

TOSHIBA CMOS DIGITAL INTEGRATED CIRCUIT SILICON MONOLITHIC

T9947S, JT9947X-AS

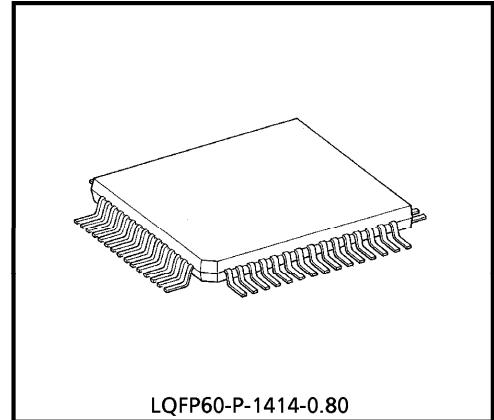
T9947S, JT9947X-AS CMOS SINGLE-CHIP LSI FOR LCD CALCULATOR

The T9947S, JT9947X-AS is a single-chip microcomputer for 10-digit 1-memory electronic calculator.

T9947S, JT9947X-AS can drive the liquid crystal display (LCD). Single power supply operation, low-power consumption make it suitable for solar battery or battery operated pocketable calculator.

FEATURES

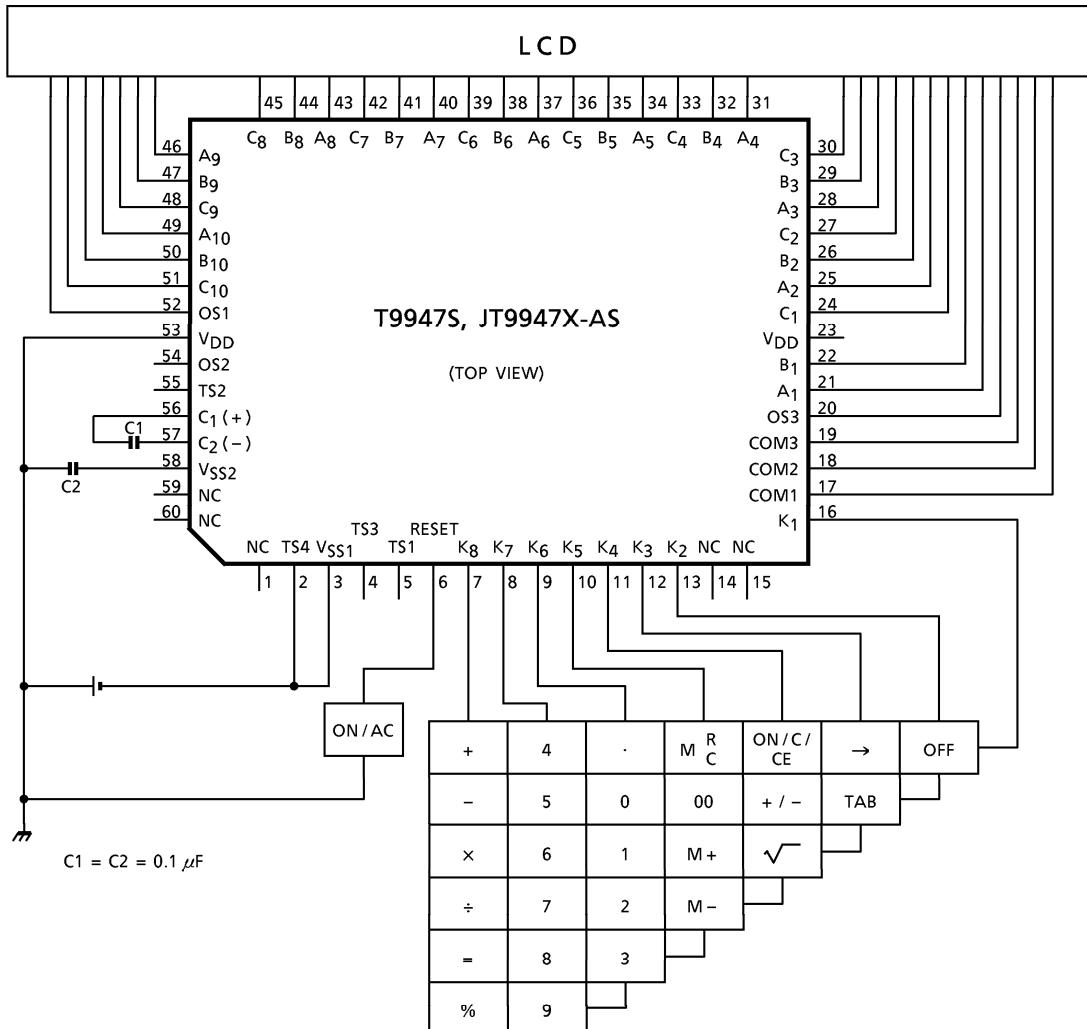
- 10 digits of data and 1 symbol digit for calculator.
- Algebraic calculation mode.
- Punctuation.
- Standard 4 functions (+, -, ×, ÷), square root, percent with automatic add-on / discount, automatic constant calculations, chain calculations, memory calculations with memory overflow protection.
- Internal keyboard decoding and denouncing.
- Complementary output buffer for direct driving of liquid crystal display (LCD : FEM type - 3.0 V, 1/2 bias, 1/3 duty).
- Single power supply (- 1.5 V typ.).
- Quad in line flat package (60 pin).
- Very low power consumption (3.0 μ W typ. at wait).
- Very wide range of operating voltage ($V_{SS1} = -1.2 \sim -2.0$ V).



Weight : 0.66 g (Typ.)

SYSTEM BLOCK DIAGRAM

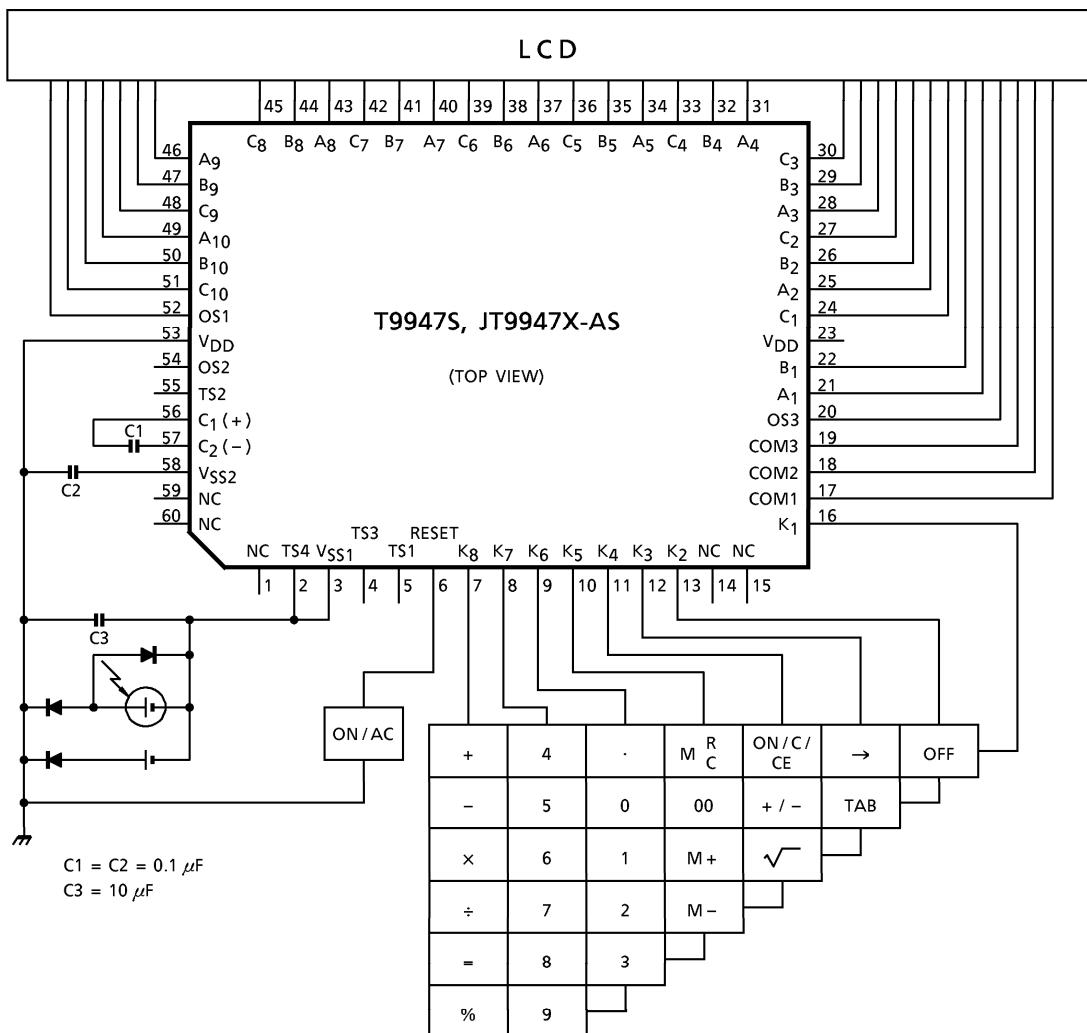
Battery Type



(Note) : TS4 { V_{DD} OFF MODE DISABLE
 V_{SS1} OFF MODE ENABLE

Solar Capacitor $C_3 \leq 10 \mu\text{F}$
 $R_{key} \leq 20 \text{ k}\Omega$ (-1.2 V)
 $\leq 135 \text{ k}\Omega$ (-1.5 V)

Dual Type

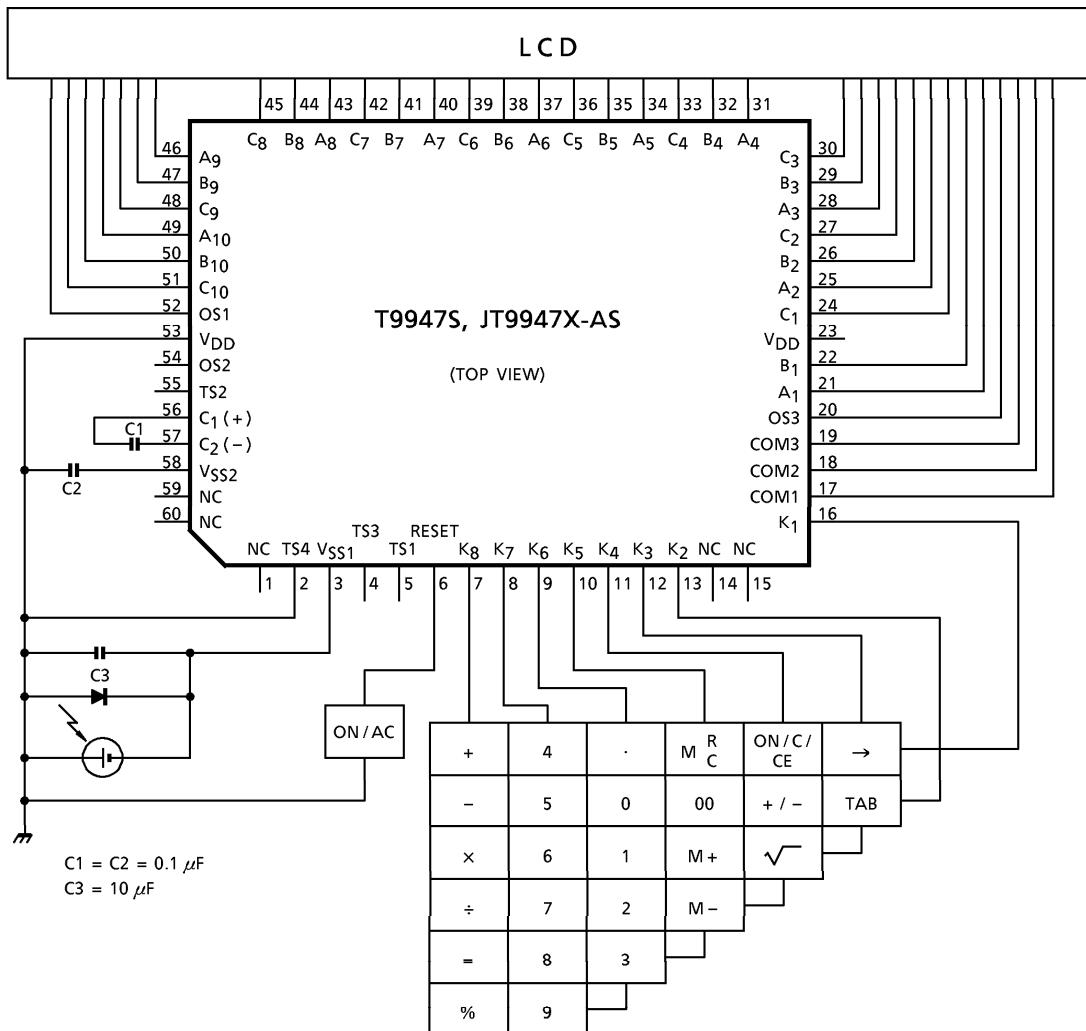


(Note) : TS4 { V_{DD} OFF MODE DISABLE
V_{SS1} OFF MODE ENABLE

Solar Capacitor C3 \leq 10 μ F

Rkey \leq 20 k Ω (-1.2 V)
 \leq 135 k Ω (-1.5 V)

Solar Type



(Note) : TS4 { V_{DD} OFF MODE DISABLE
V_{SS1} OFF MODE ENABLE

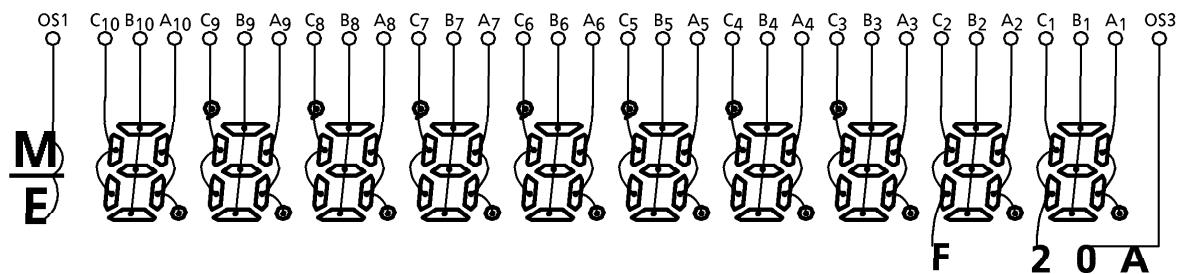
Solar Capacitor C3 \leq 10 μ F

Rkey \leq 20 k Ω (- 1.2 V)

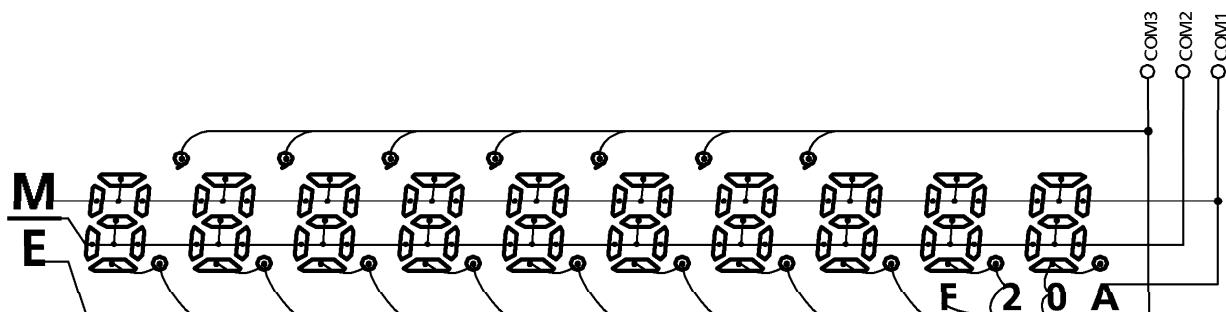
\leq 135 k Ω (- 1.5 V)

CONNECTION OF LCD

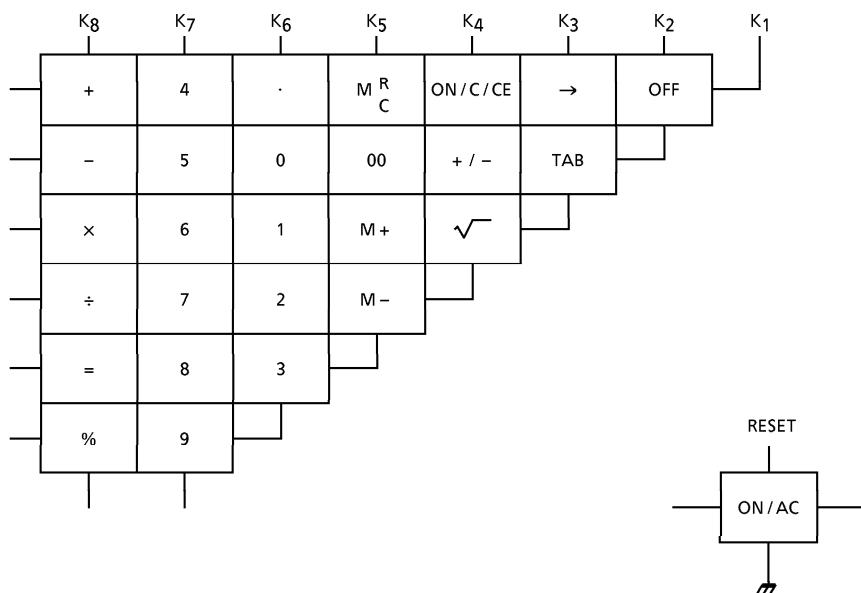
SEGMENT

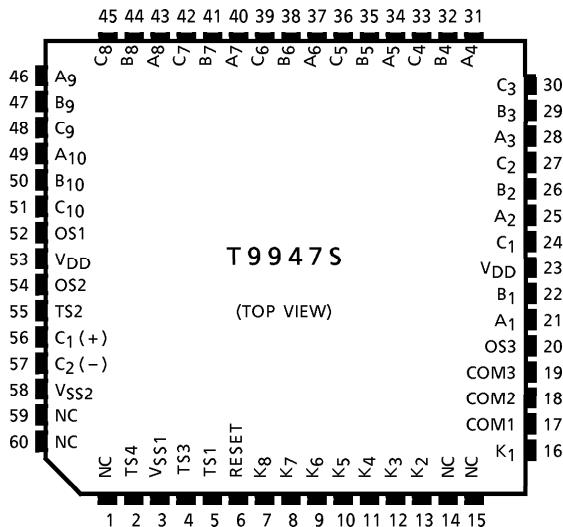


COMMON



KEY CONNECTION



PIN ASSIGNMENT**SPECIFICATION OF CALCULATOR****Operational Features**

- (1) 10 digits of data and 1 symbol digit.
- (2) Algebraic mode.
- (3) Full floating point.
- (4) Standard 4 functions +, -, ×, ÷.
- (5) Memory calculation.
- (6) Square root.
- (7) Percent with automatic add-on and discount.
- (8) Constant calculation (Automatic constant).
- (9) Chain calculation.
- (10) Leading zero suppression.
- (11) Trailing zero suppression.

Capacity of Calculation

- | | |
|-------------------------------|---|
| (1) Numeral entry | 10 digits |
| (2) Addition / Subtraction | 10 digits + (-) 10 digits = 10 digits |
| (3) Multiplication / Division | 10 digits × (÷) 10 digits = 10 digits |
| (4) Memory calculation | 10 digits + (-) 10 digits = 10 digits |
| (5) Square root | $\sqrt{10}$ digits = 10 digits |

Display Font

The display shows the following sequence of characters: M, 1, 2, 3, 4, 5, 6, 7, 8, 9, ., F, 2, 0, A. The characters are arranged in two rows: the top row contains M, 1, 2, 3, 4, 5, 6, 7, 8, 9, . and the bottom row contains F, 2, 0, A.

Overflow Condition

- (1) When division by zero is attempted, an overflow condition will result, and error symbol "E" and a zero are displayed.
- (2) When the integer part of result exceeds 10 digits, the display will show 10 most significant digits of result divided by 10^{+10} and "E".
- (3) When the integer part of result exceeds 19 digits, display will show a zero and "E".
- (4) When the integer part of result in memory register exceeds 10 digits at memory calculation, display will show a zero and "E", and previous data will be kept in memory register.
- (5) When an overflow occurs on the way of add-on / discount calculation, display will show a zero and "E".
- (6) When square root of any negative number is attempted, "E" and square root of absolute value are displayed.
- (7) In overflow condition, any operation or numeral entry will be inhibited.

Clearing Overflow Condition

- (1) The resulting overflow condition can be cleared by depressing [ON/C/CE].
- (2) At memory overflow condition, depression of M_C^R after [ON/C/CE] will recall the previous memory data.
- (3) At the condition of exceeding capacity overflow occurred in chain calculation, depression of [ON/C/CE] will reset the error symbol "E", and you can continue the calculation using the displayed data.

Speed of Calculation

| | | | | |
|-----|------------------------|------------|-----|-------------------------|
| (1) | Numeral entry | | | 74.4 ms |
| (2) | Addition | 1111111111 | [+] | 1111111111 [=] 102.7 ms |
| (3) | Multiplication | 1 | [x] | 9999999999 [=] 394.7 ms |
| (4) | Division | 9999999999 | [÷] | 1 [=] 394.7 ms |
| (5) | Memory calculation | 9999999999 | [÷] | 1 [M+] 482.7 ms |
| (6) | Percentage calculation | 1 | [+] | 9999999999 [%] 378.7 ms |
| (7) | Square root | 9999999999 | [√] | 326.7 ms |

Keys for Calculator

(1) Data Keys

The data keys consist of numeral keys [0], [00] through [9] and a decimal point key [.] .

The first of a sequence of data keys will clear the contents of display register before being entered. The decimal point key will be accepted the first time it is depressed during calculations.

(2) Arithmetic Operation Keys

The arithmetic operation keys include the plus [+], minus [-], multiply [x], divide [÷], equal [=], percent [%], square root [√], memory add [M+], memory subtract [M-], sign change [+/-], data shift [→].

[+] Depression of this key conditions the calculator for addition of display register to upper register.

If the calculator was previously conditioned for add, subtract, multiply or device, those operation would be performed with the resultant intermediate sum, difference, product or quotient displayed and previous modes and reset, and calculator stores add command.

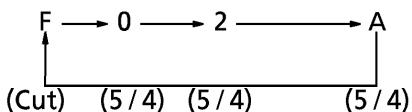
In the successive depressions of this key, the first will perform the previously enabled mode and more than twice depressions will be ignored.

[-] Depression of this key performs the same function as the [+] key with the exception that calculator stores subtract mode.

[x] Depression of this key conditions the calculator for multiplication of upper register and display register.

If the calculator was previously conditioned for add, subtract multiply or divide, those operation would be performed with the resultant intermediate sum, difference, product or quotient displayed.

And then set the multiply mode.

- M -** Depression of this key will perform the same function as the **M +** with the exception that the calculator result or displayed number is subtracted from the memory register.
- =** Depression of this key following numeral entry will perform the previously enabled mode.
If no number has been entered, the displayed number will be used to perform the previously enabled mode. If no mode are enabled, this key will be ignored. If multiplication or division are enabled, constant mode operations are performed by termination a sequence of operations with the **=** key, entering a new number and depressing the **=** key.
Any key sequence terminated with, **=** key will not require the use of **ON/C/CE** key before a new operation sequence can be initiated.
- %** If the calculator was previously conditioned for addition, or subtraction or multiplication or division, **%** calculations would be performed as follows.
 $a + b \boxed{\%} a + a \cdot b / 100$
 $a - b \boxed{\%} a - a \cdot b / 100$
 $a \times b \boxed{\%} a \cdot b / 100$
 $a \div b \boxed{\%} 100 a / b$
- If no mode are enabled, this key will be ignored. If multiplication or division are enabled, constant mode operations are performed by terminating a sequence of operation with the **%** key, entering new number and depressing the **%** key.
- M +** Depression of this key will perform the previously enabled mode and add the result to memory register and leave the result in the display register.
If no modes are enabled, the displayed number is added to memory register by this key.
Any key sequence terminated with **M +** will not require the use of the **ON/C/CE** key before a new operation sequence can be initiated.
- TAB** "TAB" fixed point mode selectable
- 
- ÷** Depression of this key performs a similar function as the **x** key except that division of upper register by display register is either set up or performed and the divide mode is activated.

$\sqrt{}$ Depression of this key calculated the square root of number displayed without changing modes of operation.

Depression of this key following $+$, $-$, \times , or \div keys will transfer the contents of display register to upper register and calculate the square root of number displayed.

The entry of a new number following this key clear the previous display.

$+/ -$ Depression of this key will change the sign of display register.

\rightarrow Depression of this key will shift the right data of display register.

(3) Command Function Keys

The command function keys include the clear entry / clear all $[ON/C/CE]$, recall / clear memory $[MR_C]$

$[MR_C]$ Depression of this key following $+$, $-$, \times or \div will transfer the contents of display register to upper register and recall the contents of memory register to display register.

$[MR_C]$ key following $=$, $\%$, $M+$, $M-$ or any number key will recall the contents of memory register to the display register without affecting any other operations in progress.

Successive depressions of $[MR_C]$ key will clear the memory register.

$[ON/C/CE]$ Depression of this key after $[MR_C]$, $\sqrt{}$, $.$, or numeral keys will clear the display register.

You can reset the error symbol "E" if you depress $[ON/C/CE]$ at the condition of exceeding capacity error.

$[OFF]$ Depression of this key will off the LSI.

Arithmetic Operations

1. Addition

Key Op.

A A

$+$ A

B B

$+$ A + B

C C

$=$ A + B + C

D D

$+$ D

E E

| Key Op. | Display |
|---------|---------|
|---------|---------|

| | |
|--|-------|
| <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="+"/> | D + E |
|--|-------|

| | |
|--|-------|
| <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="="/> | D + E |
|--|-------|

2. Subtraction

| | | |
|-----|--|-------------------|
| (1) | A | A |
| | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="-"/> | A |
| | B | B |
| | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="-"/> | A - B |
| | C | C |
| | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="="/> | A - B - C |
| | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="-"/> | A - B - C |
| | D | D |
| | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="+ / -"/> | - D |
| | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="-"/> | A - B - D + D |
| | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="="/> | - (A - B - C + D) |

3. Multiplication

| | | |
|-----|--|---------|
| (1) | A | A |
| | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="x"/> | A |
| | B | B |
| | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="="/> | A·B |
| | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="+"/> | A·B |
| | C | C |
| | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="="/> | A·B + C |
| (2) | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="-"/> | 0. |
| | A | A |
| | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="x"/> | - A |
| | B | B |
| | <input style="border: 1px solid black; width: 1.2em; height: 1.2em;" type="button" value="="/> | - A·B |

| Key Op. | Display |
|---------|---------|
|---------|---------|

4. Division

| | | |
|-----|--|--|
| (1) | A  B  A  B  | A A B A / B 0. A - A B - A / B |
| (2) |  A  B  | 0. A - A B - A / B |

5. Power calculation

| | | |
|-----|---|--|
| (1) | A    A    A    A    A    A    | A A A ² A ³ A A 1 / A 1 / A ² 0. A - A A ² - A ³ 0. A - A - 1 / A 1 / A ² |
| (2) |  A   A    A    A    | A A A ² A ³ A A 1 / A 1 / A ² 0. A - A A ² - A ³ 0. A - A - 1 / A 1 / A ² |
| (3) |  A   A    A    | 0. A - A A ² - A ³ 0. A - A - 1 / A 1 / A ² |
| (4) |  A   A    | 0. A - A - 1 / A 1 / A ² |

| | Key Op. | Display |
|-----|----------------------------------|---------|
| (5) | A | A |
| | <input type="button" value="x"/> | A |
| | <input type="button" value="="/> | A^2 |
| | <input type="button" value="x"/> | A^2 |
| | <input type="button" value="="/> | A^4 |

6. Mixed calculation

| | | |
|-----|----------------------------------|-------------------------------|
| (1) | A | A |
| | <input type="button" value="x"/> | A |
| | B | B |
| | <input type="button" value="+"/> | $A \cdot B$ |
| | C | C |
| | <input type="button" value="÷"/> | $A \cdot B + C$ |
| | D | D |
| | <input type="button" value="-"/> | $\frac{A \cdot B + C}{D}$ |
| | E | E |
| | <input type="button" value="="/> | $\frac{A \cdot B + C}{D} - E$ |

7. Constant calculation

| | | |
|-----|----------------------------------|-------------|
| (1) | A | A |
| | <input type="button" value="x"/> | A |
| | B | B |
| | <input type="button" value="="/> | $A \cdot B$ |
| | C | C |
| | <input type="button" value="="/> | $A \cdot C$ |
| (2) | <input type="button" value="-"/> | 0. |
| | A | A |
| | <input type="button" value="x"/> | - A |
| | B | B |
| | <input type="button" value="="/> | - A · B |
| | C | C |

| | Key Op. | Display |
|-----|------------------|---------------|
| | $\boxed{=}$ | $- A \cdot C$ |
| (3) | A | A |
| | $\boxed{\div}$ | A |
| | B | B |
| | $\boxed{=}$ | A / B |
| | C | C |
| | $\boxed{=}$ | C / B |
| | D | D |
| | $\boxed{\times}$ | D |
| | $\boxed{=}$ | D^2 |
| (4) | A | A |
| | $\boxed{+}$ | A |
| | B | B |
| | $\boxed{=}$ | A + B |
| | C | C |
| | $\boxed{=}$ | C |
| (5) | A | A |
| | $\boxed{-}$ | A |
| | B | B |
| | $\boxed{=}$ | A - B |
| | C | C |
| | $\boxed{=}$ | C |
| (6) | A | A |
| | $\boxed{\times}$ | A |
| | B | B |
| | $\boxed{=}$ | $A \cdot B$ |
| | C | C |
| | $\boxed{\times}$ | C |
| | D | D |

| Key Op. | Display |
|----------------------------------|-----------|
| <input type="button" value="="/> | C·D |
| E | E |
| <input type="button" value="="/> | C·E |
| <input type="button" value="×"/> | C·E |
| F | F |
| <input type="button" value="="/> | C·E·F |
| G | G |
| <input type="button" value="÷"/> | G |
| H | H |
| <input type="button" value="="/> | G / H |
| I | I |
| <input type="button" value="="/> | I / H |
| (7) A | A |
| <input type="button" value="×"/> | A |
| B | B |
| <input type="button" value="%"/> | A·B / 100 |
| C | C |
| <input type="button" value="%"/> | A·C / 100 |
| D | D |
| <input type="button" value="÷"/> | D |
| E | E |
| <input type="button" value="%"/> | 100·D / E |
| F | F |
| <input type="button" value="%"/> | 100·F / E |

8. Mark-up / Discount calculator

| | | |
|-----|----------------------------------|---------|
| (1) | A | A |
| | <input type="button" value="×"/> | A |
| | B | B |
| | <input type="button" value="+"/> | A·B |
| | <input type="button" value="="/> | A + A·B |

| | Key Op. | Display |
|-----|---|--|
| (2) | A [\times] B [-] [=] | A A B $A \cdot B$ $A - A \cdot B$ |
| (3) | A [\times] B [%] [+] [=] | A A B $A \cdot B / 100$ $A \cdot B / 100$ $A + A \cdot B / 100$ |
| (4) | A [\times] B [%] [-] [=] | A A B $A \cdot B / 100$ $A \cdot B / 100$ $A - A \cdot B / 100$ |
| (5) | A [+] B [%] | A A B $A + A \cdot B / 100$ |
| (6) | A [-] B [%] | A A B $A - A \cdot B / 100$ |

9. Memory calculation

| | Key Op. | Display | Memory |
|-----|------------|------------|---------|
| (1) | A [M +] | A A (M) | 0. A |
| | B | B (M) | A |

| | Key Op. | Display | Memory |
|-----|------------------|---------------|---------------|
| | $\boxed{M+}$ | B (M) | A + B |
| | C | C (M) | APB |
| | $\boxed{M-}$ | C (M) | A + B - C |
| | D | D (M) | A + B - C |
| | $\boxed{M^R_C}$ | A + B - C (M) | A + B - C |
| | M^R_C | A + B - C | 0. |
| (2) | A | A | 0. |
| | $\boxed{+}$ | A | 0. |
| | B | B | 0. |
| | $\boxed{M+}$ | A + B (M) | A + B |
| | $\boxed{+}$ | A + B (M) | A + B |
| | $\boxed{M+}$ | A + B (M) | 2 (A + B) |
| | C | C (M) | 2 (A + B) |
| | $\boxed{M-}$ | C (M) | 2 (A + B) - C |
| (3) | A | A | 0. |
| | $\boxed{\times}$ | A | 0. |
| | B | B | 0. |
| | $\boxed{M+}$ | A·B (M) | A·B |
| | C | C (M) | A·B |
| | $\boxed{\times}$ | C (M) | A·B |
| | D | D (M) | A·B |
| | $\boxed{M-}$ | C·D (M) | A·B - C·D |
| | $\boxed{M^R_C}$ | A·B - D·D (M) | A·B - C·D |
| | $\boxed{M-}$ | A·B - C·D | 0. |
| (4) | A | A | 0. |
| | $\boxed{\times}$ | A | 0. |
| | B | B | 0. |
| | $\boxed{=}$ | A·B | 0. |
| | C | C | 0. |
| | $\boxed{M+}$ | C (M) | C |

| Key Op. | Display | Memory |
|--------------------|--------------------------|-------------|
| $=$ | A·C (M) | C |
| D | D (M) | C |
| $[M -]$ | D (M) | C - D |
| $=$ | A·D (M) | C - D |
| (5) A | A | 0. |
| $[M +]$ | A (M) | A |
| B | B (M) | A |
| $\overline{[M +]}$ | B (M) | A + B |
| $[M^R_C]$ | A + B (M) | A + B |
| \times | A + B (M) | A + B |
| $[M^R_C]$ | A + B (M) | A + B |
| $[+]$ | $(A + B)^2$ (M) | A + B |
| C | C (M) | A + B |
| $=$ | $(A + B)^2 + C$ (M) | A + B |
| (6) 1.000000001 | 1.000000001 | 0. |
| M + | 1.000000001 (M) | 1.000000001 |
| 9999999999 | 9999999999. (M) | 1.000000001 |
| $[M +]$ | $0. \cdot \frac{(M)}{E}$ | 1.000000001 |
| $[ON / C / CE]$ | 0. (M) | 1.000000001 |
| $[M^R_C]$ | 1.000000001 (M) | 1.000000001 |

10. Square root

| | |
|------------|--------------|
| (1) A | A |
| $\sqrt{ }$ | \sqrt{A} |
| B | B |
| (2) A | A |
| \times | A |
| B | B |
| $\sqrt{ }$ | \sqrt{B} |
| $=$ | $A \sqrt{B}$ |

| | Key Op. | Display | Memory |
|-----|---|--|---------------------------------------|
| (3) | A   | A A \sqrt{A} | |
| | B  | B $A \cdot B$ | |
| (4) | - A   | 0. A - A $\sqrt{A} (E)$ | |
| (5) | A    B    | A A (M) A (M) A (M) B (M) - B (M) $\sqrt{B} (E)$ 0. (M) | 0. A A A A A A A |

11. Percentage calculation

| | | |
|-----|--|--|
| (1) | A  B  C  D  | A A B $A \cdot B / 100$ C $A \cdot C / 100$ D $A \cdot D / 100$ |
| (2) | A  B | A A B |

| | Key Op. | Display | Memory |
|-----|--------------|---|--------|
| | $\boxed{\%}$ | B | |
| | C | C | |
| | $\boxed{\%}$ | C | |
| (3) | A | A | |
| | $\boxed{-}$ | A | |
| | B | B | |
| | $\boxed{\%}$ | $A - A \cdot B / 100$ | |
| | $\boxed{-}$ | $A - A \cdot B / 100$ | |
| | $\boxed{+}$ | $A - A \cdot B / 100$ | |
| | C | | |
| | $\boxed{\%}$ | $\left(A - \frac{A \cdot B}{100} \right) + \frac{C \left(A - \frac{A \cdot B}{100} \right) \cdot C}{100}$ | |

12. Key correction

| | | | |
|-----|-------------------|------------------------|----------------|
| (1) | A | A | 0. |
| | $\boxed{\times}$ | A | 0. |
| | $\boxed{\div}$ | A | 0. |
| | $\boxed{-}$ | A | 0. |
| | $\boxed{+}$ | A | 0. |
| | $\boxed{\sqrt{}}$ | \sqrt{A} | 0. |
| | $\boxed{M+}$ | $A + \sqrt{A} (M)$ | $A + \sqrt{A}$ |
| | $\boxed{+/-}$ | $- (A + \sqrt{A}) (M)$ | $A + \sqrt{A}$ |
| | $\boxed{M_C^R}$ | $A + \sqrt{A} (M)$ | $A + \sqrt{A}$ |
| | $\boxed{M_C^R}$ | $A + \sqrt{A}$ | 0. |
| | B | B | 0. |
| | $\boxed{+}$ | B | 0. |
| | $\boxed{-}$ | B | 0. |
| | $\boxed{\times}$ | B | 0. |
| | $\boxed{\div}$ | B | 0. |
| | $\boxed{=}$ | $1 / B$ | 0. |

| 13.Others | Key Op. | Display | Memory |
|-----------|---|-------------------------------|--------|
| (1) | A [+] [=] | A A A | |
| (2) | A [×] [÷] [=] | A A A 1 / A | |
| (3) | A [%] [+] [=] | A A A | |
| (4) | A [×] [−] [=] | A A A − A | |
| (5) | A [÷] [−] [=] | A A A − A | |
| (6) | A [×] [ON / C / CE] B [=] | A A 0. B B | |
| (7) | A [×] B [ON / C / CE] C [=] | A A B 0. C A·C | |

Key Chattering Protection

- (1) At time of key on : about 18.0 ms, after key input. (f_ϕ typ.)
- (2) At time of key off : about 17.0 ms, after completion of the operation (f_ϕ typ.)
- (3) Simultaneous Keying protection

If 2 or more keys are pressed simultaneously, any key input is not accepted.

MAXIMUM RATINGS

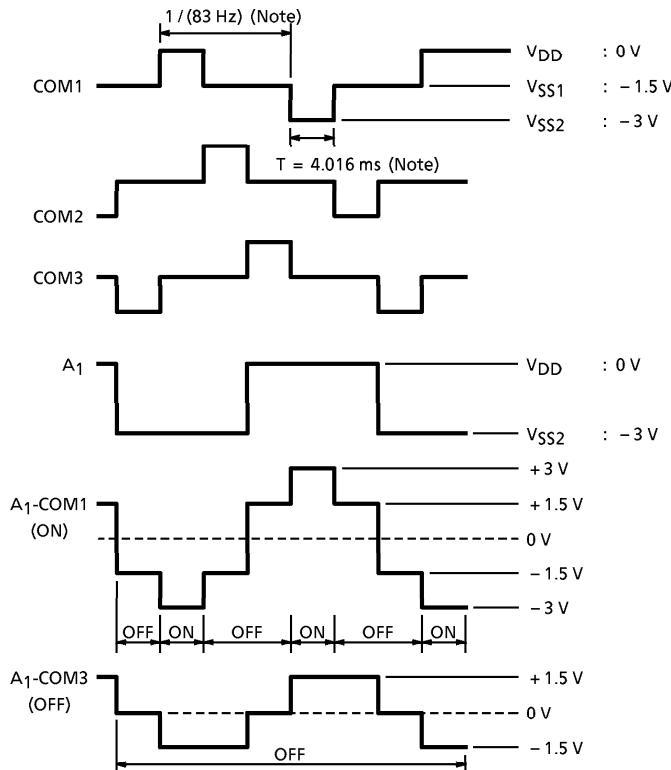
| CHARACTERISTICS | SYMBOL | RATING | UNIT |
|-----------------------|-----------|-----------------------|------|
| Supply Voltage | V_{SS1} | +0.3~−2.2 | V |
| Input Voltage | V_{IN} | +0.3~ V_{DD1} − 0.3 | V |
| Operating Temperature | T_{opr} | +0.0~40 | °C |
| Storage Temperature | T_{stg} | −55~125 | °C |

ELECTRICAL CHARACTERISTICS ($V_{SS1} = -1.5 V \pm 0.2 V$, $V_{SS2} = -3.0 V \pm 4.0 V$, $V_{DD} = 0 V$, $T_a = 25^\circ C$)

| CHARACTERISTICS | SYMBOL | TEST CIR-CUIT | PIN NAME | TEST CONDITION | MIN | TYP. | MAX | UNIT |
|----------------------------------|------------------|---------------|----------|--|-----------------------------|-----------------|------|-------------|
| Supply Voltage | V_{SS1} | — | — | — | −1.2 | −1.5 | −2.0 | V |
| VOLTAGE | Input "1" | V_{IH} | — | $K_2 \sim K_8$, RESET | — | $V_{SS1} + 0.4$ | — | V_{SS1} V |
| | Input "0" | V_{IL} | — | $K_2 \sim K_8$, RESET | — | 0 | — | −0.4 V |
| | Output "1" | V_{OH} | — | Segment, Common | — | $V_{SS2} + 0.2$ | — | V_{SS2} V |
| | Output "0" | V_{OL} | — | Segment, Common | — | 0 | — | −0.2 V |
| | Output "1" | V_{OH} | — | $K_1 \sim K_8$, RESET | — | $V_{SS1} + 0.2$ | — | V_{SS1} V |
| | Output "0" | V_{OL} | — | $K_1 \sim K_6$, RESET | — | 0 | — | −0.2 V |
| Resistance | Output "1" | R_{OH} | — | Segment | $V_{OUT} = V_{SS2} + 0.5 V$ | — | — | 70 kΩ |
| | Output "0" | R_{OL} | — | Segment | $V_{OUT} = -0.5 V$ | — | — | 70 kΩ |
| | Output "1" | R_{OH} | — | Common | $V_{OUT} = V_{SS2} + 0.5 V$ | — | — | 70 kΩ |
| | Output "0" | R_{OL} | — | Common | $V_{OUT} = -0.5 V$ | — | — | 70 kΩ |
| | Pull Up | R_{KH} | — | $K_1 \sim K_8$ | $V_{OUT} = 0 V$ | 60 | 400 | 1500 kΩ |
| | | RESET | — | RESET | $V_{OUT} = 0 V$ | 180 | 300 | 420 kΩ |
| | Output "0" | R_{OL} | — | $K_1 \sim K_6$ | $V_{OUT} = -0.5 V$ | — | — | 10 kΩ |
| Supply Current 1 (On Display) | I_{DD1} | — | — | $V_{SS1} = -1.5 V$ (No Keys) | — | −2.2 | −3.6 | μA |
| Supply Current 2 (Operation) | I_{DD2} | — | — | $V_{SS1} = -1.2 V$ (Peak OF A11 9 √) | — | −4.4 | −6.6 | μA |
| Supply Current 3 (Off) | I_{DD3} | — | — | $V_{SS1} = -1.5 V$ (Off Status) | — | −0.5 | −2.0 | μA |
| Oscillating Frequency | f_{osc} (WAIT) | — | — | $V_{SS1} = -1.5 V$ On Display | 5.4 | 9 | 12.6 | kHz |
| | f_{osc} (OP) | — | — | $V_{SS1} = -1.5 V$ On Operating | 10.8 | 18 | 25.2 | kHz |
| Frame Frequency | f_F | — | — | $V_{SS1} = -1.5 V$ (Wait) | 50 | 83 | 117 | Hz |

WAVEFORMS FOR DISPLAY

Display Device : FEM type LCD – 3.0 V, 1/2 bias, 1/3 duty dynamic system



(Note) : f_φ = 9 kHz

OTHERS

- AUTO POWER OFF (Typ.) = 7 MIN
- **RESET** Key
 - i) After releasing this key, the cpu is reset and display "0".

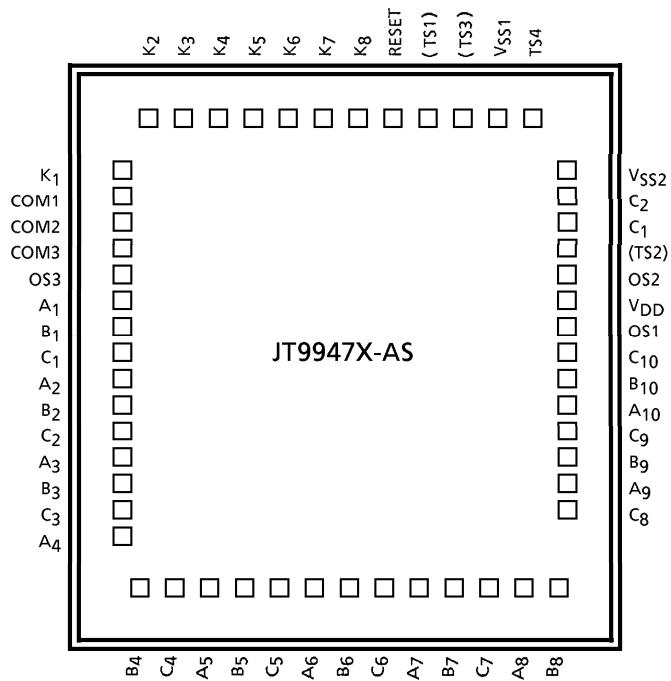
PAD LOCATION TABLE

| NAME | X POINT | Y POINT |
|----------------|---------|---------|
| K ₁ | -1291 | 1093 |
| COM1 | -1291 | 896 |
| COM2 | -1291 | 744 |
| COM3 | -1291 | 592 |
| OS3 | -1291 | 441 |
| A ₁ | -1291 | 289 |
| B ₁ | -1291 | 137 |
| C ₁ | -1291 | -14 |
| A ₂ | -1291 | -166 |
| B ₂ | -1291 | -318 |
| C ₂ | -1291 | -470 |
| A ₃ | -1291 | -621 |
| B ₃ | -1291 | -773 |
| C ₃ | -1291 | -925 |
| A ₄ | -1291 | -1076 |
| B ₄ | -927 | -1249 |
| C ₄ | -776 | -1249 |
| A ₅ | -624 | -1249 |
| B ₅ | -472 | -1249 |
| C ₅ | -320 | -1249 |
| A ₆ | -169 | -1249 |
| B ₆ | -17 | -1249 |
| C ₆ | 135 | -1249 |
| A ₇ | 286 | -1249 |
| B ₇ | 438 | -1249 |
| C ₇ | 590 | -1249 |
| A ₈ | 741 | -1249 |
| B ₈ | 893 | -1249 |
| C ₈ | 1254 | -1077 |

(μm)

| NAME | X POINT | Y POINT |
|-----------------|---------|---------|
| A ₉ | 1254 | -925 |
| B ₉ | 1254 | -774 |
| C ₉ | 1254 | -622 |
| A ₁₀ | 1254 | -470 |
| B ₁₀ | 1254 | -319 |
| C ₁₀ | 1254 | -167 |
| OS1 | 1254 | -15 |
| VDD | 1254 | 137 |
| OS2 | 1254 | 288 |
| (TS2) | 1254 | 489 |
| C ₁ | 1254 | 697 |
| C ₂ | 1254 | 898 |
| VSS2 | 1254 | 1100 |
| TS4 | 949 | 1249 |
| VSS1 | 798 | 1249 |
| (TS3) | 646 | 1249 |
| (TS1) | 494 | 1249 |
| RESET | 343 | 1249 |
| K ₈ | 191 | 1249 |
| K ₇ | 39 | 1249 |
| K ₆ | -112 | 1249 |
| K ₅ | -264 | 1249 |
| K ₄ | -416 | 1249 |
| K ₃ | -568 | 1249 |
| K ₂ | -719 | 1249 |

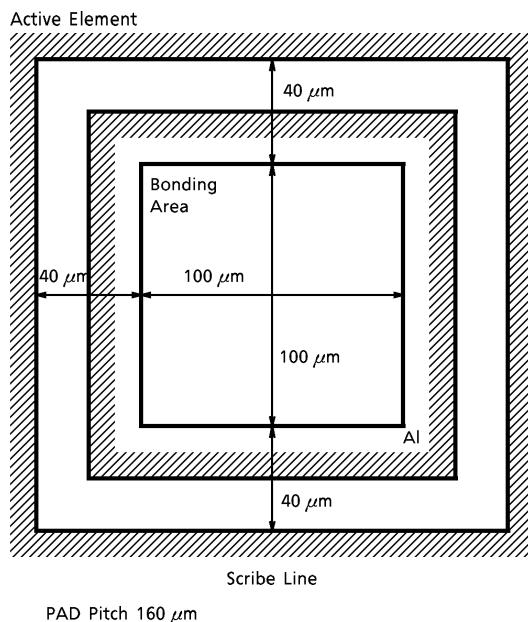
(Note) : () Do not connect.

CHIP LAYOUT

Chip size : 3.04 × 3.02 [mm]

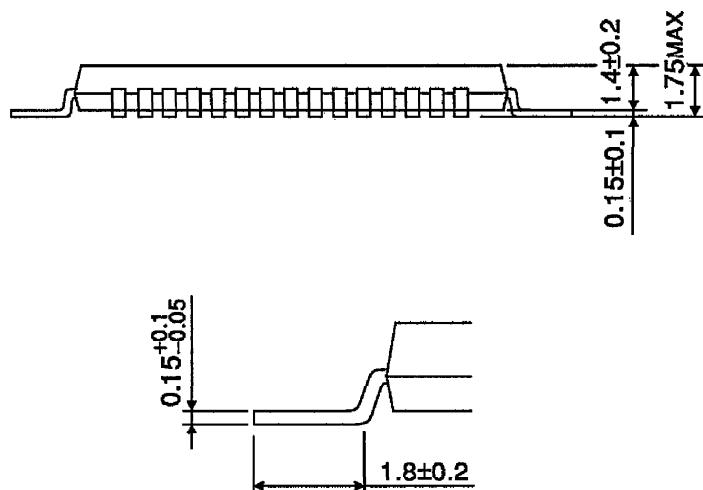
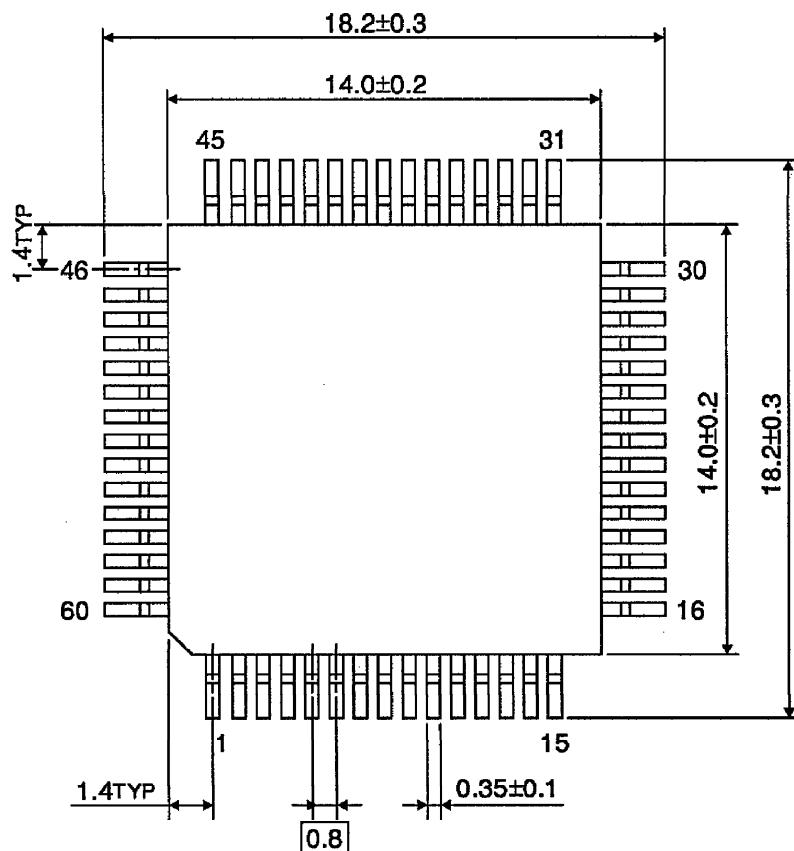
Chip thickness : 290 ± 20 [μm]

Substrate : VDD

PAD LAYOUT

PACKAGE DIMENSIONS
LQFP60-P-1414-0.80

Unit : mm



Weight : 0.66 g (Typ.)

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