

TOSHIBA CMOS DIGITAL INTEGRATED CIRCUIT SILICON MONOLITHIC

J T 6 A 7 2 - C S

JT6A72-CS CMOS SINGLE-CHIP LSI FOR LCD CALCULATOR

The JT6A72-CS is a single-chip microcomputer for 8-digit 1-memory calculator.

JT6A72-CS can drive the liquid crystal display (LCD). Single power supply operation, low-power consumption make it suitable for single battery operated pocketable calculator.

FEATURES

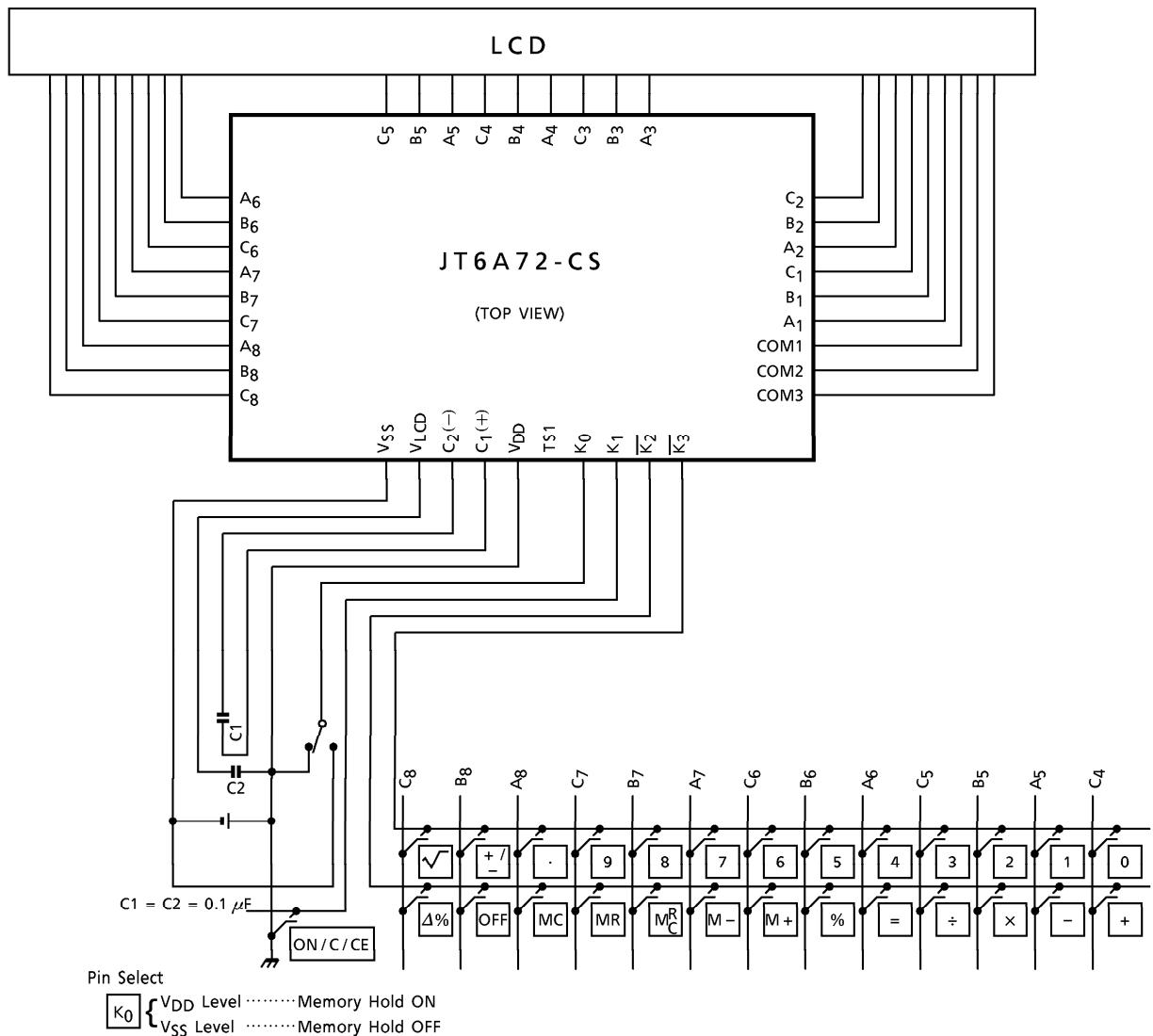
- 8 digits of data and 1 symbol digit for calculator.
- Algebraic calculation mode.
- Punctuation.
- Standard 4 functions (+, -, ×, ÷), mark up percent with automatic add-on / discount, automatic constant calculations, chain calculations, memory calculations with memory overflow protection.
- Internal keyboard decoding and denouncing.
- Complementary output buffer for direct driving of liquid crystal display (LCD : FEM type 3.0V, 1/2 bias, 1/3 duty).
- Single power supply (1.4 V typ.).
- Very low power consumption (2.66 μ W typ. at wait).
- Very wide range of operating voltage ($V_{DD} = 1.1\sim 1.9$ V).
- Automatic power off (A time for about 7 min.).

980910EBA1

- TOSHIBA is continually working to improve the quality and the reliability of its products. Nevertheless, semiconductor devices in general can malfunction or fail due to their inherent electrical sensitivity and vulnerability to physical stress. It is the responsibility of the buyer, when utilizing TOSHIBA products, to observe standards of safety, and to avoid situations in which a malfunction or failure of a TOSHIBA product could cause loss of human life, bodily injury or damage to property. In developing your designs, please ensure that TOSHIBA products are used within specified operating ranges as set forth in the most recent products specifications. Also, please keep in mind the precautions and conditions set forth in the TOSHIBA Semiconductor Reliability Handbook.
- The products described in this document are subject to the foreign exchange and foreign trade laws.
- The information contained herein is presented only as a guide for the applications of our products. No responsibility is assumed by TOSHIBA CORPORATION for any infringements of intellectual property or other rights of the third parties which may result from its use. No license is granted by implication or otherwise under any intellectual property or other rights of TOSHIBA CORPORATION or others.
- The information contained herein is subject to change without notice.

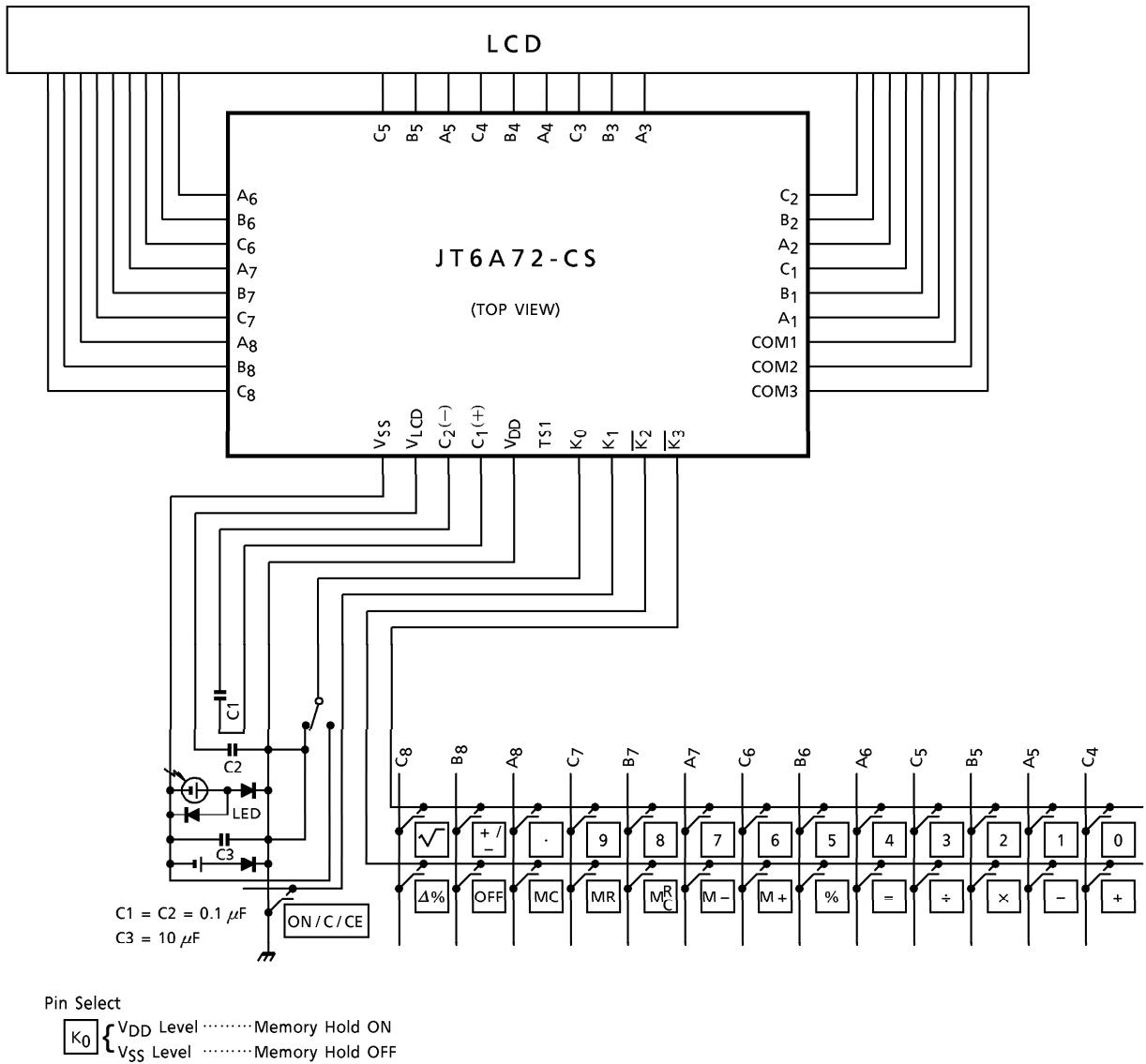
SYSTEM BLOCK DIAGRAM

Battery Type



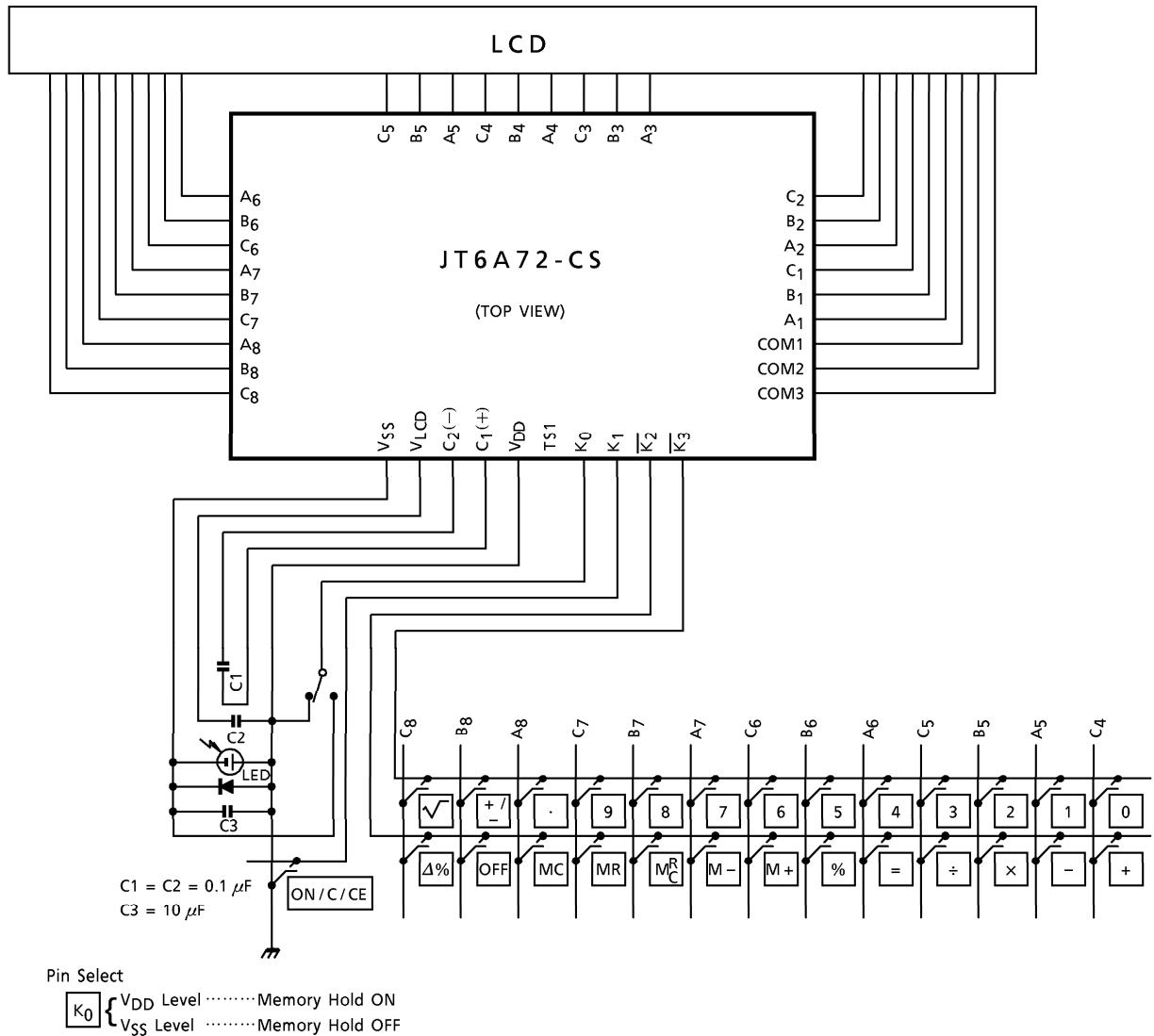
(Note) : INPUT capacity ≤ 400 (pF) at $V_{DD} = 1.4$ (V)
 Key resistance ≤ 10 ($k\Omega$) at $V_{DD} = 1.4$ (V)

Dual Type

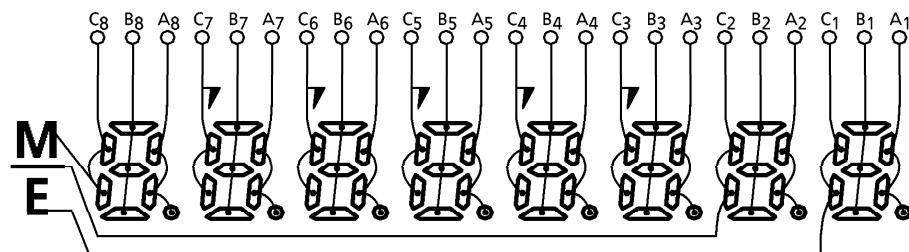
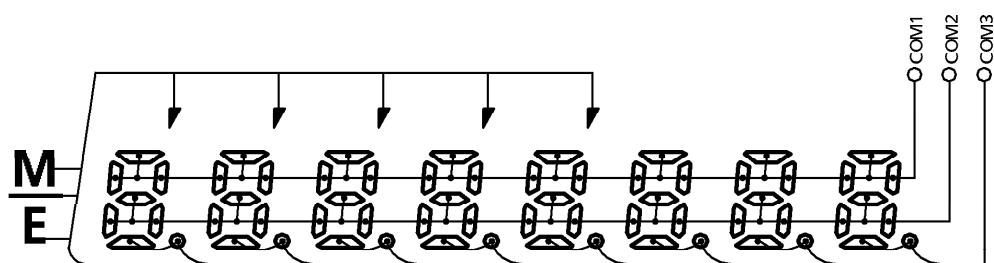
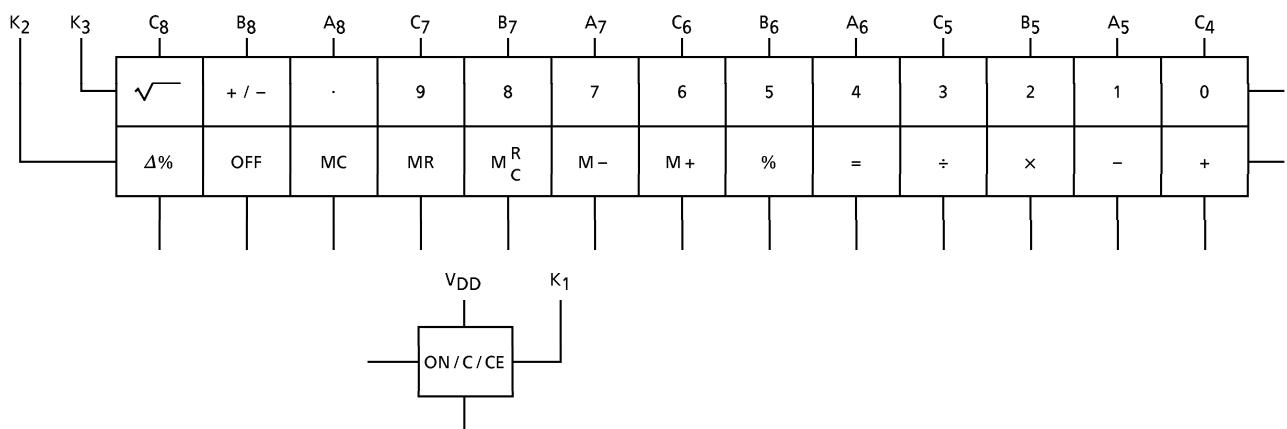


(Note) : INPUT capacity ≤ 400 (pF) at $V_{DD} = 1.4$ (V)
Key resistance ≤ 10 ($k\Omega$) at $V_{DD} = 1.4$ (V)

Solar Type



(Note) : INPUT capacity ≤ 400 (pF) at V_{DD} = 1.4 (V)
Key resistance ≤ 10 (kΩ) at V_{DD} = 1.4 (V)

CONNECTION OF LCD**SEGMENT****COMMON****KEY CONNECTION**

SPECIFICATION OF CALCULATOR**Operational Features**

- (1) 8 digits of data and 1 symbol digit.
- (2) Algebraic mode.
- (3) Full floating point.
- (4) Standard 4 functions +, -, ×, ÷.
- (5) Memory calculation and memory hold.
- (6) Delta Percent, mark-up and mark-down functions.
- (7) Percent with automatic add-on and discount.
- (8) Constant calculation (Automatic constant).
- (9) Chain calculation.
- (10) Leading zero suppression.
- (11) Trailing zero suppression.
- (12) Square root.
- (13) Change sign.

Capacity of Calculation

- (1) Numeral entry 8 digits
- (2) Addition / Subtraction 8 digits + (–) 8 digits = 8 digits
- (3) Multiplication / Division 8 digits × (÷) 8 digits = 8 digits
- (4) Memory calculation 8 digits + (–) 8 digits = 8 digits

Display Font

M 1 2 3 4 5 6 7 8 9 0.

Overflow Condition

- (1) When division by zero is attempted, an overflow condition will result, and error symbol "E" and a zero are displayed.
- (2) When the integer part of result exceeds 8 digits, the display will show 8 most significant digits of result divided by 10^{+8} and "E".
- (3) When the integer part of result exceeds 15 digits, display will show a zero and "E".
- (4) When the integer part of result in memory register exceeds 8 digits at memory calculation, display will show a zero and "E", and previous data will be kept in memory register.
- (5) When an overflow occurs on the way of add-on/discount calculation, display will show a zero and "E".
- (6) In overflow condition, any operation or numeral entry will be inhibited.

Clearing Overflow Condition

- (1) The resulting overflow condition can be cleared by depressing [ON/C/CE].
- (2) At memory overflow condition, depression of [MR] or [MC] after [ON/C/CE] will recall the previous memory data.
- (3) At the condition of exceeding capacity overflow occurred in chain calculation, depression of [ON/C/CE] will reset the error symbol "E", and you can continue the calculation using the displayed data.

Speed of Calculation

(1) Numeral entry			56.0~59.3 ms
(2) Addition	11111111	[+]	11111111 [=] 102.6~105.9 ms
(3) Multiplication	1	[X]	99999999 [=] 258.6~261.9 ms
(4) Division	99999999	[÷]	1 [=] 294.6~297.9 ms
(5) Memory Calculation	99999999	[÷]	1 [M+] 345.3~348.6 ms
(6) Percentage calculation	1	[+]	99999999 [%] 287.9~291.2 ms
(7) Square root			99999999 [√] 259.9~263.2 ms

Arithmetic Operations**1. Addition**

Key Op.	Display
A	A
[+]	A
B	B
[+]	A + B
C	C
[=]	A + B + C
D	D
[+]	D
E	E
[+]	D + E
[=]	D + E

2. Subtraction

(1)	A	A
	[−]	A
	B	B
	[−]	A − B
	C	C
	[=]	A − B − C
	[−]	A − B − C
	D	D

Key Op.	Display
<input type="button" value="+ / -"/>	- D
<input type="button" value="-"/>	A - B - C + D
<input type="button" value="="/>	- (A - B - C + D)

3. Multiplication

(1)	A	A
	<input type="button" value="x"/>	A
	B	B
	<input type="button" value="="/>	A·B
	<input type="button" value="+"/>	A·B
	C	C
	<input type="button" value="="/>	A·B + C
(2)	<input type="button" value="-"/>	0.
	A	A
	<input type="button" value="x"/>	- A
	B	B
	<input type="button" value="="/>	- A·B

4. Division

(1)	A	A
	<input type="button" value="÷"/>	A
	B	B
	<input type="button" value="="/>	A / B
(2)	<input type="button" value="-"/>	0.
	A	A.
	<input type="button" value="÷"/>	- A
	B	B
	<input type="button" value="="/>	- A / B

5. Power calculation

(1)	A	A
	<input type="button" value="x"/>	A

	Key Op.	Display
	<input type="button" value="="/>	A^2
	<input type="button" value="="/>	A^3
(2)	<input type="button" value="A"/>	A
	<input type="button" value="÷"/>	A
	<input type="button" value="="/>	$1/A$
	<input type="button" value="="/>	$1/A^2$
(3)	<input type="button" value="-"/>	0.
	<input type="button" value="A"/>	A
	<input type="button" value="×"/>	-A
	<input type="button" value="="/>	A^2
	<input type="button" value="="/>	$-A^3$
(4)	<input type="button" value="-"/>	0.
	<input type="button" value="A"/>	A
	<input type="button" value="÷"/>	-A
	<input type="button" value="="/>	$-1/A$
	<input type="button" value="="/>	$1/A^2$
(5)	<input type="button" value="A"/>	A
	<input type="button" value="×"/>	A
	<input type="button" value="="/>	A^2
	<input type="button" value="×"/>	A^2
	<input type="button" value="="/>	A^4

6. Mixed calculation

(1)	<input type="button" value="A"/>	A
	<input type="button" value="×"/>	A
	<input type="button" value="B"/>	B
	<input type="button" value="+"/>	$A \cdot B$
	<input type="button" value="C"/>	C
	<input type="button" value="÷"/>	$A \cdot B + C$
	<input type="button" value="D"/>	D

Key Op.	Display
$\boxed{-}$ E	$\frac{A \cdot B + C}{D} - E$
$\boxed{=}$	$\frac{A \cdot B + C}{D} - E$

7. Constant calculation

(1)	A	A
	$\boxed{\times}$	A
	B	B
	$\boxed{=}$	$A \cdot B$
	C	C
	$\boxed{=}$	$A \cdot C$
(2)	$\boxed{-}$	0.
	A	A
	$\boxed{\times}$	- A
	B	B
	$\boxed{=}$	$- A \cdot B$
	C	C
	$\boxed{=}$	$- A \cdot C$
(3)	A	A
	$\boxed{\div}$	A
	B	B
	$\boxed{=}$	A / B
	C	C
	$\boxed{=}$	C / B
	D	D
	$\boxed{\times}$	D
	$\boxed{=}$	D^2
(4)	A	A
	$\boxed{+}$	A
	B	B

	Key Op.	Display
	=	A + B
	C	C
	=	C + B
(5)	A	A
	-	A
	B	B
	=	A - B
	C	C
	=	C - B
(6)	A	A
	×	A
	B	B
	=	A·B
	C	C
	×	C
	D	D
	=	C·D
	E	E
	=	C·E
	×	C·E
	F	F
	=	C·E·F
	G	G
	÷	G
	H	H
	=	G / H
	I	I
	=	I / H

	Key Op.	Display
(7)	A	A
	<input type="button" value="×"/>	A
	B	B
	<input type="button" value="%"/>	A·B / 100
	C	C
	<input type="button" value="%"/>	A·C / 100
	D	D
	<input type="button" value="÷"/>	D
	E	E
	<input type="button" value="%"/>	100·D / E
	F	F
	<input type="button" value="%"/>	100·F / E

8. Mark-up / Discount calculator

(1)	A	A
	<input type="button" value="×"/>	A
	B	B
	<input type="button" value="+"/>	A·B
	<input type="button" value="="/>	A + A·B
(2)	A	A
	<input type="button" value="×"/>	A
	B	B
	<input type="button" value="-"/>	A·B
	<input type="button" value="="/>	A - A·B
(3)	A	A
	<input type="button" value="×"/>	A
	B	B
	<input type="button" value="%"/>	A·B / 100
	<input type="button" value="+"/>	A·B / 100
	<input type="button" value="="/>	A + A·B / 100

	Key Op.	Display
(4)	A	A
	\times	A
	B	B
	%	$A \cdot B / 100$
	-	$A \cdot B / 100$
	=	$A - A \cdot B / 100$
(5)	A	A
	+	A
	B	B
	%	$A + AB / 100$
(6)	A	A
	-	A
	B	B
	%	$A - AB / 100$

9. Memory calculation

	Key Op.	Display	Memory
	A	A	0.
	$[M+]$	A (M)	A
	B	B (M)	A
	$[M+]$	B (M)	A + B
	C	C (M)	A + B
	$[M-]$	C (M)	A + B - C
	D	D (M)	A + B - C
	$[MC^R]$ or $[MR]$	A + B - C (M)	A + B - C
	$[MC^R]$ or $[MC]$	A + B - C	0.
(2)	A	A	0.
	+	A	0.
	B	B	0.
	$[M+]$	A + B (M)	A + B

Key Op.	Display	Memory
$[+]$	A + B (M)	A + B
$[M+]$	A + B (M)	2 (A + B)
C	C (M)	2 (A + B)
$[M-]$	C (M)	2 (A + B) - C
(3) A	A	0.
$[x]$	A	0.
B	B	0.
$[M+]$	A·B (M)	A·B
C	C (M)	A·B
$[x]$	C (M)	A·B
D	D (M)	A·B
$[M-]$	C·D (M)	AB - CD
$[M_C^R]$ or $[MR]$	A·B - C·D (M)	AB - CD
$[M-]$	A·B - C·D	0.
(4) A	A	0.
$[x]$	A	0.
B	B	0.
$[=]$	A·B	0.
C	C	0.
$[M+]$	C (M)	C
$[=]$	A·C (M)	C
D	D (M)	C
$[M-]$	D (M)	C - D
$[=]$	A·D (M)	C - D
(5) A	A	0.
$[M+]$	A (M)	A
B	B (M)	A
$[M+]$	B (M)	A + B
$[M_C^R]$ or $[MR]$	A + B (M)	A + B

Key Op.	Display	Memory
$\boxed{\times}$	A + B (M)	A + B
$\boxed{M_C^R}$ or \boxed{MR}	A + B (M)	A + B
$\boxed{+}$	(A + B) ² (M)	A + B
\boxed{C}	C (M)	A + B
$\boxed{=}$	(A + B) ² + C (M)	A + B
(6) 1.0000001	1.0000001	0.
$\boxed{M+}$	1.0000001 (M)	1.0000001
99999999	99999999. (M)	1.0000001
$\boxed{M+}$	0. (M)	1.0000001
$\boxed{ON/C/CE}$	0. (M)	1.0000001
$\boxed{M_C^R}$ or \boxed{MR}	1.0000001 (M)	1.0000001

10. Square root

(1)	A	A
	$\boxed{\sqrt{}}$	\sqrt{A}
	B	B
(2)	A	A
	$\boxed{\times}$	A
	B	B
	$\boxed{\sqrt{}}$	\sqrt{B}
	$\boxed{=}$	$A\sqrt{B}$
(3)	A	A
	$\boxed{\times}$	A
	$\boxed{\sqrt{}}$	\sqrt{A}
	B	B
	$\boxed{=}$	A·B
(4)	$\boxed{-}$	0.
	A	A
	$\boxed{=}$	- A
	$\boxed{\sqrt{}}$	\sqrt{A} (E)

	Key Op.	Display	Memory
(5)	A	A	0.
	[M+]	A (M)	A
	[MC] or [MR]	A (M)	A
	[÷]	A (M)	A
	B	B (M)	A
	[+ / -]	- B (M)	A
	[√]	\sqrt{B} (M)	A
	[ON/C/CE]	0. (M)	A

11. Percentage calculation

(1)	A	A
	[×]	A
	B	B
	[%]	$A \cdot B / 100$
	C	C
	[%]	$A \cdot C / 100$
	D	D
	[%]	$A \cdot D / 100$
(2)	A	A
	[%]	A
	B	B
	[%]	B
	C	C
	[%]	C
(3)	A	A
	[−]	A
	B	B
	[%]	$A - A \cdot B / 100$
	[−]	$A - A \cdot B / 100$
	[+]	$A - A \cdot B / 100$

Key Op.	Display	Memory
---------	---------	--------

$$\begin{matrix} C \\ \boxed{\%} \end{matrix} \quad \left(A - \frac{A \cdot B}{100} \right) + \frac{\left(A - \frac{A \cdot B}{100} \right) \cdot C}{100}$$

12. Key correction

(1)	A	A	0.
	<input type="checkbox"/> \times	A	0.
	<input type="checkbox"/> \div	A	0.
	<input type="checkbox"/> $-$	A	0.
	<input type="checkbox"/> $+$	A	0.
	<input type="checkbox"/> $\sqrt{}$	\sqrt{A}	0.
	<input type="checkbox"/> $M+$	$A + \sqrt{A}$ (M)	$A + \sqrt{A}$
	<input type="checkbox"/> $+/-$	$- (A + \sqrt{A})$ (M)	$A + \sqrt{A}$
	<input type="checkbox"/> M_C^R or MR	$A + \sqrt{A}$ (M)	$A + \sqrt{A}$
	<input type="checkbox"/> M_C^R or MR	$A + \sqrt{A}$	0.
	B	B	0.
	<input type="checkbox"/> $+$	B	0.
	<input type="checkbox"/> $-$	B	0.
	<input type="checkbox"/> \times	B	0.
	<input type="checkbox"/> \div	B	0.
	<input type="checkbox"/> $=$	$1 / B$	0.

13. Others

(1)	A	A	
	<input type="checkbox"/> $+$	A	
	<input type="checkbox"/> $=$	A	
(2)	A	A	
	<input type="checkbox"/> \times	A	
	<input type="checkbox"/> \div	A	
	<input type="checkbox"/> $=$	$1 / A$	
(3)	A	A	
	<input type="checkbox"/> \div	A	

	Key Op.	Display	Memory
	[+]	A	
	[=]	A	
(4)	A	A	
	[X]	A	
	[−]	A	
	[=]	− A	
(5)	A	A	
	[÷]	A	
	[−]	A	
	[=]	− A	
(6)	A	A	
	[X]	A	
	[ON/C/CE]	0.	
	B	B	
	[=]	B	
(7)	A	A	
	[X]	A	
	B	B	
	[ON/C/CE]	0.	
	C	C	
	[=]	A·C	

14.Delta Percentage key function

(1)	A	A
	[+]	A
	B	B
	[Δ%]	(A + B) / B · 100
(2)	A	A
	[÷]	A
	B	B

	Key Op.	Display	Memory
	$\Delta\%$	$A / (1 - B / 100)$	
	$\Delta\%$	$ A / (1 - B / 100) - A $	
(3)	A	A	
	\times	A	
	B	B	
	$\Delta\%$	$A (1 + B / 100)$	
(4)	A	A	
	\times	A	
	B	B	
	$+ / -$	-B	
	$\Delta\%$	$A (1 - B / 100)$	

Key Chattering Protection

- (1) At time of key on : about 6.2~9.5 ms, after key input ($f\phi$ typ.)
- (2) At time of key off : about 30.8 ms, after completion of the operation ($f\phi$ typ.)
- (3) Simultaneous keying protection.

If 2 or more keys are pressed simultaneously, any key input is not accepted.

MAXIMUM RATINGS

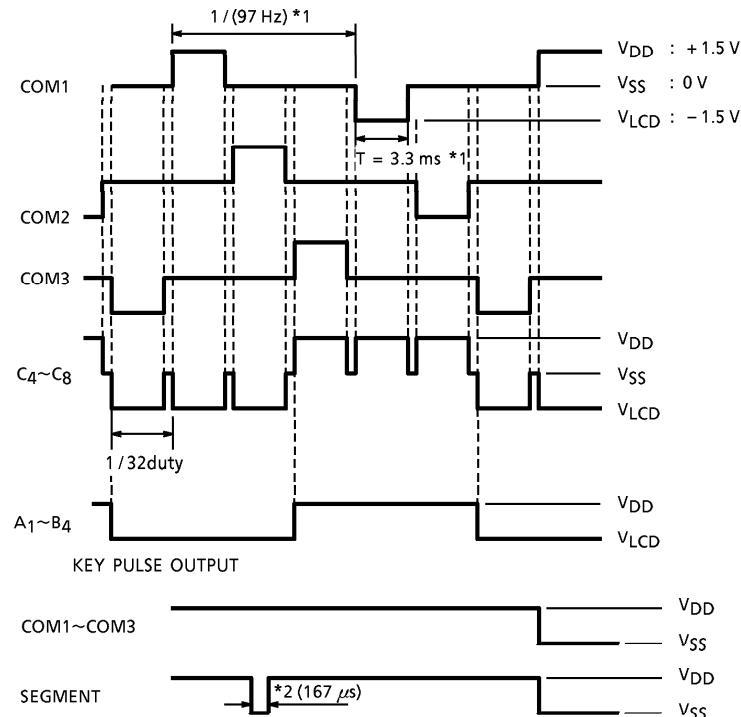
CHARACTERISTICS	SYMBOL	RATING	UNIT
Supply Voltage	V_{DD}	-0.3~+2.1	V
Input Voltage	V_{IN}	-0.3~ $V_{DD} + 0.3$	V
Operating Temperature	T_{opr}	0~40	°C
Storage Temperature	T_{stg}	-55~125	°C

ELECTRICAL CHARACTERISTICS ($V_{DD} = 1.4\text{ V} \pm 0.2\text{ V}$, $V_{SS} = 0\text{ V}$, $T_a = 25^\circ\text{C}$)

CHARACTERISTICS	SYMBOL	TEST CIRCUIT	PIN NAME	TEST CONDITION	MIN	TYP.	MAX	UNIT	
Operating Voltage	V_{DD}	—	—	—	1.1	1.4	1.9	V	
"1" Input Voltage	V_{IH}	—	$K_1 \sim \bar{K}_3$	—	$V_{DD} - 0.4$	—	V_{DD}	V	
"0" Input Voltage	V_{IL}	—	$K_1 \sim \bar{K}_3$	—	0	—	0.4	V	
"1" Output Voltage	V_{OH}	—	Segment Common	—	$V_{DD} - 0.2$	—	V_{DD}	V	
"0" Output Voltage	V_{OL}	—	Segment Common	—	$V_{DD} + 0.2$	—	$-V_{DD}$	V	
"1" Output Voltage	V_{OH}	—	$\bar{K}_2 \sim \bar{K}_3$	—	$V_{DD} - 0.2$	—	V_{DD}	V	
"0" Output Voltage	V_{OL}	—	K_1	—	0	—	0.2	V	
"M" Output Voltage	V_{OM}	—	Common	—	$V_{SS} + 0.2$	—	$V_{SS} - 0.2$	V	
Output Resistance	"1"	R_{OH}	—	Segment	$V_{OUT} = V_{DD} - 0.5\text{ V}$ Key Strobe	—	—	70	$k\Omega$
	"0"	R_{OL}	—	Segment	$V_{OUT} = V_{LCD} + 0.5\text{ V}$	—	—	70	
	"1"	R_{OH}	—	Common	$V_{OUT} = V_{DD} - 0.5\text{ V}$	—	—	70	
	"0"	R_{OL}	—	Common	$V_{OUT} = V_{LCD} + 0.5\text{ V}$	—	—	70	
Output Resistance	"M"	R_{OM}	—	Common	$V_{OUT} = V_{SS} + 0.5\text{ V}$	—	—	10	$k\Omega$
Key Pull Down Resistance	R pull down	—	K_1	$V_{OUT} = V_{DD}$	45	80	240	$k\Omega$	
Key Pull up Resistance	R pull up	—	$\bar{K}_2 \sim \bar{K}_3$	$V_{OUT} = 0\text{ V}$	45	80	240	$k\Omega$	
"0" Output Resistance	R_{KEY}	—	Segment	$V_{OUT} = V_{SS} + 0.5\text{ V}$ Key Strobe	—	—	10	$k\Omega$	
Input Leakage Current	I_{IL}	—	K_0	$0 \leq V_{IN} \leq V_{DD}$	—	—	± 1.0	μA	
Current Consumption (Wait)	I_{DD1}	—	—	$V_{DD} = 1.4\text{ V}$ (Key Open)	—	1.9	3.3	μA	
Current Consumption (OP)	I_{DD2}	—	—	$V_{DD} = 1.1\text{ V}$ (ALL 9 $\sqrt{\text{Peak}}$)	—	3.0	4.0	μA	
Current Consumption (OFF)	$I_{DD OFF}$	—	—	$V_{DD} = 1.4\text{ V}$	—	—	1.0	μA	
Oscillating Frequency	f_ϕ (Wait)	—	—	$V_{DD} = 1.4\text{ V}$	f_ϕ (Typ.) = Wait	4.2	7	9.8	kHz
	f_ϕ (OP)				f_ϕ (Typ.) = Operate	10.8	18	25.2	
Frame Frequency	f_F	—	—	$V_{DD} = 1.4\text{ V}$ (Wait)	58	97	136	Hz	
Power off Timer	Timer	—	—	$V_{DD} = 1.4\text{ V}$	300	420	700	s	

WAVEFORMS FOR DISPLAY

Display Device : FEM type LCD 3.0 V, 1/2 bias, 1/3 duty dynamic system

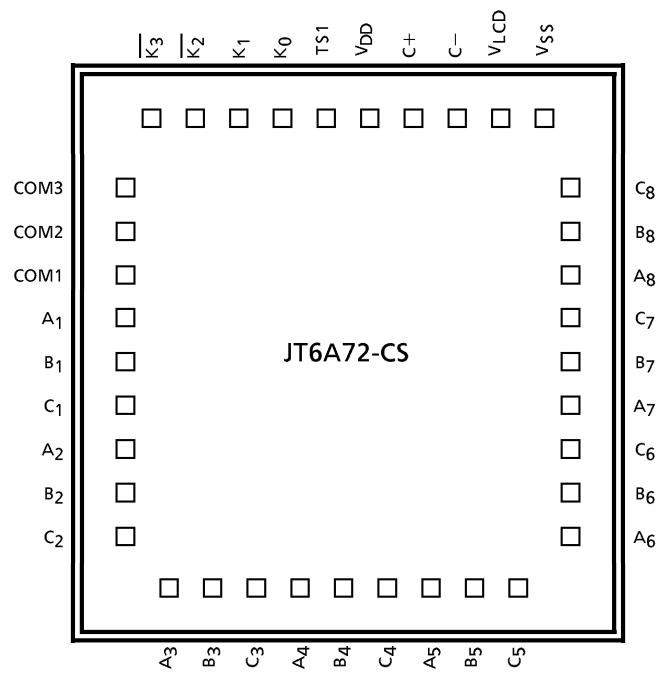


(*1) : $f\phi = 7 \text{ kHz}$
(*2) : $f\phi = 18 \text{ kHz}$

PAD LOCATION TABLE

(μm)

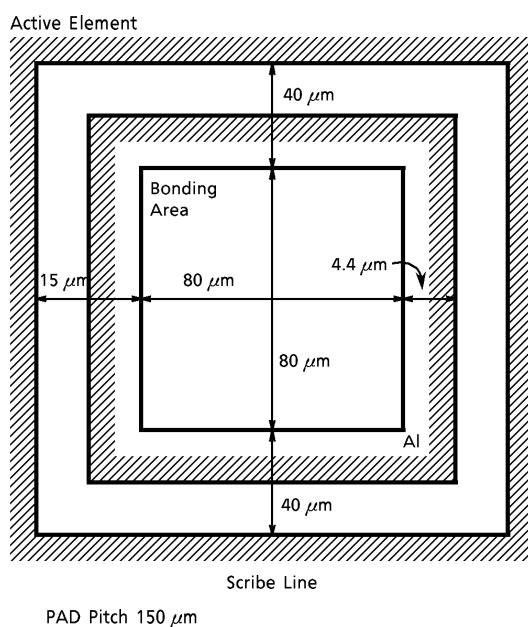
NAME	X POINT	Y POINT
C ₂	- 1049	- 697
B ₂	- 1049	- 515
A ₂	- 1049	- 353
C ₁	- 1049	- 172
B ₁	- 1049	- 10
A ₁	- 1049	171
COM1	- 1049	362
COM2	- 1049	549
COM3	- 1049	713
K ₃	- 809	879
K ₂	- 627	879
K ₁	- 466	879
K ₀	- 284	879
TS1	- 123	879
V _{DD}	45	879
C +	229	879
C -	464	879
V _{LCD}	736	879
V _{SS}	910	879
C ₈	1049	703
B ₈	1049	516
A ₈	1049	351
C ₇	1049	164
B ₇	1049	- 1
A ₇	1049	- 188
C ₆	1049	- 353
B ₆	1049	- 540
A ₆	1049	- 705
C ₅	721	- 879
B ₅	555	- 879
A ₅	369	- 879
C ₄	203	- 879
B ₄	- 110	- 879
A ₄	- 263	- 879
C ₃	- 444	- 879
B ₃	- 606	- 879
A ₃	- 788	- 879

CHIP LAYOUT

Chip size : 2.34×2.00 (mm)

Chip thickness : 200 ± 30 (μm)

Substrate : V_{SS}

PAD LAYOUT

PAD Pitch 150 μm