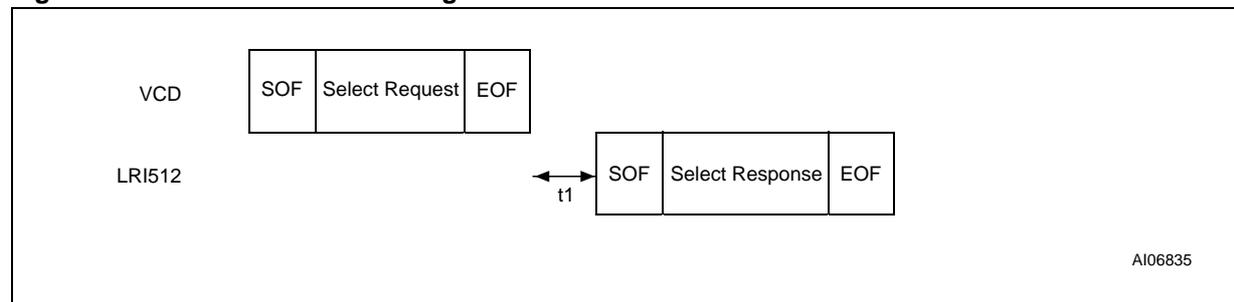
Table 35. Select Block Response Format when Error Flag is NOT Set

| Response SOF | Response_Flags | CRC16 | Response EOF |
|--------------|----------------|---------|--------------|
| | 8 bits | 16 bits | |

Table 36. Select Response Format when Error Flag is Set

| Response SOF | Response_Flags | Error Code | CRC16 | Response EOF |
|--------------|----------------|------------|---------|--------------|
| | 8 bits | 8 bits | 16 bits | |

Figure 37. SELECT Frame Exchange between VCD and LRI512



LRI512

RESET TO READY

Command Code = 0x26

When receiving a Reset to Ready Command, the LRI512 return to the Ready state.

Request parameter (Table 37):

- UID (Optional)

Response parameter (Table 38):

- No parameter.

Response parameter (Table 39):

- Error Code as Error_Flag is set

Table 37. Reset to Ready Request Format

| Request SOF | Request Flags | Reset to Ready | UID | CRC16 | Request EOF |
|-------------|---------------|----------------|---------|---------|-------------|
| | 8 bits | 0x26 | 64 bits | 16 bits | |

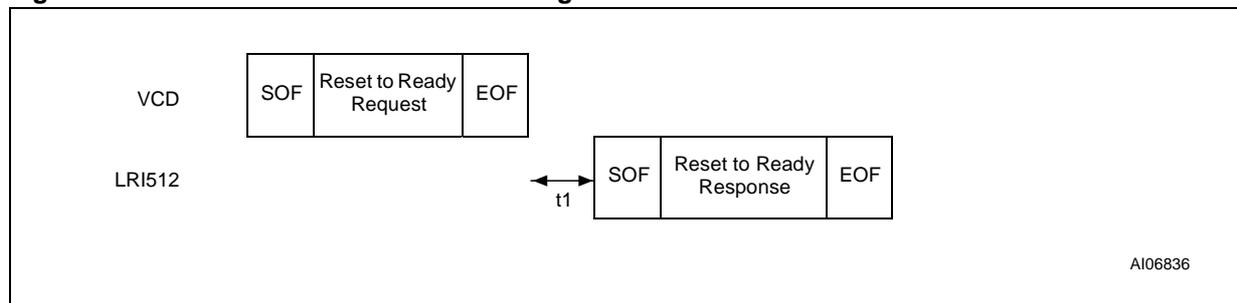
Table 38. Reset to Ready Response Format when Error Flag is NOT Set

| Response SOF | Response_Flags | CRC16 | Response EOF |
|--------------|----------------|---------|--------------|
| | 8 bits | 16 bits | |

Table 39. Reset to ready Response Format when Error Flag is Set

| Response SOF | Response_Flags | Error Code | CRC16 | Response EOF |
|--------------|----------------|------------|---------|--------------|
| | 8 bits | 8 bits | 16 bits | |

Figure 38. RESET to READY Frame Exchange between VCD and LRI512



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WRITE AFI

Command Code = 0x27

When receiving the Write AFI Request, the LRI512 write the AFI byte value into its memory. The Option_Flag is not supported.

During the write cycle t_W , no modulation (never 100% nor 10%) shall occur. If so, the LRI512 may not Write correctly the AFI value into the memory. The t_W delay is a multiple of $t_{1nominal}$.

Request parameter (Table 40):

- UID (Optional)
- AFI

Response parameter (Table 41):

- No parameter.

Response parameter (Table 42):

- Error Code as Error_Flag is set

Table 40. Write AFI Request Format

| Request SOF | Request Flags | Write AFI | UID | AFI | CRC16 | Request EOF |
|-------------|---------------|-----------|---------|--------|---------|-------------|
| | 8 bits | 0x27 | 64 bits | 8 bits | 16 bits | |

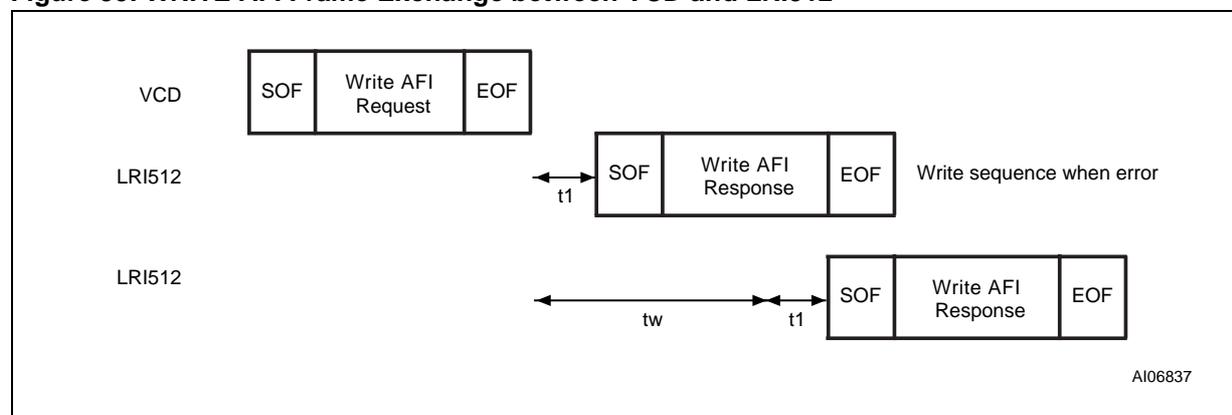
Table 41. Write AFI Response Format when Error Flag is NOT Set

| Response SOF | Response_Flags | CRC16 | Response EOF |
|--------------|----------------|---------|--------------|
| | 8 bits | 16 bits | |

Table 42. Write AFI Response Format when Error Flag is Set

| Response SOF | Response_Flags | Error Code | CRC16 | Response EOF |
|--------------|----------------|------------|---------|--------------|
| | 8 bits | 8 bits | 16 bits | |

Figure 39. WRITE AFI Frame Exchange between VCD and LRI512



LRI512

LOCK AFI

Command Code = 0x28

When receiving the Lock AFI Request, the LRI512 lock the AFI value permanently. The Option_Flag is not supported.

During the write cycle t_w , no modulation (never 100% nor 10%) shall occur. If so, the LRI512 may not Lock correctly the AFI value into the memory. The t_w delay is a multiple of $t_{1nominal}$.

Request parameter (Table 43):

- UID (Optional)

Response parameter (Table 44):

- No parameter.

Response parameter (Table 45):

- Error Code as Error_Flag is set

Table 43. Lock AFI Request Format

| Request SOF | Request Flags | Lock AFI | UID | CRC16 | Request EOF |
|-------------|---------------|----------|---------|---------|-------------|
| | 8 bits | 0x28 | 64 bits | 16 bits | |

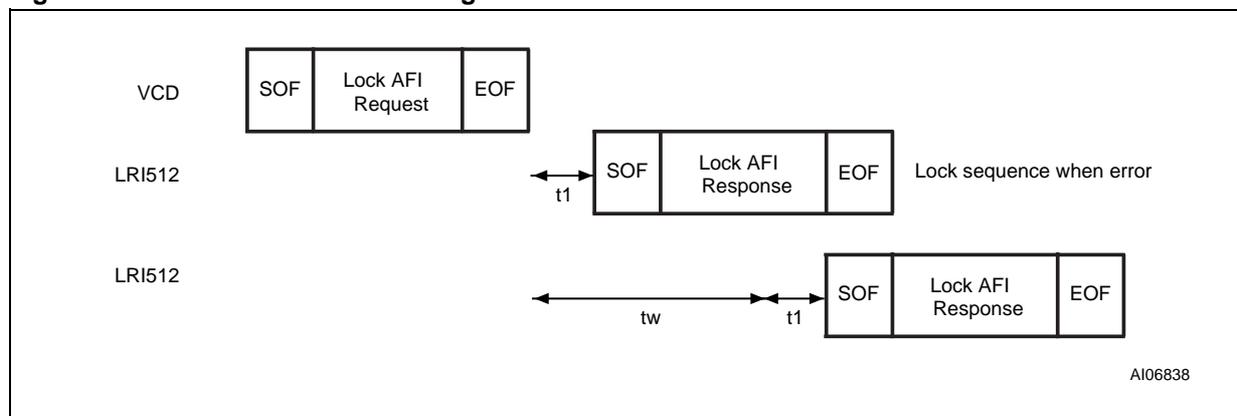
Table 44. Lock AFI Response Format when Error Flag is NOT Set

| Response SOF | Response_Flags | CRC16 | Response EOF |
|--------------|----------------|---------|--------------|
| | 8 bits | 16 bits | |

Table 45. Lock AFI Response Format when Error Flag is Set

| Response SOF | Response_Flags | Error Code | CRC16 | Response EOF |
|--------------|----------------|------------|---------|--------------|
| | 8 bits | 8 bits | 16 bits | |

Figure 40. LOCK AFI Frame Exchange between VCD and LRI512



ACTIVATE EAS

Command Code = 0xA0

When receiving the Activate EAS Request, the LRI512 set the non-volatile EAS bit. The Option_Flag is not supported.

During the write cycle t_W , no modulation (never 100% nor 10%) shall occur. If so, the LRI512 may

not set correctly the EAS bit. The t_W delay is a multiple of $t_{1\text{nominal}}$.

Request parameter (Table 46):

- UID (Optional)

Response parameter (Table 47):

- No parameter.

Response parameter (Table 48):

- Error Code as Error_Flag is set

Table 46. Activate EAS Request Format

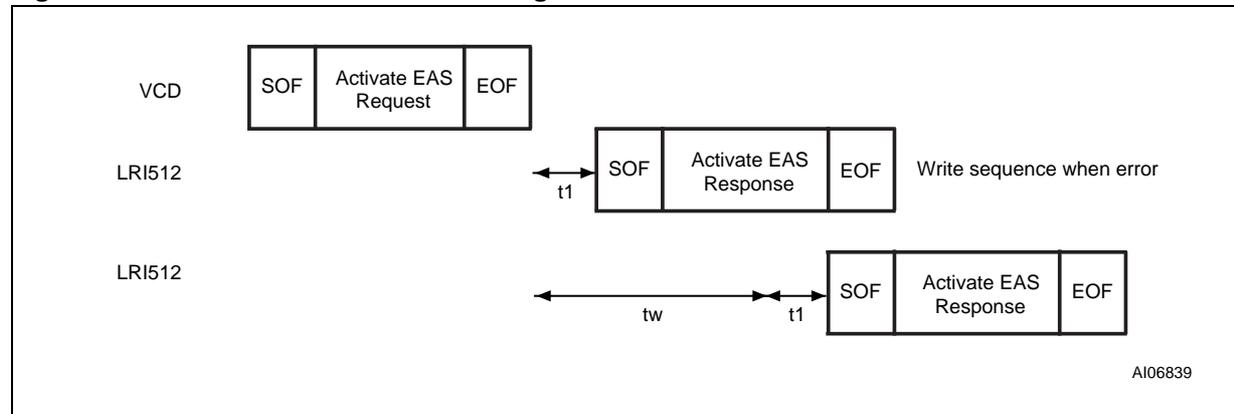
| Request SOF | Request Flags | Activate EAS | IC Mfg code | UID | CRC16 | Request EOF |
|-------------|---------------|--------------|-------------|---------|---------|-------------|
| | 8 bits | 0xA0 | 0x02 | 64 bits | 16 bits | |

Table 47. Activate EAS Response Format when Error Flag is NOT Set

| Response SOF | Response_Flags | CRC16 | Response EOF |
|--------------|----------------|---------|--------------|
| | 8 bits | 16 bits | |

Table 48. Activate EAS Response Format when Error Flag is Set

| Response SOF | Response_Flags | Error Code | CRC16 | Response EOF |
|--------------|----------------|------------|---------|--------------|
| | 8 bits | 8 bits | 16 bits | |

Figure 41. ACTIVATE EAS Frame Exchange between VCD and LRI512

DEACTIVATE EAS

Command Code = 0xA1

When receiving the De-activate EAS Request, the LRI512 reset the non-volatile EAS bit. The Option_Flag is not supported.

During the write cycle t_w , no modulation (never 100% nor 10%) shall occur. If so, the LRI512 may not reset correctly the EAS bit. The t_w delay is a multiple of $t_{1nominal}$.

Request parameter (Table 49):

- UID (Optional)

Response parameter (Table 50):

- No parameter.

Response parameter (Table 51):

- Error Code as Error_Flag is set

Table 49. De-activate EAS Request Format

| Request SOF | Request Flags | De-activate EAS | IC Mfg code | UID | CRC16 | Request EOF |
|-------------|---------------|-----------------|-------------|---------|---------|-------------|
| | 8 bits | 0xA1 | 0x02 | 64 bits | 16 bits | |

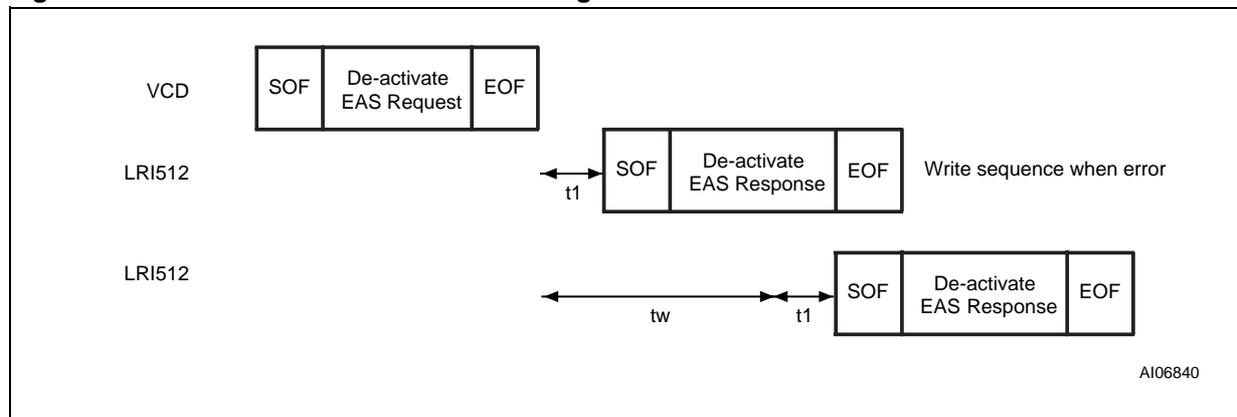
Table 50. De-activate EAS Response Format when Error Flag is NOT Set

| Response SOF | Response_Flags | CRC16 | Response EOF |
|--------------|----------------|---------|--------------|
| | 8 bits | 16 bits | |

Table 51. De-activate EAS Response Format when Error Flag is Set

| Response SOF | Response_Flags | Error Code | CRC16 | Response EOF |
|--------------|----------------|------------|---------|--------------|
| | 8 bits | 8 bits | 16 bits | |

Figure 42. DE-ACTIVATE EAS Frame Exchange between VCD and LRI512



POOL EAS

Command Code = 0xA2

When receiving the POOL EAS Request, all LRI512 with the non-volatile EAS bit set generate the EAS signal.

Request parameter (Table 52 or Table 53):

- No parameter

Table 52. POOL EAS Request Format for One Sub-carrier Modulation Answer

| Request SOF | Request_Flags | POOL EAS | IC Mfg code | CRC16 | Request EOF |
|-------------|---------------|----------|-------------|---------|-------------|
| | 0x00 | 0xA2 | 0x02 | 16 bits | |

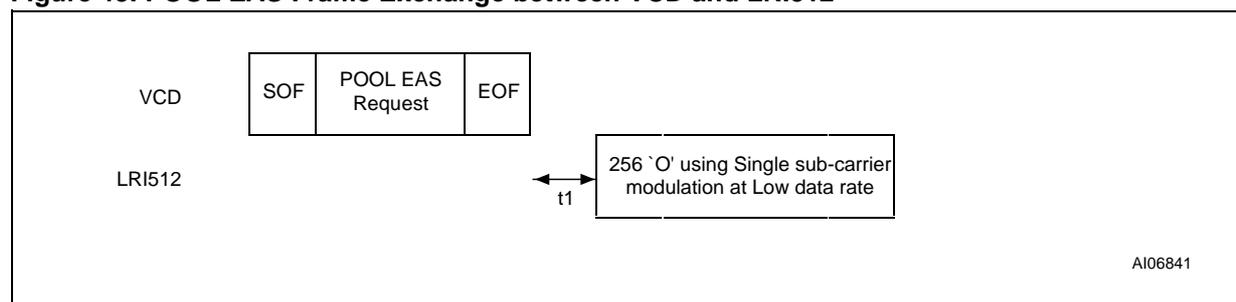
Table 53. POOL EAS Request Format for Two Sub-carrier Modulation Answer

| Request SOF | Request_Flags | POOL EAS | IC Mfg code | CRC16 | Request EOF |
|-------------|---------------|----------|-------------|---------|-------------|
| | 0x01 | 0xA2 | 0x02 | 16 bits | |

POOL EAS Response Format when the request frame is correctly received

The LRI512 generates a continuous stream of 256 bits at '0' using the One or Two sub-carrier modulation at Low data rate ended by 2 CRC bytes.

Figure 43. POOL EAS Frame Exchange between VCD and LRI512



APPENDIX A

The following pseudo-code describes how the anti-collision could be implemented on the VCD, using recursive functions.

Algorithm for Pulsed Slots

```
function push (mask, address)           ; pushes on private stack
function pop (mask, address)            ; pops from private stack
function pulse_next_pause               ; generates a power pulse
function store(LRI512_UID)              ; stores LRI512_UID

function poll_loop (sub_address_size as integer)
  pop (mask, address)
  mask = address & mask                  ; generates new mask
                                          ; send the Request

  mode = anti-collision
  send_Request (Request_cmd, mode, mask length, mask value)
  for sub_address = 0 to (2^sub_address_size - 1)
    pulse_next_pause
    if no_collision_is_detected         ; LRI512 is inventoried
      then
        store (LRI512_UID)
      else                               ; remember a collision was detected
        push(mask, address)
      endif
    next sub_address

    if stack_not_empty                  ; if some collisions have been detected and
      then                               ; not yet processed, the function calls itself
        poll_loop (sub_address_size)    ; recursively to process the last stored
collision
      endif
end poll_loop

main_cycle:
  mask = null
  address = null
  push (mask, address)
  poll_loop(sub_address_size)
end_main_cycle
```

APPENDIX B

The CRC Error Detection Method

The Cyclic Redundancy Check (CRC) is calculated on all data contained in a message, from the

start of the Flags through to the end of Data. This CRC is used from the VCD to the LRI512, and from the LRI512 to the VCD.

Table 54. CRC Definition

| CRC Definition | | | | | |
|----------------|---------|--------------------------------------|-----------|--------|---------|
| CRC Type | Length | Polynomial | Direction | Preset | Residue |
| ISO/IEC 13239 | 16 bits | $X^{16} + X^{12} + X^5 + 1$ = 0x8408 | Backward | 0xFFFF | 0xF0B8 |

To add extra protection against shift errors, a further transformation on the calculated CRC is made. The One's Complement of the calculated CRC is the value attached to the message for transmission.

For checking of received messages the two CRC bytes are often also included in the re-calculation, for ease of use. In this case, given the expected

value for the generated CRC is the residue of F0B8h

CRC Calculation Example

This example in C language illustrates one method of calculating the CRC on a given set of bytes comprising a message.

C-Example to calculate or check the CRC16 according to ISO/IEC 13239

```
#define POLYNOMIAL0x8408// x^16 + x^12 + x^5 + 1
#define PRESET_VALUE0xFFFF
#define CHECK_VALUE0xF0B8

#define NUMBER_OF_BYTES4// Example: 4 data bytes
#define CALC_CRC1
#define CHECK_CRC0

void main()
{
    unsigned int current_crc_value;
    unsigned char array_of_databytes[NUMBER_OF_BYTES + 2] = {1, 2, 3, 4, 0x91, 0x39};
    int number_of_databytes = NUMBER_OF_BYTES;
    int calculate_or_check_crc;
    int i, j;
    calculate_or_check_crc = CALC_CRC;
    // calculate_or_check_crc = CHECK_CRC;// This could be an other example
    if (calculate_or_check_crc == CALC_CRC)
    {
        number_of_databytes = NUMBER_OF_BYTES;
    }
    else // check CRC
    {
        number_of_databytes = NUMBER_OF_BYTES + 2;
    }

    current_crc_value = PRESET_VALUE;

    for (i = 0; i < number_of_databytes; i++)
    {
        current_crc_value = current_crc_value ^ ((unsigned int)array_of_databytes[i]);

        for (j = 0; j < 8; j++)
        {
            if (current_crc_value & 0x0001)
            {
```

```
        current_crc_value = (current_crc_value >> 1) ^ POLYNOMIAL;
    }
    else
    {
        current_crc_value = (current_crc_value >> 1);
    }
}

if (calculate_or_check_crc == CALC_CRC)
{
    current_crc_value = ~current_crc_value;

    printf ("Generated CRC is 0x%04X\n", current_crc_value);

    // current_crc_value is now ready to be appended to the data stream
    // (first LSByte, then MSByte)
}
else // check CRC
{
    if (current_crc_value == CHECK_VALUE)
    {
        printf ("Checked CRC is ok (0x%04X)\n", current_crc_value);
    }
    else
    {
        printf ("Checked CRC is NOT ok (0x%04X)\n", current_crc_value);
    }
}
}
```

APPENDIX C**Application Family Identifier (AFI)**

The AFI (Application Family Identifier) represents the type of application targeted by the VCD and is used to extract from all the LRI512 present only the LRI512 meeting the required application criteria.

It is programmed by the LRI512 issuer (the purchaser of the LRI512). Once locked, it cannot be modified.

The most significant nibble of AFI is used to code one specific or all application families, as defined in Table 55.

The least significant nibble of AFI is used to code one specific or all application sub-families. Sub-family codes other than 0 are proprietary.

Table 55. AFI Coding

| AFI Most Significant Nibble | AFI Least Significant Nibble | Meaning VICCs respond from | Examples / Note |
|------------------------------------|-------------------------------------|---------------------------------------|--------------------------------|
| 0 | 0 | All families and sub-families | No applicative preselection |
| 'X' | 0 | All sub-families of family X | Wide applicative preselection |
| 'X' | 'Y' | Only the Yth sub-family of family X | |
| 0 | 'Y' | Proprietary sub-family Y only | |
| 1 | 0, 'Y' | Transport | Mass transit, Bus, Airline,... |
| 2 | 0, 'Y' | Financial | IEP, Banking, Retail,... |
| 3 | 0, 'Y' | Identification | Access Control,... |
| 4 | 0, 'Y' | Telecommunication | Public Telephony, GSM,... |
| 5 | 0, 'Y' | Medical | |
| 6 | 0, 'Y' | Multimedia | Internet services.... |
| 7 | 0, 'Y' | Gaming | |
| 8 | 0, 'Y' | Data Storage | Portable Files, ... |
| 9 | 0, 'Y' | Item Management | |
| A | 0, 'Y' | Express Parcels | |
| B | 0, 'Y' | Postal Services | |
| C | 0, 'Y' | Airline Bags | |
| D | 0, 'Y' | RFU | |
| E | 0, 'Y' | RFU | |
| F | 0, 'Y' | RFU | |

Note: X = 1h to Fh, Y = 1h to Fh

MAXIMUM RATING

Stressing the device above the rating listed in the Absolute Maximum Ratings table may cause permanent damage to the device. These are stress ratings only and operation of the device at these or any other conditions above those indicated in the Operating sections of this specification is not im-

plied. Exposure to Absolute Maximum Rating conditions for extended periods may affect device reliability. Refer also to the STMicroelectronics SURE Program and other relevant quality documents.

Table 56. Absolute Maximum Ratings

| Symbol | Parameter | Condition | Min. | Max. | Unit | |
|------------------|---|-----------|--|-------|------|----|
| T _{STG} | Storage Temperature | W4 | ST antistatic bag, max 23 months | 15 | 25 | °C |
| | | SB | Mounted wafer in a wafer-sawing box (8"), max 25 wafers | 15 | 25 | °C |
| | | A1T/ISOR | 40-60% RH, max 2 Years | 15 | 25 | °C |
| | | A1S/ISOR | Reels in shrink film and packed in hexagonal cardboard box | 15 | 25 | °C |
| | | A2T/ISOK | 40% RH, max 1 year | 15 | 25 | °C |
| | | C40 | Reels in ST cardboard box | 15 | 25 | °C |
| V _{MAX} | Maximum Input Voltage on AC0 / AC1 | | -7 | 7 | V | |
| V _{ESD} | Electrostatic Discharge Voltage ² | A1T/ISOR | ISO 10373-7 | -7000 | 7000 | V |
| | | A1S/ISOR | ISO 10373-7 | -7000 | 7000 | V |
| | | A2T/ISOK | ISO 10373-7 | -7000 | 7000 | V |
| | | C40 | ISO 10373-7 | -7000 | 7000 | V |

Note: 1. IPC/JEDEC J-STD-020A

2. ESD test: ISO10373-7 specification

DC AND AC PARAMETERS

This section summarizes the operating and measurement conditions, and the DC and AC characteristics of the device. The parameters in the DC and AC Characteristic tables that follow are derived from tests performed under the Measure-

ment Conditions summarized in the relevant tables. Designers should check that the operating conditions in their circuit match the measurement conditions when relying on the quoted parameters.

Table 57. Operating Conditions

| Symbol | Parameter | Min. | Max. | Unit |
|----------------|-----------|------|------|------|
| T _A | A1T/ISOR | -20 | 85 | °C |
| | A1S/ISOR | -20 | 85 | °C |
| | A2T/ISOK | -20 | 85 | °C |
| | C40 | -20 | 85 | °C |

Figure 44. LRI512 Synchronous Timing, Transmit and Receive

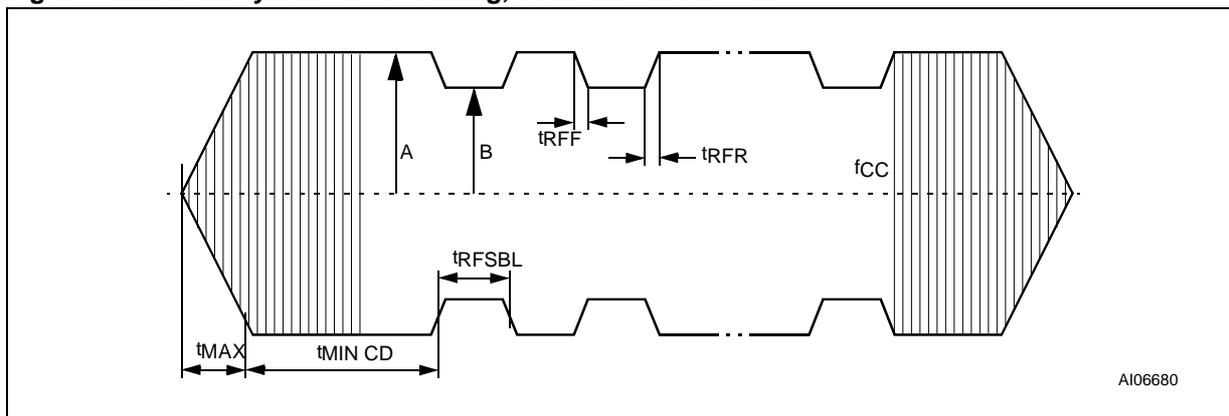


Figure 44 shows an ASK modulated signal, from the VCD to the LRI512. The test condition for the AC/DC parameters are:

- Close coupling condition with tester antenna (1mm)
- Gives LRI512 performance on tag antenna

Table 58. DC Characteristics

| Symbol | Parameter | Test Condition (in addition to those in Table 57) | Min. | Typ. | Max. | Unit |
|-----------|----------------------------------|---|------------|------|------|---------|
| V_{CC} | Regulated Voltage | | 1.5 | | 3.0 | V |
| V_{RET} | Retromodulated Induced Voltage | A1T/ISOR | ISO10373-7 | 10 | | mV |
| | | A1S/ISOR | ISO10373-7 | 10 | | mV |
| | | A2T/ISOK | ISO10373-7 | 10 | | mV |
| | | C40 | ISO10373-7 | 10 | | mV |
| I_{CC} | Supply Current (Active in Read) | $V_{CC} = 3.0V$ | | | 150 | μA |
| I_{CC} | Supply Current (Active in Write) | $V_{CC} = 3.0V$ | | | 400 | μA |
| C_{TUN} | Internal Tuning Capacitor | $f=13.56Mhz$ for W4/22 | | 18.5 | | pF |
| C_{TUN} | Internal Tuning Capacitor | $f=13.56Mhz$ for W4/30 | | 26 | | pF |

Table 59. AC Characteristics

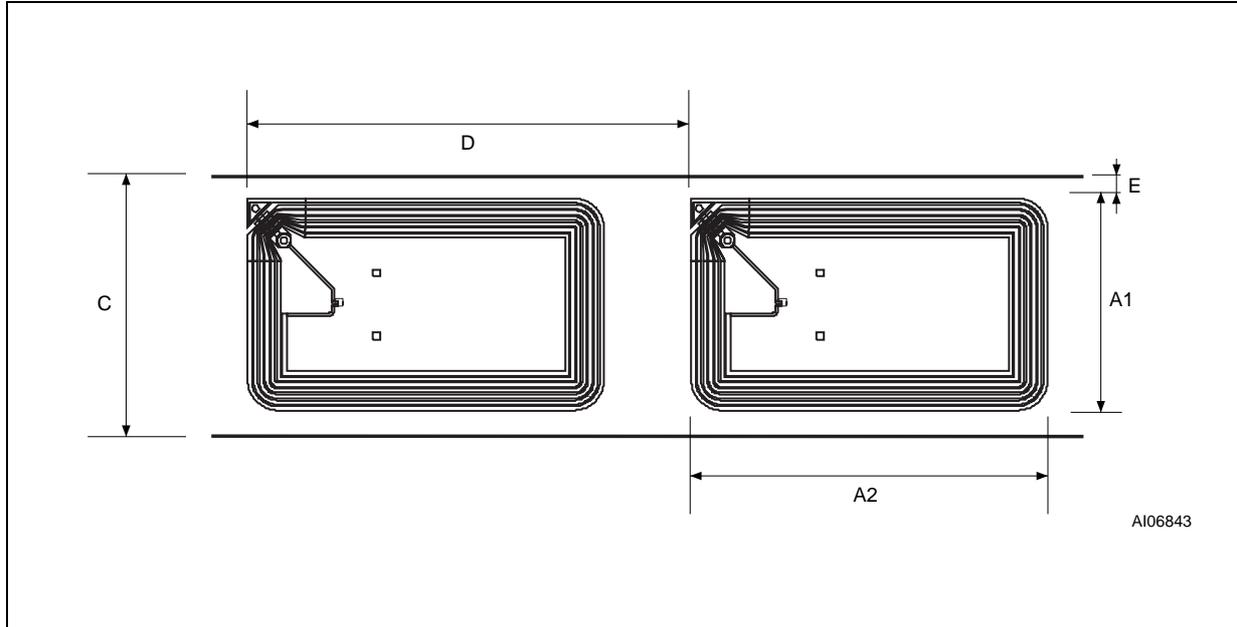
| Symbol | Parameter | Test Condition (in addition to those in Table 57) | Min. | Typ. | Max. | Unit |
|--------------------|--|--|--------|--------|--------|------------|
| f_{CC} | External RF Signal Frequency | | 13.553 | 13.56 | 13.567 | MHz |
| $MI_{CARRIER}$ | 10% Carrier Modulation Index | $MI=(A-B)/(A+B)$ | 10 | | 30 | % |
| t_{RFR}, t_{RFF} | 10% Rise and Fall time | | 0 | | 3.0 | μs |
| t_{RFSBL} | 10% Minimum Pulse Width for bit | | 7.1 | | 9.44 | μs |
| $MI_{CARRIER}$ | 100% Carrier Modulation Index | $MI=(A-B)/(A+B)$ | 95 | | 100 | % |
| t_{RFR}, t_{RFF} | 100% Rise and Fall time | | 0 | | 3.5 | μs |
| t_{RFSBL} | 100% Minimum Pulse Width for bit | | 7.1 | | 9.44 | μs |
| t_{JIT} | Bit pulse Jitter | | -2 | | +2 | μs |
| t_{MAX} | Maximum Carrier Rise Time | Zero to Maximum field strength induced Voltage on Coil | | | 3 | V/ μs |
| t_{MINCD} | Minimum Time from Carrier Generation to First Data | From H-field min | | 0.1 | 1 | ms |
| f_{SH} | Subcarrier Frequency High | $F_{CC}/32$ | | 423.75 | | kHz |
| f_{SL} | Subcarrier Frequency Low | $F_{CC}/28$ | | 484.28 | | kHz |
| t_1 | Time for LRI512 Response | $4224/F_S$ | 313 | 320.9 | 322 | μs |
| t_2 | Time between Commands | $4224/F_S$ | 309 | 311.5 | 314 | μs |
| r_L | Resistive Load (for Modulation) | | 500 | 1000 | 2000 | Ω |
| P_A | H-field Energy on LRI512 Antenna | A1T/ISOR | 0.15 | | 5 | A/m |
| | | A1S/ISOR | 0.15 | | 5 | A/m |
| | | A2T/ISOK | 0.15 | | 5 | A/m |
| | | C40 | 1 | | 5 | A/m |
| t_W | Programming Time | | | | 5 | ms |

Note: 1. P_A Min is the minimum H-field required to communicate with the LRI512

P_A Max is the maximum H-field that the device can support before clamping the incoming signal

PACKAGE MECHANICAL

A1T/ISOR – Copper Antenna, Package Outline

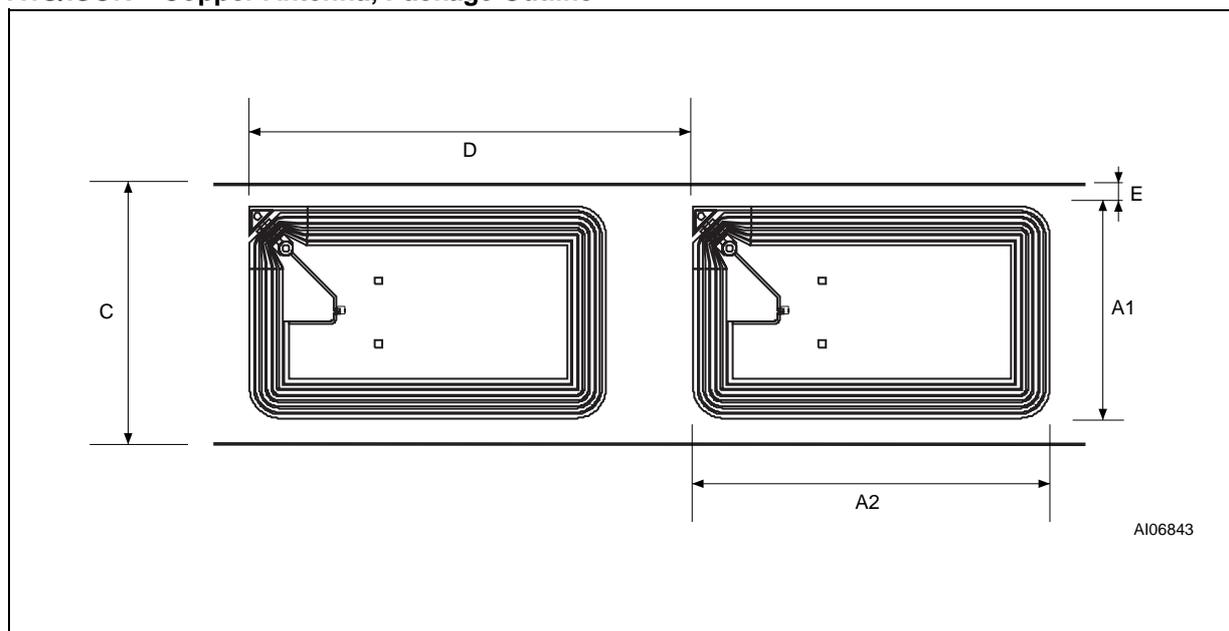


Note: Drawing is not to scale.

A1T/ISOR – Copper Antenna, Package Mechanical Data

| Symbol | millimeters | | | inches | | |
|---|-------------|-------|-------|----------|-------|-------|
| | Typ | Min | Max | Typ | Min | Max |
| A1 (Coil Width) | 45 | 44.5 | 45.5 | 1.772 | 1.752 | 1.791 |
| A2 (Coil Length) | 76 | 75.5 | 76.5 | 2.992 | 2.972 | 3.012 |
| C (Web Width) | 48 | 47.5 | 48.5 | 1.890 | 1.870 | 1.909 |
| D (Pitch) | 96 | 95.5 | 96.5 | 3.780 | 3.760 | 3.800 |
| E (Coil distance from Web edge) | 1.5 | 1 | 2 | 0.059 | 0.039 | 0.079 |
| (Overall Thickness of copper antenna coil) | 0.110 | 0.090 | 0.130 | 0.004 | 0.003 | 0.005 |
| (Silicon Thickness) | 0.180 | 0.165 | 0.195 | 0.007 | 0.006 | 0.008 |
| Q (Unloaded Q value) | 35 | | | 35 | | |
| F _{NOM} (Unloaded free-air resonance) | 14.6 MHz | | | 14.6 MHz | | |

A1S/ISOR – Copper Antenna, Package Outline

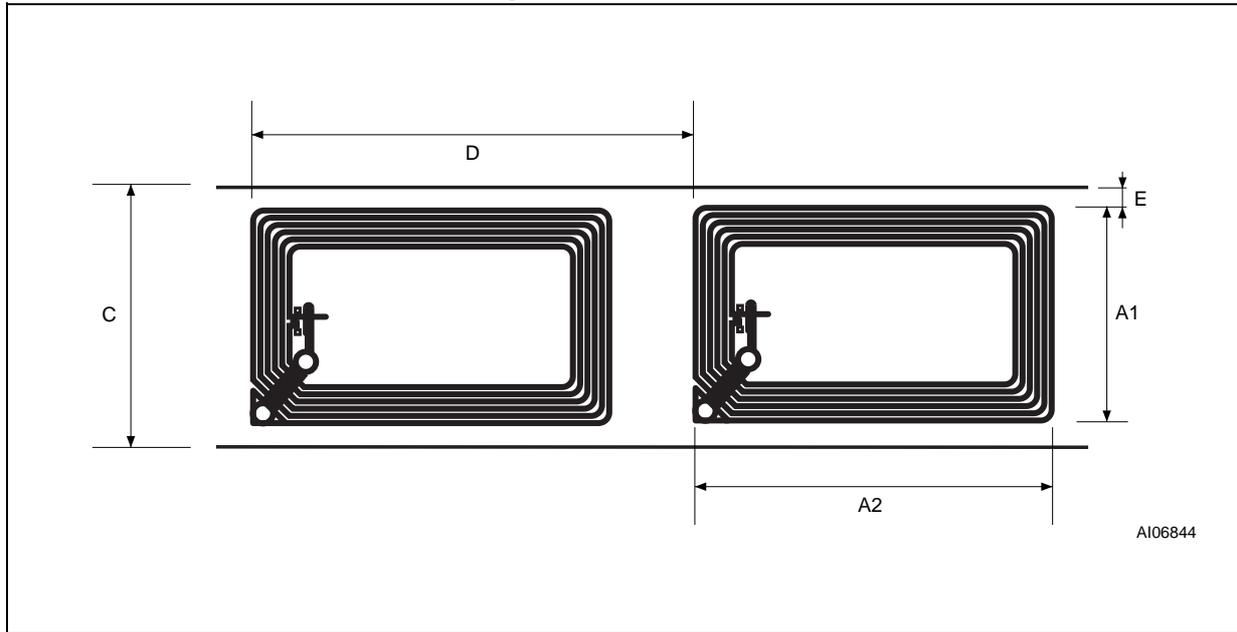


Note: Drawing is not to scale.

A1S/ISOR – Copper Antenna, Package Mechanical Data

| Symbol | millimeters | | | inches | | |
|--|-------------|-------|-------|----------|-------|-------|
| | Typ | Min | Max | Typ | Min | Max |
| A1 (Coil Width) | 45 | 44.5 | 45.5 | 1.772 | 1.752 | 1.791 |
| A2 (Coil Length) | 76 | 75.5 | 76.5 | 2.992 | 2.972 | 3.012 |
| C (Web Width) | 48 | 47.5 | 48.5 | 1.890 | 1.870 | 1.909 |
| D (Pitch) | 96 | 95.5 | 96.5 | 3.780 | 3.760 | 3.800 |
| E (Coil distance from Web edge) | 1.5 | 1 | 2 | 0.059 | 0.039 | 0.079 |
| (Overall Thickness of copper antenna coil) | 0.110 | 0.090 | 0.130 | 0.004 | 0.003 | 0.005 |
| (Silicon Thickness) | 0.180 | 0.165 | 0.195 | 0.007 | 0.006 | 0.008 |
| Q (Unloaded Q value) | 35 | | | 35 | | |
| F _{NOM} (Unloaded free-air resonance) | 14.6 MHz | | | 14.6 MHz | | |

A2T/ISOK – Aluminium Antenna, Package Outline

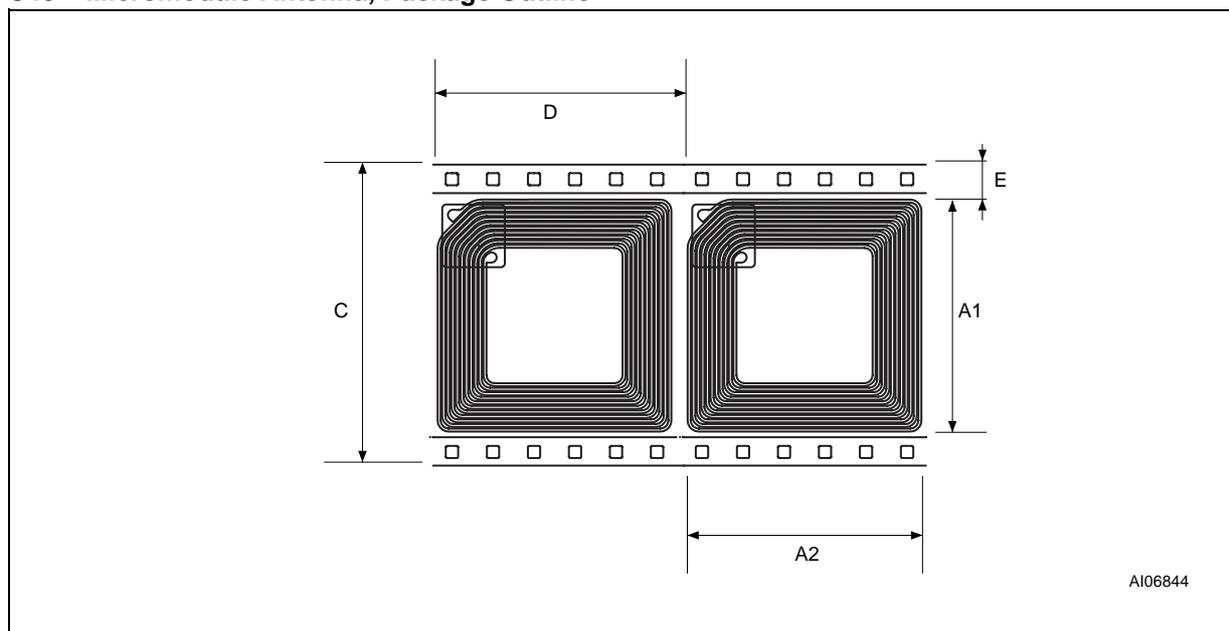


Note: Drawing is not to scale.

A2T/ISOK – Aluminium Antenna, Package Mechanical Data

| Symbol | millimeters | | | inches | | |
|---|-------------|-------|-------|----------|-------|-------|
| | Typ | Min | Max | Typ | Min | Max |
| A1 (Coil Width) | 45 | 44.5 | 45.5 | 1.772 | 1.752 | 1.791 |
| A2 (Coil Length) | 76 | 75.5 | 76.5 | 2.992 | 2.972 | 3.012 |
| C (Web Width) | 48 | 47.5 | 48.5 | 1.890 | 1.870 | 1.909 |
| D (Pitch) | 96 | 95.5 | 96.5 | 3.780 | 3.760 | 3.800 |
| E (Coil distance from Web edge) | 1.5 | 1 | 2 | 0.059 | 0.039 | 0.079 |
| (Overall Thickness of copper antenna coil) | 0.100 | 0.080 | 0.120 | 0.004 | 0.003 | 0.005 |
| (Silicon Thickness) | 0.180 | 0.165 | 0.195 | 0.007 | 0.006 | 0.008 |
| Q (Unloaded Q value) | | | | | | |
| F _{NOM} (Unloaded free-air resonance) | 14.6 MHz | | | 14.6 MHz | | |

C40 – Micromodule Antenna, Package Outline



Note: Drawing is not to scale.

C40 – Micromodule Antenna, Package Mechanical Data

| Symbol | millimeters | | | inches | | |
|--|-------------|-------|-------|----------|-------|-------|
| | Typ | Min | Max | Typ | Min | Max |
| A1 (Coil Width) | 27.5 | 27.4 | 27.6 | 1.083 | 1.079 | 1.087 |
| A2 (Coil Length) | 27.5 | 27.4 | 27.6 | 1.083 | 1.079 | 1.087 |
| C (Web Width) | 35.0 | 34.9 | 35.1 | 1.378 | 1.374 | 1.382 |
| D (Pitch) | 28.5 | 28.4 | 28.6 | 1.122 | 1.118 | 1.126 |
| E (Coil distance from Web edge) | 3.75 | | | 0.148 | | |
| (Overall Thickness of copper antenna coil) | 0.190 | 0.187 | 0.193 | 0.007 | 0.007 | 0.008 |
| (Silicon Thickness) | 0.180 | 0.165 | 0.195 | 0.007 | 0.006 | 0.008 |
| Q (Unloaded Q value) | | | | | | |
| F _{NOM} (Unloaded free-air resonance) | 14.4 MHz | | | 14.4 MHz | | |

PART NUMBERING

Table 60. Ordering Information Scheme

Example: LRI512 - W4/22

| Delivery Form | |
|---------------|--|
| W4/22 | 180 $\mu\text{m} \pm 15 \mu\text{m}$ unsawn wafer, 18.5 pF tuning capacitor |
| W4/30 | 180 $\mu\text{m} \pm 15 \mu\text{m}$ unsawn wafer, 26 pF tuning capacitor |
| SBN18/22 | 180 $\mu\text{m} \pm 15 \mu\text{m}$ sawn wafer with bumps, 18.5 pF tuning capacitor, 8-inch frame |
| SBN16/22 | 180 $\mu\text{m} \pm 15 \mu\text{m}$ sawn wafer with bumps, 18.5 pF tuning capacitor, 6-inch frame |
| A1T/ISOR | ISO Copper Antenna on tape |
| A1S/ISOR | ISO Copper Adhesive Antenna on tape |
| A2T/ISOK | ISO Aluminium Antenna on tape |
| C40 | Micromodule Antenna on Super 35mm tape |

The notation used for the device number is as shown in Table 60. For a list of available options (speed, package, etc.) or for further information on any aspect of this device, please see the current

Memory Shortform Catalogue, or contact your nearest ST Sales Office, or email:
memories.contactless@st.com

REVISION HISTORY**Table 61. Document Revision History**

| Date | Rev. | Description of Revision |
|-------------|------|-------------------------|
| 16-Jul-2002 | 1.0 | Document written |

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