

#### **NOTE:** The IDT72511/72521 have been obsoleted and the last time buy will be on 01/29/2003. These devices should not be used in new designs.

#### **FEATURES:**

- Two side-by-side FIFO memory arrays for bidirectional data transfers
- 512 x 18-Bit 512 x 18-Bit (IDT72511)
- 1.024 x 18-Bit 1.024 x 18-Bit (IDT72521)
- 18-bit data buses on Port A side and Port B side
- Can be configured for 18-to-18-bit or 36-to-36-bit communication
- Fast 35ns access time
- Fully programmable standard microprocessor interface
- Built-in bypass path for direct data transfer between two ports
- Two fixed flags, Empty and Full, for both the A-to-B and the Bto-A FIFO
- Two programmable flags, Almost-Empty and Almost-Full for each FIFO
- Programmable flag offset can be set to any depth in the FIFO
- . Any of the eight flags can be assigned to four external flag pins
- Flexible reread/rewrite capabilities
- Six general-purpose programmable I/O pins
- Standard DMA control pins for data exchange with peripherals
- 68-pin PLCC package
- Industrial temperature range (-40°C to +85°C) is available

### **DESCRIPTION:**

The IDT72511 and IDT72521 are highly integrated first-in, first-out memories that enhance processor-to-processor and processor-to-peripheral communications. IDT BiFIFOs integrate two side-by-side memory arrays for data transfers in two directions.

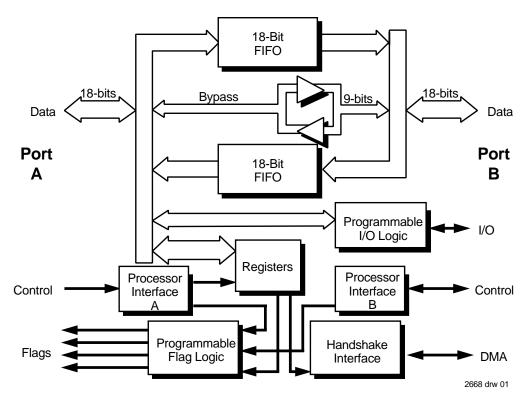
The BiFIFOs have two ports, A and B, that both have standard microprocessor interfaces. All BiFIFO operations are controlled from the 18-bit wide Port A. Port B is also 18 bits wide and can be connected to another processor or a peripheral controller. The BiFIFOs have a 9-bit bypass path that allows the device connected to Port A to pass messages directly to the Port B device.

Ten registers are accessible through Port A, Command Register, a Status Register, and eight Configuration Registers.

The IDT BiFIFO has programmable flags. Each FIFO memory array has four internal flags, Empty, Almost-Empty, Almost-Full and Full, for a total of eight internal flags. The Almost-Empty and Almost-Full flag offsets can be set to any depth through the Configuration Registers. These eight internal flags can be assigned to any of four external flag pins (FLGA-FLGD) through one Configuration Register.

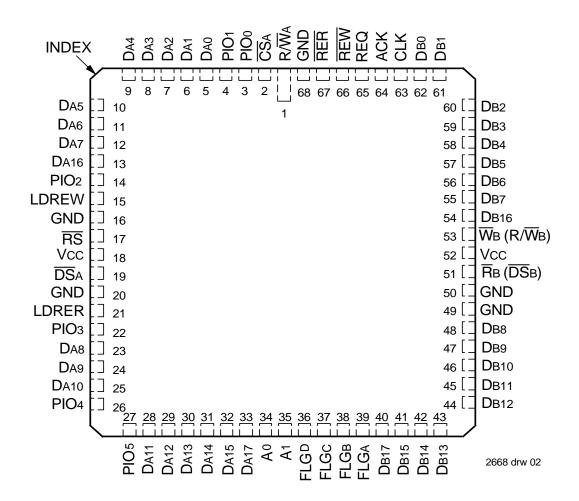
Port B has programmable I/O, reread/rewrite and DMA functions. Six programmable I/O pins are manipulated through two Configuration Registers. The Reread and Rewrite controls will read or write Port B data blocks multiple times. The BiFIFO has three pins, REQ, ACK and CLK, to control DMA transfers from Port B devices.

#### SIMPLIFIED BLOCK DIAGRAM



**FEBRUARY 2002** 

# **PIN CONFIGURATIONS**

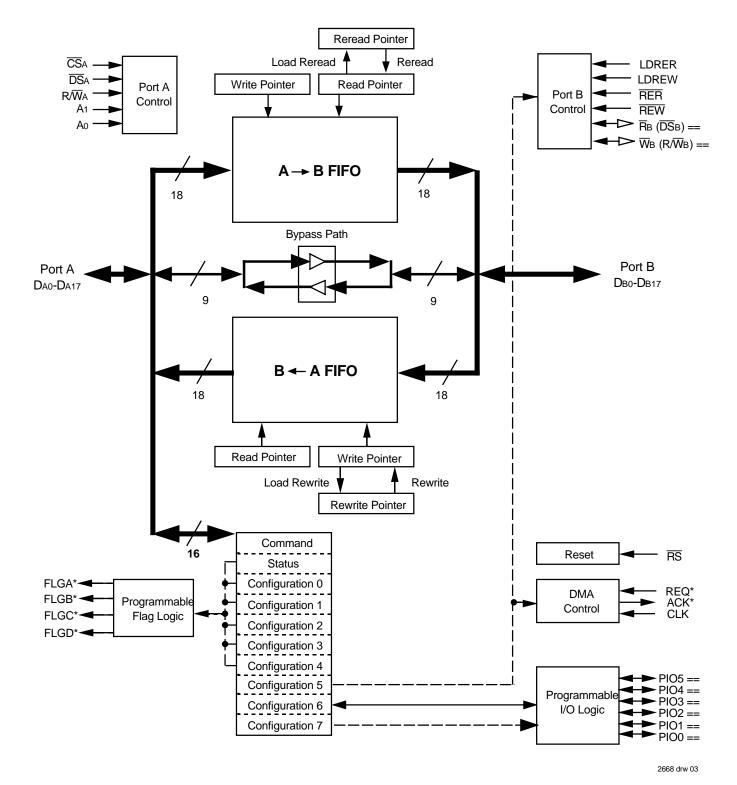


PLCC (J68-1, order code: J) TOP VIEW

# **PIN DESCRIPTION**

Symbol	Name	I/O	Description
Dao-Da17	Data A	I/O	Data inputs and outputs for the 18-bit Port A bus.
<del>CS</del> A	Chip Select A	_	Port A is accessed when Chip Select A is LOW.
DSA	Data Strobe A	_	Data is written into Port A on the rising edge of Data Strobe when Chip Select is LOW. Data is read out of Port A on the falling edge of Data Strobe when Chip Select is LOW.
R/W̄A	Read/Write A	_	This pin controls the read or write direction of Port A. When $\overline{CS}A$ is LOW and R/ $\overline{W}A$ is HIGH, data is read from Port A on the falling edge of $\overline{DS}A$ . When $\overline{CS}A$ is LOW and R/ $\overline{W}A$ is LOW, data is written into Port A on the rising edge of $\overline{DS}A$ .
A0, A1	Addresses	_	When Chip Select A is asserted, Ao, A1, and Read/Write A are used to select one of six internal resources.
DB0-DB17	Data B	I/O	Data inputs and outputs for the 18-bit Port B bus.
RB (DSB)	Read B	I or O	If Port B is programmed to processor mode, this pin functions as an input. If Port B is programmed to peripheral mode this pin functions as an output. This pin can function as part of an Intel-style interface ( $\overline{R}B$ ) or as part of a Motorola-style interface ( $\overline{D}SB$ ). As an Intel-style interface, data is read from Port B on a falling edge of $\overline{R}B$ . As a Motorola-style interface, data is read on the falling edge of $\overline{D}SB$ or written on the rising edge of $\overline{D}SB$ through Port B. The default is Intel-style processor mode. ( $\overline{R}B$ as an input).
WB (R/WB)	Write B	I or O	If Port B is programmed to processor mode, this pin functions as an input. If Port B is programmed to peripheral mode this pin functions as an output. This pin can function as part of an Intel-style interface ( $\overline{W}$ B) or as part of a Motorola-style interface ( $\overline{R}$ WB). As an Intel-style interface, data is written to Port B on a rising edge of $\overline{W}$ B. As a Motorola-style interface, data is read ( $\overline{R}$ WB = HIGH) or written ( $\overline{R}$ WB = LOW) to Port B in conjunction with a Data Strobe B falling or rising edge. The default is Intel-style processor mode ( $\overline{W}$ B as an input.)
RER	Reread	- 1	Loads A→B FIFO Read Pointer with the value of the Reread Pointer when LOW.
REW	Rewrite	- 1	Loads B→A FIFO Write Pointer with the value of the Rewrite Pointer when LOW.
LDRER	Load Reread	1	Loads the Reread Pointer with the value of the A→B FIFO Read Pointer when HIGH.
LDREW	Load Rewrite	- 1	Loads the Rewrite Pointer with the value of the B→A FIFO Write Pointer when HIGH.
REQ	Request	Ι	When Port B is programmed in peripheral mode, asserting this pin begins a data transfer. Request can be programmed either active HIGH or active LOW.
ACK	Acknowledge	0	When Port B is programmed in peripheral mode, Acknowledge is asserted in response to a Request signal. This confirms that a data transfer may begin. Acknowledge can be programmed either active HIGH or active LOW.
CLK	Clock	_	This pin is used to generate timing for ACK, $\overline{R}_B$ , $\overline{DS}_B$ and $R/\overline{W}_B$ when Port B is in the peripheral mode.
FLGA-FLGD	Flags	0	These four outputs pins can be assigned any one of the eight internal flags in the BiFIFO. Each of the two internal FIFOs ( $A \rightarrow B$ and $B \rightarrow A$ ) has four internal flags: Empty, Almost-Empty, Almost-Full and Full.
PIO0-PIO5	Programmable Inputs/Outputs	I/O	Six general purpose I/O pins. The input or output direction of each pin can be set independently.
RS	Reset	I	A LOW on this pin will perform a reset of all BiFIFO functions.
Vcc	Power		There are two +5V power pins.
GND	Ground		There are five Ground pins at 0V.

# **DETAILED BLOCK DIAGRAM**



#### NOTES:

- (\*) Can be programmed either active high or active low in internal configuration registerers.
- (==) Can be programmed through an internal configuration register to be either an input or an output.

### **FUNCTIONAL DESCRIPTION**

IDT's BiFIFO family is versatile for both multiprocessor and peripheral applications. Data can be sent through both FIFO memories concurrently, thus freeing both processors from laborious direct memory access (DMA) protocols and frequent interrupts.

Two full 18-bit wide FIFOs are integrated into the IDT BiFIFO, making simultaneous data exchange possible. Each FIFO is monitored by separate internal read and write pointers, so communication is not only bidirectional, it is also totally independent in each direction. The processor connected to Port A of the BiFIFO can send or receive messages directly to the Port B device using the BiFIFO's 9-bit bypass path.

The BiFIFO can be used in different bus configurations: 18 bits to 18 bits and 36 bits to 36 bits. One BiFIFO can be used for the 18- to 18-bit configuration, and two BiFIFOs are required for 36- to 36-bit configuration. This configuration can be extended to wider bus widths (54- to 54-bits, 72- to 72-bits, ...) by adding more BiFIFOs to the configuration.

The microprocessor or microcontroller connected to Port A controls all operations of the BiFIFO. Thus, all Port A interface pins are inputs driven by the controlling processor. Port B can be programmed to interface either with a second processor or a peripheral device. When Port B is programmed in processor interface mode, the Port B interface pins are inputs driven by the second processor. If a peripheral device is connected to the BiFIFO, Port B is programmed to peripheral interface mode and the interface pins are outputs.

#### 18- TO 18-BIT CONFIGURATIONS

A single BiFIFO can be configured to connect an 18-bit processor to another 18-bit processor or an 18-bit peripheral. The upper BiFIFO shown

in each of the Figures 1 and 2 can be used in 18- to 18-bit configurations for processor and peripheral interface modes respectively.

#### 36- TO 36-BIT CONFIGURATIONS

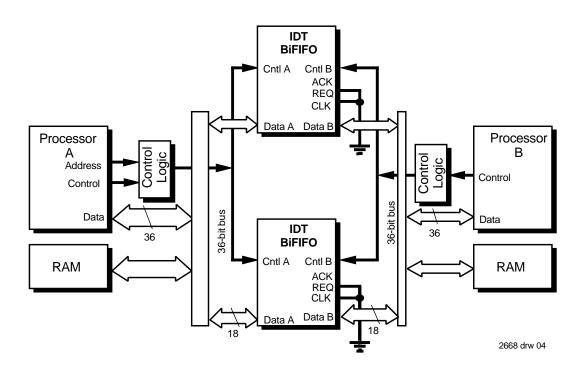
In a 36- to 36-bit configuration, two BiFIFOs operate in parallel. Both BiFIFOs are programmed simultaneously, 18 data bits to each device. Figures 1 and 2 show multiple BiFIFOs configured for processor and peripheral interface modes respectively.

#### PROCESSOR INTERFACE MODE

When a microprocessor or microcontroller is connected to Port B, all BiFIFOs in the configuration must be programmed to processor interface mode. In this mode, all Port B interface controls are inputs. Both REQ and CLK pins should be pulled LOW to ensure that the setup and hold time requirements for these pins are met during reset. Figure 1 shows the BiFIFO in processor interface mode.

#### PERIPHERAL INTERFACE MODE

If Port B is connected to a peripheral controller, all BiFIFOs in the configuration must be programmed in peripheral interface mode. In this mode, all the Port B interface pins are all outputs. To assure fixed high states for  $\overline{\mathsf{R}}\mathsf{B}$  and  $\overline{\mathsf{W}}\mathsf{B}$  before they are programmed into an output, these two pins should be pulled up to Vcc with 10K resistors. Of course, only one set of Port B interface pins should be used to control a single peripheral device, while the other interface pins are all ignored. Figure 2 shows a BiFIFO configuration connected to a peripheral.



#### NOTE:

1. 36- to 36-bit processor interface configuration. Upper BiFIFO only is used in 18- to 18-bit configuration. Note that Cntl A refers to CSA, A1, A0, R/WA, and DSA; Cntl B refers to R/WB and DSB or RB and WB.

Figure 1. 36-Bit Processor to 36-Bit Processor Configuration

#### **PORT A INTERFACE**

The BiFIFO is straightforward to use in microprocessor-based systems because each BiFIFO port has a standard microprocessor control set. Port A has access to six resources: the B FIFO, the A FIFO, the 9-bit direct data bus (bypass path), the configuration registers, status and command registers. The Port A Address and Read/Write pins determine the resource being accessed as shown in Table 1. Data Strobe is used to move data in and out of the BiFIFO.

When either of the internal FIFOs are accessed, 18 bits of data are transferred across Port A. Since the bypass path is only 9 bits wide, the least significant byte (Dao-Da7, Da16) is used on Port A. All of the registers are 16 bits wide which means only the data bits (Dao-Da15) are passed by Port A.

#### **BYPASS PATH**

The bypass path acts as a bidirectional bus transceiver directly between Port A and Port B. The direct connection requires that the Port A interface pins are inputs and the Port B interface pins are outputs. The bypass path is 9 bits wide in an 18- to 18-bit configuration or 18 bits wide in a 36- to 36-bit configuration.

During bypass operations, the BiFIFOs must be programmed into peripheral interface mode. Bit 10 of Configuration Register 5 (see Table 10) is set HIGH for peripheral interface mode.

The Command Register is written by setting  $\overline{CS}A = 0$ , A1 = 1, A0 = 1. Commands written into the BiFIFO have a 4-bit opcode (bit 8 – bit 11) and a 3-bit operand (bit 0 – bit 2) as shown in Figure 3. The commands can be used to reset the BiFIFO, to select the Configuration Register, to perform intelligent reread/rewrite, to set the Port B DMA direction, to set the Status Register format, and to modify the Port B Read and Write Pointers. The command opcodes are shown in Table 2.

The reset command initializes different portions of the BiFIFO depending on the command operand. Table 3 shows the reset command operands

The configuration Register address is set directly by the command operands shown in Table 4.

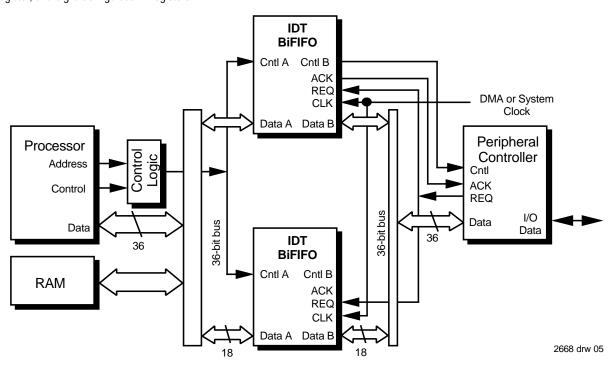
Intelligent reread/rewrite is performed by interchanging the Port B Read Pointer with the Reread Pointer or by interchanging the Port B Write Pointer with the Rewrite Pointer. No command operands are required to perform a reread/rewrite operation.

When Port B of the BiFIFO is in peripheral mode, the DMA direction is controlled by the Command Register. Table 5 shows the Port B read/write DMA direction operands.

Two commands are provided to increment the Port B Read and Write Pointers. No operands are required for these commands.

#### **COMMAND REGISTER**

Ten registers are accessible through Port A, a Command Register, a Status Register, and eight Configuration Registers.



#### NOTE

1. 36- to 36-bit peripheral interface configuration. Upper BiFIFO only is used in 18- to 18-bit configuration. Note that Cntl A refers to CSA, A1, A0, R/WA, and DSA; Cntl B refers to R/WB and DSB or RB and WB.

Figure 2. 36-Bit Processor to 36-Bit Peripheral Configuration

# **COMMAND FORMAT**

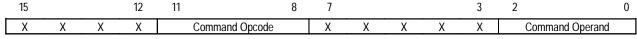


Figure 3. Format for Commands Written into Port A

#### RESET

The IDT72511 and IDT72521 have a hardware reset pin  $(\overline{RS})$  that resets all BiFIFO functions. A hardware reset requires the following four conditions:  $\overline{R}B$  and  $\overline{W}B$  must be HIGH,  $\overline{R}BB$  and  $\overline{R}BB$  must be HIGH, LDRER and LDREW must be LOW, and  $\overline{D}BA$  must be HIGH (Figure 9). After a hardware reset, the BiFIFO is in the following state: Configuration Registers 0-3 are **0000H**, Configuration Register 4 is set to **6420H**, and Configuration Registers 5, 6 and 7 are **0000H**. Additionally, all the pointers including the Reread and Rewrite Pointers are set LOW, the DMA direction is set to  $B \rightarrow A$  write, and the internal DMA request circuitry is cleared (set to its initial state).

A software reset command can reset  $A \rightarrow B$  pointers and the  $B \rightarrow A$  pointers LOW independently or together. The internal request DMA circuitry can also be reset independently. A software Reset All command resets all the

pointers, the DMA request circuitry, and sets all the Configuration Registers to their default condition. Note that a hardware reset is **NOT** the same as a software Reset All command. Table 6 shows the BiFIFO state after the different hardware and software resets.

#### STATUS REGISTER

The Status Register reports the state of the programmable flags and the DMA read/write direction. The Status Register is read by setting  $\overline{CS}A = 0$ , A1 = 1, A0 = 1 (see Table 1). See Table 7 for the Status Register format.

#### **CONFIGURATION REGISTERS**

The eight Configuration Register formats are shown in Table 8. Configuration Registers 0-3 contain the programmable flag offsets for the

#### PORT A RESOURCE SELECTION

<b>CS</b> A	<b>A</b> 1	Αo	Read	Write
0	0	0	B→A FIFO	A→B FIFO
0	0	1	9-bit Bypass Path	9-bit Bypass Path
0	1	0	Configuration Registers	Configuration Registers
0	1	1	Status Register	Command Register
1	Х	Х	Disabled	Disabled

2668 tbl 03

Table 1. Accessing Port A Resources Using CSA, A0 and A1

## RESET COMMAND FUNCTIONS

Reset Operands	Function
000	No Operation
001	Reset B→A FIFO (Read, Write, and Rewrite Pointers = 0)
010	Reset A→B FIFO (Read, Write, and Reread Pointers = 0)
011	Reset B→A and A→B FIFO
100	Reset Internal DMA Request Circuitry
101	No Operation
110	No Operation
111	Reset All

2668 tbl 04

Table 3. Reset Command Functions

# **COMMAND OPERATIONS**

Command Opcode	Function				
0000	Reset BiFIFO (see Table 3)				
0001	Select Configuration Register (see Table 4)				
0010	Load Reread Pointer with Read Pointer Value				
0011	Load Rewrite Pointer with Write Pointer Value				
0100	Load Read Pointer with Reread Pointer Value				
0101	Load Write Pointer with Rewrite Pointer Value				
0110	Set DMA Transfer Direction (see Table 5)				
0111	Reserved				
1000	Increment A→B FIFO Read Pointer (Port B)				
1001	Increment B→A FIFO Write Pointer (Port B)				
1010	Reserved				
1011	Reserved				

2668 tbl 05

Table 2. Functions Performed by Port A Commands

# SELECT CONFIGURATION REGISTER/COMMAND FUNCTIONS

Operands	Function
000	Select Configuration Register 0
001	Select Configuration Register 1
010	Select Configuration Register 2
011	Select Configuration Register 3
100	Select Configuration Register 4
101	Select Configuration Register 5
110	Select Configuration Register 6
111	Select Configuration Register 7

2668 tbl 06

Table 4. Select Configuration Register Functions.

# DMA DIRECTION COMMAND FUNCTIONS

Operands	Function
XX0	Write B→A FIFO
XX1	Read A→B FIFO

Table 5. Set DMA Direction Command Functions. Command Only Operates in Peripheral Interface Mode

#### STATE AFTER RESET

		Software Reset						
	Hardware Reset (RS asserted)	B→A(001)	A→B(010)	B→A and A→B(011)	Internal Request (100)	All(111)		
Configuration Registers 0-3	0000H	_	_	_	_	0000H		
Configuration Register 4	6420H	_	_	_	_	6420H		
Configuration Register 5	0000H	_	_	_	_	0000H		
Configuration Register 6-7	0000H	_	_	_	_	0000H		
Status Register format	0	_	_	_	_	_		
B→A Read, Write, Rewrite Pointers	0	0	_	0	_	0		
A→B Read, Write, Reread Pointers	0	_	0	0	_	0		
DMA direction	B→A write	_	_	_	_	_		
DMA internal request	clear	_	_	_	clear	clear		

2668 tbl 08

Table 6. The BiFIFO State After a Reset Command

Almost-Empty and Almost-Full flags. These offsets are set LOW when a hardware reset or a software Reset All is applied. Note that Table 8 shows that Configuration Registers 0-3 are 10 bits wide to accommodate the 1,024 locations in each FIFO memory of the IDT7252/72520. Only 9 least significant bits are used for the 512 locations of the IDT7251/72510; the most significant bit, bit 9, must be set LOW.

Configuration Register 4 is used to assign the internal flags to the external flag pins (FLGA-FLGD). Each external flag pin is assigned an internal flag based on the four bit codes shown in Table 9. The default condition for Configuration Register 4 is **6420H** as shown in Table 6. The default flag assignments are: FLGD is assigned  $B \rightarrow A \overline{\text{Full}}$ , FLGC is assigned  $B \rightarrow A \overline{\text{Empty}}$ , FLGB is assigned  $A \rightarrow B \overline{\text{Full}}$ , FLGA is assigned  $A \rightarrow B \overline{\text{Empty}}$ .

Configuration Register 5 is a general control register. The format of Configuration Register 5 is shown in Table 10.

Bit 0 sets the Intel-style interface ( $\overline{R}B$ ,  $\overline{W}B$ ) or Motorola-style interface ( $\overline{D}SB$ ,  $R/\overline{W}B$ ) for Port B. Bits 2 and 3 redefine Full and Empty Flags for reread/rewrite data protection.

Bits 4-9 control the DMA interface and are only applicable in peripheral interface mode. In processor interface mode, these bits are don't care states. Bits 4 and 5 set the polarity of the DMA control pins REQ and ACK respectively. An internal clock controls all DMA operations. This internal clock is derived from the external clock (CLK). Bit 9 determines the internal clock frequency: the internal clock = CLK or the internal clock = CLK divided by 2. Bit 8 sets whether  $\overline{R}_B, \overline{W}_B$ , and  $\overline{DS}_B$  are asserted for either one or two internal clocks. Bits 6 and 7 set the number of internal clocks between REQ assertion and ACK assertion. The timing can be from 2 to 5 cycles as shown in Figure 17.

Bit 10 controls Port B processor or peripheral interface mode. In processor mode, the Port B control pins  $(\overline{R}B, \overline{W}B, \overline{DS}B, R/\overline{W}B)$  are inputs and the DMA controls are ignored. In peripheral mode, the Port B control pins are outputs and the DMA controls are active.

Six PIO pins can be programmed as an input or output by the corresponding mask bits in Configuration Register 7. The format of Configuration Register 7 is shown in Figure 5. Each bit of the register set the I/O direction independently. A logic 1 indicates that the corresponding PIO pin is an output, while a logic 0 indicates that the PIO pin is an input. This I/O mask register can be read or written.

A programmed output PIO $_i$  pin (i = 0, 1, ... 5) displays the data latched in Bit i of Configuration Register 6. A programmed input PIO $_i$  pin allows Port A bus to sample the data on DA $_i$  by reading Configuration Register 6.

# STATUS REGISTER FORMAT

Bit	Signal
0	Reserved
1	Reserved
2	Reserved
3	DMA Direction
4	A→B Empty Flag
5	A→B Almost-Empty Flag
6	B→A Full Flag
7	B→A Almost-Full Flag
8	Reserved
9	Reserved
10	Reserved
11	Reserved
12	A→B Full Flag
13	A→B Almost-Full Flag
14	B→A Empty Flag
15	B→A Almost-Empty Flag

Table 7. The Status Register Format

# **CONFIGURATION REGISTER FORMATS**

		15					10	9				0
Config.	Reg. 0	Х	Х	Χ	Х	Χ	Х		A→B FIFO A	Almost-Empty F	ag Offset	
		15					10	9				0
Config.	Reg. 1	Х	Х	Χ	Χ	Х	Х		A→B FIFO	Almost-Full Fla	g Offset	
	·	15					10	9				0
Config.	Reg. 2	Χ	Х	Χ	Χ	Χ	Х		B→A FIFO A	Almost-Empty F	ag Offset	
		15					10	9				0
Config.	Reg. 3	Х	Х	Х	Х	Χ	Х		B→A FIFO	Almost-Full Fla	g Offset	
		15			12	11		8	7	4	3	0
Config.	Reg. 4	Fla	ag D Pin	Assignn	nent	F	lag C Pi	n Assignment	Flag B Pin As	signment	Flag A Pin Assignment	
	,	15										0
Config.	Reg. 5							Genera	al Control			
		15										0
Config.	Reg. 6							1/0	Data			
		15										0
Config.	Reg. 7							I/O Direct	tion Control			
NOTE:											2668	8 tbl 10

<sup>1.</sup> Bit 9 of Configuration Registers 0-3 must be set to LOW on the IDT72511.

Table 8. The BiFIFO Configuration Register Formats

#### **PROGRAMMABLE FLAGS**

The IDT BiFIFO has eight internal flags. Associated with each FIFO memory array are four internal flags, Empty, Almost-Empty, Almost-Full and Full, for the total of eight internal flags. The Almost-Empty and Almost-Full offsets can be set to any depth through the Configuration Registers 0-3 (see Table 8). The flags are asserted at the depths shown in Table 11. After a hardware reset or a software Reset All, the almost flag offsets are set LOW. Even though the offsets are equivalent, the Empty and Almost-Empty flags have different timing which means that the flags are not coincident. Similarly, the Full and Almost-Full flags are not coincident after reset because of timing.

These eight internal flags can be assigned to any of four external flag pins (FLGA-FLGD) through Configuration Register 4 (see Table 9). For the specific flag timings, see Figures 20-23.

The current state of all eight flags is available in the Status Register.

# EXTERNAL FLAG ASSIGNMENT CODES

Assignment Code	
_	Internal Flag Assigned to Flag Pin
0000	A→B Empty
0001	A→B Almost-Empty
0010	A→B <del>Full</del>
0011	A→B Almost-Full
0100	B→A Empty
0101	B→A Almost-Empty
0110	B→A <del>Full</del>
0111	B→A Almost-Full
1000	A→B Empty
1001	A→B Almost-Empty
1010	$A \rightarrow B Full$
1011	A→B Almost-Full
1100	B→A Empty
1101	B→A Almost-Empty
1110	B→A Full
1111	B→A Almost-Full

Table 9. Configuration Register 4 Internal Flag Assignments to External Flag Pins

# **CONFIGURATION REGISTER 5 FORMAT**

Bit	Function		
0	Select Port B Interface	0	Pins are $\overline{R}_B$ and $\overline{W}_B$ (Intel-style interface)
	$\overline{R}_B$ and $\overline{W}_B$ or $\overline{DS}_B$ and $R/\overline{W}_B$	1	Pins are $\overline{\text{DS}}\textsc{B}$ and R/Ws (Motorola-style interface)
1	Unused		
2	Full Flag Definition	0	Write pointer meets read pointer
		1	Write pointer meets reread pointer
3	Empty Flag Definition	0	Read pointer meets write pointer
		1	Read pointer meets rewrite pointer
4	REQ Pin Polarity	0	REQ pin active HIGH
		1	REQ pin active LOW
5	ACK Pin Polarity	0	ACK pin active LOW
		1	ACK pin active HIGH
7-6	REQ / ACK Timing	00	2 internal clocks between REQ assertion and ACK assertion
		01	3 internal clocks between REQ assertion and ACK assertion
		10	4 internal clocks between REQ assertion and ACK assertion
		11	5 internal clocks between REQ assertion and ACK assertion
8	Port B Read & Write	0	$\overline{R}_B$ , $\overline{W}_B$ , and $\overline{DS}_B$ are asserted for 1 internal clock
	Timing Control for Peripheral Mode	1	$\overline{R}_B$ , $\overline{W}_B$ , and $\overline{D}\overline{S}_B$ are asserted for 2 internal clocks
9	Internal Clock	0	Internal clock = CLK
	Frequency Control	1	Internal clock = CLK divided by 2
10	Port B Interface	0	Processor interface mode (Port B controls are inputs)
	Mode Control	1	Peripheral interface mode (Port B controls are outputs)
11	Unused		
12	Unused		
13	Unused		
14	Unused		
15	Unused		

Table 10. BiFIFO Configuration Register 5 Format

2668 tbl 12

# **CONFIGURATION REGISTER 6 FORMAT**

15	6	5	4	3	2	1	0
Unused		PIO5	PIO4	PIO3	PIO2	PIO1	PIO0

2668 tbl 13

Figure 4. BiFIFO Configuration Register 6 Format for Programmable I/O Data

# **CONFIGURATION REGISTER 7 FORMAT**

15	6	5	4	3	2	1	0
Unused		MIO5	MIO4	MIO3	MIO2	MIO1	MIO0

Figure 5. BiFIFO Configuration Register 7 Format for Programmable I/O Direction Mask

#### PORT B INTERFACE

Port B has reread/rewrite and DMA functions. Port B can be configured to interface to either Intel-style ( $\overline{R}B$ ,  $\overline{W}B$ ) or Motorola-style ( $\overline{D}SB$ ,  $R/\overline{W}B$ ) devices in Configuration Register 5 (see Table 10). Port B can also be configured to talk to a processor or a peripheral device through Configuration Register 5. In processor interface mode, the Port B interface controls are inputs. In peripheral interface mode, the Port B interface controls are outputs. After a hardware reset or a software Reset All command, Port B defaults to an Intel-style processor interface; the controls are inputs.

#### DMA CONTROL INTERFACE

The BiFIFO has DMA control to simplify data transfers with peripherals. For the BiFIFO DMA controls (REQ, ACK and CLK) to operate, the BiFIFO must be in peripheral interface mode (Configuration Register 5, Table 10).

DMA timing is controlled by the external clock input, CLK. An internal clock is derived from this CLK signal to generate the  $\overline{R}$ B,  $\overline{W}$ B,  $\overline{D}$ SB and R/ $\overline{W}$ B output signals. The internal clock also determines the timing between REQ assertion and ACK assertion. Bit 9 of Configuration Register 5 determines whether the internal clock is the same as CLK or whether the internal clock is CLK divided by 2.

Bit 8 of Configuration Register 5 set whether  $\overline{R}B$ ,  $\overline{W}B$  and  $\overline{DS}B$  are asserted for 1 or 2 internal clocks. Bits 6 and 7 of Configuration Register 5 setthe number of clocks between REQ assertion and ACK assertion. The clocks between REQ assertion and ACK assertion can be 2, 3, 4 or 5.

Bits 4 and 5 of Configuration Register 5 set the polarity of the REQ and ACK pins respectively.

A DMA transfer command sets the Port B read/write direction (see Table 5). The timing diagram for DMA transfers is shown in Figure 17. The basic DMA transfer starts with REQ assertion. After 2 to 5 internal clocks, ACK is asserted by the BiFIFO. ACK will not be asserted if a read is attempted on an empty  $A \rightarrow B$  FIFO or if a write is attempted on a full  $B \rightarrow A$  FIFO. If the BiFIFO is in Motorola-style interface mode,  $R/\overline{W}B$  is set at the same time that ACK is asserted. One internal clock later,  $\overline{DS}B$  is asserted. If the BiFIFO is in Intel-style interface mode, either  $\overline{R}B$  or  $\overline{W}B$  is asserted one internal clock after ACK

assertion. These read/write controls stay asserted for 1 or 2 internal clocks, then ACK,  $\overline{DS}B$ ,  $\overline{R}B$  and  $\overline{W}B$  are made inactive. This completes the transfer of one 9-bit word.

On the next rising edge of CLK, REQ is sampled. If REQ is still asserted, another DMA transfer starts with the assertion of ACK. Data transfers will continue as long as REQ is asserted.

#### INTELLIGENT REREAD/REWRITE

Intelligent reread/rewrite is a method the BiFIFO uses to help assure data integrity. Port B of the BiFIFO has two extra pointers, the Reread Pointer and the Rewrite Pointer. The Reread Pointer is associated with the A $\rightarrow$ BFIFO Read Pointer, while the Rewrite Pointer is associated with the B $\rightarrow$ A FIFO Write Pointer. The Reread Pointer holds the start address of a data block in the A $\rightarrow$ B FIFO RAM, and the Read Pointer is the current address of the same FIFO RAM array. By loading the Read Pointer with the value held in the Reread Pointer (RER asserted), reads will start over at the beginning of the data block. In order to mark the beginning of a data block, the Reread Pointer should be loaded with the Read Pointer value (LDRER asserted) before the first read is performed on this data block. Figure 6 shows a Reread operation.

Similarly, the Rewrite Pointer holds the start address of a data block in the  $B \rightarrow A$  FIFO RAM, while the Write Pointer is the current address within the RAM array. The operation of the REW and LDREW is identical to the RER and LDRER discussed above. Figure 7 shows a Rewrite operation.

For the reread data protection, Bit 2 of Configuration Register 5 can be set HIGH to prevent the data block from being overwritten. In this way, the assertion of A—B full flag will occur when the write pointer meets the reread pointer instead of the read pointer as in the normal definition. For the rewrite data protection, Bit 3 of Configuration Register 5 can be set to HIGH to prevent the data block from being read. In this case the assertion of B—A empty flag will occur when the read pointer meets the rewrite pointer instead of the write pointer.

In conclusion, Bit 2 and 3 of Configuration Register 5 are used to redefine Full & Empty flags for data block partition. Although it can serve the purpose of data protection, the setting of these 2 bits is independent of the functions caused by RER/REW, or LDRER/LDREW assertions.

#### **INTERNAL FLAG TRUTH TABLE**

Number of Words in FIFO					
From	То	Empty Flag	Almost-Empty Flag	Almost-Full Flag	Full Flag
0	0	Asserted	Asserted	Not Asserted	Not Asserted
1	n	Not Asserted	Asserted	Not Asserted	Not Asserted
n + 1	D – (m + 1)	Not Asserted	Not Asserted	Not Asserted	Not Asserted
D – m	D – 1	Not Asserted	Not Asserted	Asserted	Not Asserted
D	D	Not Asserted	Not Asserted	Asserted	Asserted

NOTE:

<sup>1.</sup> BiFIFO flags must be assigned to external flag pins to be observed. D = FIFO depth (IDT72511 = 512, IDT72521 = 1,024), n = Almost-Empty flag offset, m = Almost-Full flag offset.

#### PROGRAMMABLE INPUT/OUTPUT

The BiFIFO has six programmable I/O pins (PlOo - PlO5) which are controlled by Port A through Configuration Registers 6 and 7. Data from the programmable I/O pins is mapped directly to the six least significant bits of Configuration Register 6. Figure 4 shows the format of Configuration Register 6. This data is read or written by Port A on the data pins (DAo-DA5). A programmed output PlO $_1$  pin (i = 0, 1, ..., 5) displays the data latched in Bit i of Configuration Register 6. A programmed input PlO $_1$  pin allows Port A bus

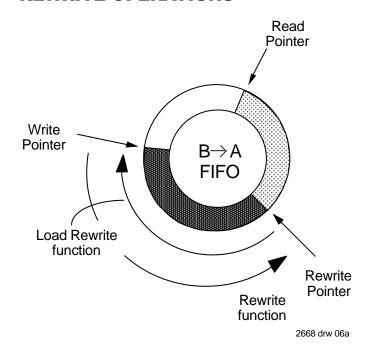
to sample its data on DAi by reading Configuration Register 6. The read and write timing for the programmable I/O pins is shown in Figure 19. The direction of each programmable I/O pin can be set independently by programming the mask in Configuration Register 7. Each P10 pin has a corresponding input/output direction mask bit in Configuration Register 7. Figure 5 shows the format of Configuration Register 7. Setting a mask bit to a logic 1 makes the corresponding I/O pin an output. Mask bits set to logic 0 force the corresponding I/O pin to an input.

#### REREAD OPERATIONS (1,2)

# Reread Pointer Reread function Reread function Reread function Read Reread function

2668 drw 06

# **REWRITE OPERATIONS (1,2)**



#### NOTES:

- If bit 2 is set HIGH, Empty flag asserted if Read = Write Full flag asserted if Reread + FIFO size = Write
- If bit 2 is set LOW, Empty flag asserted if Read = Write Full flag asserted if Read + FIFO size = Write

Figure 6. BiFIFO Reread Operations

#### NOTES:

- If bit 3 is set HIGH, Empty flag asserted if Read = Rewrite Full flag asserted if Read + FIFO size = Write
- If bit 3 is set LOW,
   Empty flag asserted if Read = Write
   Full flag asserted if Read + FIFO size = Write

Figure 7. BiFIFO Rewrite Operations

# ABSOLUTE MAXIMUM RATINGS(1)

Symbol	Rating	Commercial	Unit
VTERM	Terminal Voltage with Respect to Ground	-0.5 to +7.0	V
TSTG	Storage Temperature	-55 to +125	<b>°</b> C
IOUT	DC Output Current	-50 to +50	mA

NOTE:

2668 tbl 16

Stresses greater than those listed under ABSOLUTE MAXIMUM RATINGS may cause
permanent damage to the device. This is a stress rating only and functional operation of
the device at these or any other conditions above those indicated in the operational
sections of this specification is not implied. Exposure to absolute maximum rating
conditions for extended periods may affect reliability.

# RECOMMENDED DC OPERATING CONDITIONS

Symbol	Parameter	Min.	Тур.	Max.	Unit
Vcc	Supply Voltage Commercial	4.5	5.0	5.5	V
GND	Supply Voltage	0	0	0	٧
VIH	Input HIGH Voltage Commercial	2.0	1	1	V
VIL <sup>(1)</sup>	Input LOW Voltage Commercial	_	ı	0.8	٧
TA	Operating Temperature Commercial	0	_	70	•C

NOTE:

2668 tbl 17

2668 tbl 18

1. 1.5V undershoots are allowed for 10ns once per cycle.

### DC ELECTRICAL CHARACTERISTICS

(Commercial:  $VCC = 5V \pm 10\%$ ,  $TA = 0^{\circ}C$  to  $+70^{\circ}C$ )

Symbol	Parameter	Min	Тур.	Max.	Unit
ILI <sup>(1)</sup>	Input Leakage Current (any input)	-1	_	1	μΑ
ILO <sup>(2)</sup>	Output Leakage Current	-10	_	10	μΑ
VOH	Output Logic '1' Voltage IOUT = -1mA	2.4	_	_	V
VOL	Output Logic '0' Voltage IOUT = 4mA	_	_	0.4	V
ICC1 <sup>(3)</sup>	Active Power Supply Current	_	150	230	mA
ICC2 <sup>(3)</sup>	Standby Current ( $\overline{R}B = \overline{W}B = \overline{DS}A = VIH$ )	_	16	30	mA

#### NOTES:

- 1. Measurements with  $0.4V \le V_{IN} \le V_{CC}$ , DSA = DSB  $\ge V_{IH}$
- 2. Measurements with  $0.4V \le Vout \le Vcc$ , DSA = DSB  $\ge Vih$
- 3. Tested with outputs open (IOUT = 0). Tested at f = 20 MHz.

# **AC TEST CONDITIONS**

Input Pulse Levels	GND to 3.0V
Input Rise/Fall Times	3ns
Input Timing Reference Levels	1.5V
Output Reference Levels	1.5V
Output Load	See Figure 8

2668 tbl 19

2668 tbl 20

# **CAPACITANCE**

 $(T_A = +25^{\circ}C, F = 1.0MHZ)$ 

	<u> </u>			
Symbol	ymbol Parameter		Max.	Unit
C <sub>IN</sub> (2)	Input Capacitance	VIN = 0V	8	pF
Cout (1,2)	Output Capacitance	Vout = 0V	12	pF

#### NOTES:

1. With output deselected.

2. Characterized values, not currently tested.

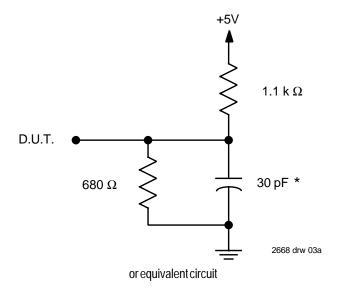


Figure 8. Output Load
\*Includes jig and scope capacitances

# **AC ELECTRICAL CHARACTERISTICS**

(Commercial:  $VCC = 5V \pm 10\%$ ,  $TA = 0^{\circ}C \text{ to } + 70^{\circ}C$ )

			Commercial						
			511L25 521L25		2511L35 2521L35		2511L50 2521L50		Timing
Symbol	Parameter	Min.	Max.	Min.	Max.	Min.	Max.	Unit	Figure
RESET TIMINO	G (Port A and Port B)								
trsc	Reset cycle time	35	_	45	_	65	_	ns	9
trs	Reset pulse width	25	_	35	_	50	_	ns	9
trss	Reset set-up time	25	-	35	_	50	_	ns	9
trsr	Reset recovery time	10	-	10	_	15	_	ns	9
trsf	Reset to flag time	_	35	_	45	_	65	ns	9
PORT A TIMI	ING				•				
taA	Port A access time	_	25	_	35	_	50	ns	12, 14, 15
taLZ	Read or write pulse LOW to data bus at Low-Z	_	15	_	20	_	30	ns	12, 15, 16
taHZ	Read or write pulse HIGH to data bus at High-Z	_	15	_	20	_	30	ns	12, 14, 15, 16
taDV	Data valid from read pulse HIGH	5	_	5	_	5	_	ns	12, 14, 16
taRC	Read cycle time	35	_	45	_	65	_	ns	12
taRPW	Read pulse width	25	_	35	_	50	_	ns	12, 14, 16
taRR	Read recovery time	10	_	10	_	15	_	ns	12
tas	CSA, A0, A1, R/WA set-up time	5	_	5	_	5	_	ns	10, 12, 16
taH	CSA, A0, A1, R/WA hold time	5	_	5	_	5	_	ns	10,12
taDS	Data set-up time	15	_	18	_	30	_	ns	11, 12, 14, 15
taDH <sup>(1)</sup>	Data hold time	0	_	2	_	5	_	ns	11, 12, 14, 15
tawc	Write cycle time	35	_	45	_	65	_	ns	12
taWPW	Write pulse width	25	_	35	_	50	_	ns	11, 12, 14
taWR	Write recovery time	10	_	10	_	15		ns	12
taWRCOM	Write recovery time after a command	25	_	35	_	50	_	ns	11

**NOTE:** 2668 tbl 21

<sup>1.</sup> The minimum data hold time is 5ns (10ns for the 80ns speed grade) when writing to the Command or Configuration registers.

# **AC ELECTRICAL CHARACTERISTICS**

(Commercial:  $VCC = 5V \pm 10\%$ ,  $TA = 0^{\circ}C \text{ to } + 70^{\circ}C$ )

,	VCC - 3V ± 10%, TA - 0 C 10 + 70 C)		Commercial						
			IDT72511L25 IDT72521L25		IDT72511L35 IDT72521L35		2511L50 2521L50		Timing
Symbol	Parameter	Min.	Max.	Min.	Max.	Min.	Max.	Unit	Figure
PORT B PRO	CESSOR INTERFACE TIMING								
tbA	Port B access time	_	25	_	35	_	50	ns	13, 14, 15
tbLZ	Read or write pulse LOW to data bus at Low-Z	5	_	5	_	5	_	ns	13, 14, 15
tbHZ	Read or write pulse HIGH to data bus at Low-Z	_	15	_	20	_	30	ns	13, 14, 15
tbDV	Data valid from read pulse HIGH	5	_	5	_	5	_	ns	13,14,15,16
tbRC	Read cycle time	35	_	45	_	65	_	ns	13
tbRPW	Read pulse width	25	-	35	_	50	_	ns	13
tbrr	Read recovery time	10	_	10	_	15	_	ns	13
tbS	R/WB set-up time	5	-	5	_	5	_	ns	13
tbH	R/WB hold time	5	_	5	_	5	_	ns	13
tbDS	Data set-up time	15	-	18	_	30	_	ns	13, 14, 15
tbDH	Data hold time	0	_	2	_	5	_	ns	13, 14, 15
tbWC	Write cycle time	35	_	45	_	65	_	ns	13
tbWPW	Write pulse width	25	-	35	_	50	_	ns	13, 15
tbWR	Write recovery time	10	_	10	_	15	_	ns	13
PORT B PER	RIPHERAL INTERFACE TIMING								
tbA	Port B access time		25	_	40	_	55	ns	17
tbCKC	Clock cycle time	15	_	20	_	25	_	ns	17
tbCKH	Clock pulse HIGH time	6	_	6	_	10	_	ns	17
tbCKL	Clock pulse LOW time	6	-	6	_	10	_	ns	17
tbrees	Request set-up time	5	_	5	_	10	_	ns	17
tbreqh	Request hold time	5	_	5	_	5	_	ns	17
tbackl	Delay from a rising clock edge to ACK switching	_	15	_	18	_	25	ns	17

# **AC ELECTRICAL CHARACTERISTICS**

(Commercial:	Vcc - 5V +	10% T <sub>A</sub> -	noc to 1	.70°C\
COHIHECTAL.	$\mathbf{v} \cup \mathbf{U} = \mathbf{U} \mathbf{v} + \mathbf{v}$	10/0, $1A =$	U C 1U +	. 10 (1

-			Commercial						
			511L25 521L25	1	2511L35 2521L35		2511L50 2521L50		Timing
Symbol	Parameter	Min.	Max.	Min.	Max.	Min.	Max.	Unit	Figure
	TRANSMIT TIMING			1				-	13
tbDSBH	RER, REW, LDRER, LDREW, set- up and recovery time	10	_	10	_	15	_	ns	9, 18
PROGRAMMA	ABLE I/O TIMING								
tPIOA	Programmable I/O access time	_	20	_	25	_	30	ns	19
tPIOS	Programmable I/O set-up time	8	_	10	_	15	_	ns	19
tPIOH	Programmable I/O hold time	8	_	10	_	15	_	ns	19
BYPASS TIM	IING								
tBYA	Bypass access time	_	18	_	20	1	30	ns	16
tBYD	Bypass delay	_	10	_	15	_	20	ns	16
taBYDV	Bypass data valid time from DSA	15	_	15	_	15	_	ns	16
tbBYDV(3)	Bypass data valid time from DSB	3	_	3	_	3	_	ns	16
FLAG TIMING	<b>(</b> 1, 2)								
tref	Read clock edge to Empty Flag asserted	_	25	_	35	_	45	ns	14, 15, 20, 22
tWEF	Write clock edge to Empty Flag not asserted	_	25	_	35	_	45	ns	14, 15, 20, 22
tRFF	Read clock edge to Full Flag not asserted	_	25	_	35	_	45	ns	14, 15, 20, 22
tWFF	Write clock edge to Empty Flag asserted	_	25	_	35	_	45	ns	14, 15, 20, 22
traef	Read clock edge to Almost-Empty Flag asserted	_	40	_	50	_	60	ns	20,22
tWAEF	Write clock edge to Almost-Empty Flag not asserted	_	40	_	50	_	60	ns	20,22
traff	Read clock edge to Almost-Full Flag not asserted	_	40		50	_	60	ns	21,23
tWAFF	Write clock edge to Almost-Full Flag asserted	_	40	_	50	_	60	ns	21,23

NOTES:

- Read and write are internal signals derived from DSA, R/WA, DSB, R/WB, RB, and WB.
   Although the flags, Empty, Almost-Empty, Almost-Full, and Full Flags are internal flags, the timing given is for those assigned to external pins.
- 3. Values guaranteed by design, not currently tested.

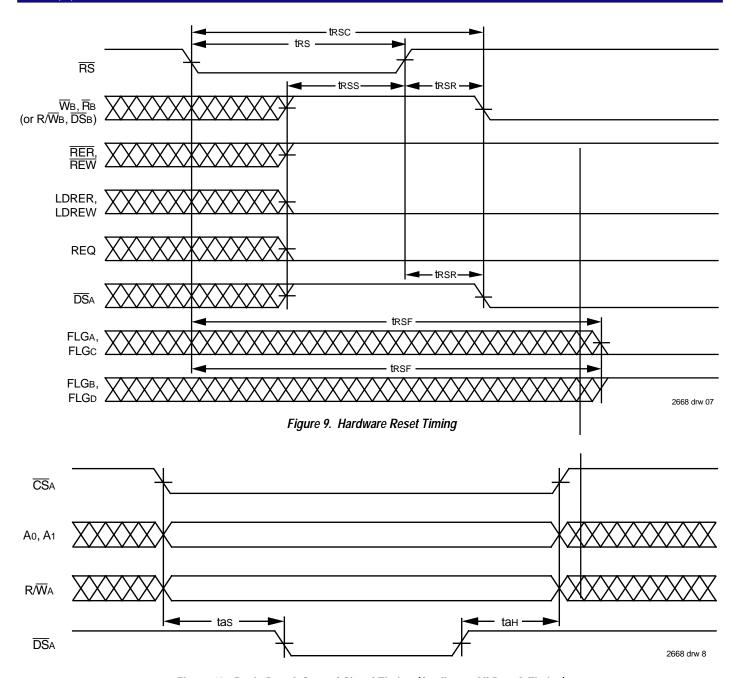


Figure 10. Basic Port A Control Signal Timing (Applies to All Port A Timing)

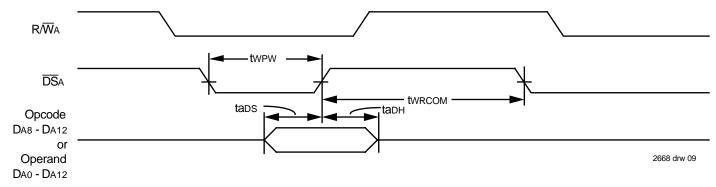
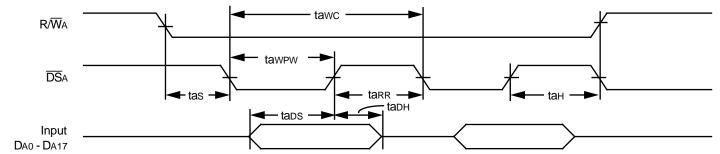


Figure 11. Port A Command Timing (write).

# **WRITE**



# **READ**

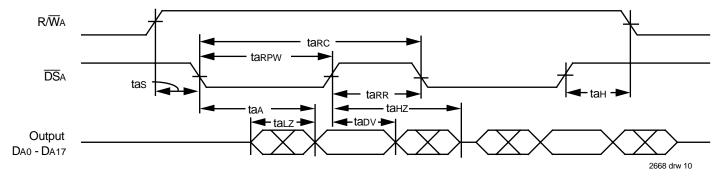
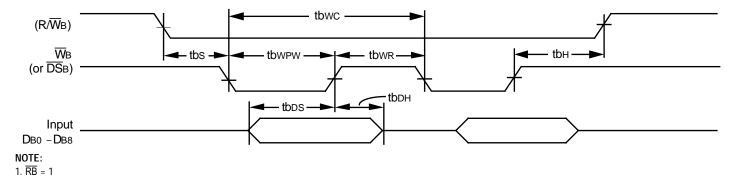


Figure 12. Read and Write Timing for Port A

# **WRITE**



# **READ**

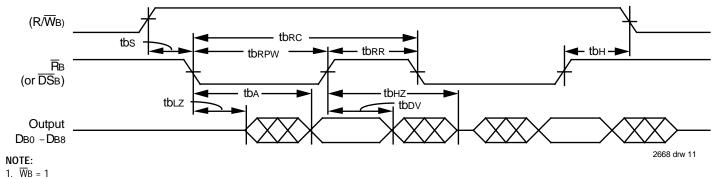
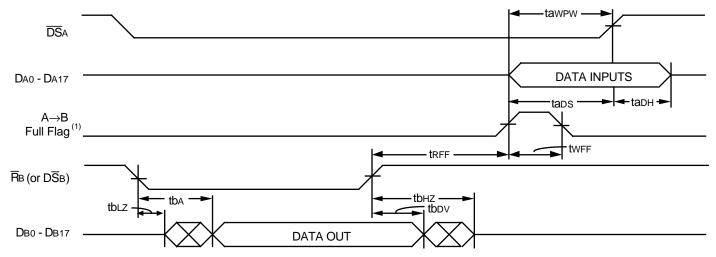


Figure 13. Port B Read and Write Timing, Processor Interface Mode Only

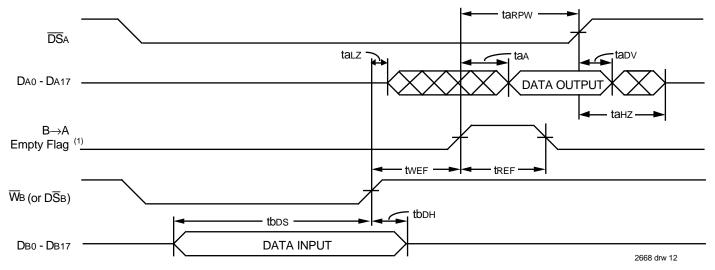
# **A→B FIFO WRITE FLOW-THROUGH**



#### NOTES:

- 1. Assume the flag pin is programmed active LOW.
- 2.  $R/\overline{W}A = 0$

# **B**→A FIFO READ FLOW-THROUGH

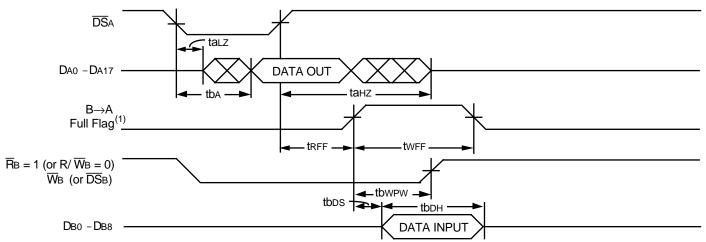


#### NOTES

- 1. Assume the flag pin is programmed active LOW.
- 2.  $R/\overline{W}A = 1$

Figure 14. Port A Read and Write Flow-Through Timing, Processor Interface Mode Only

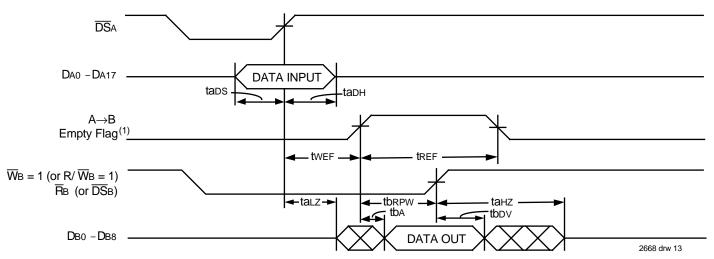
# **A→B FIFO WRITE FLOW-THROUGH**



#### NOTES:

- 1. Assume the flag pin is programmed active LOW.
- 2.  $R/\overline{W}A = 1$

# A→B FIFO READ FLOW-THROUGH

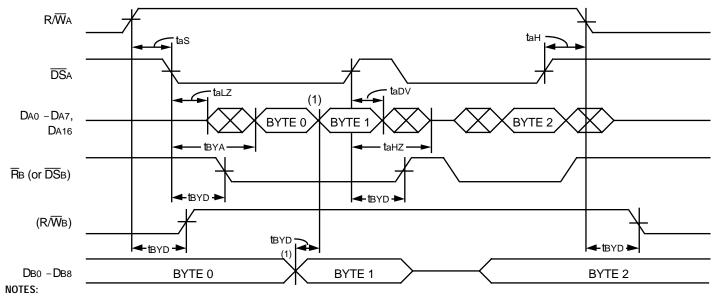


#### NOTES:

- 1. Assume the flag pin is programmed active LOW.
- 2.  $R/\overline{W}A = 0$

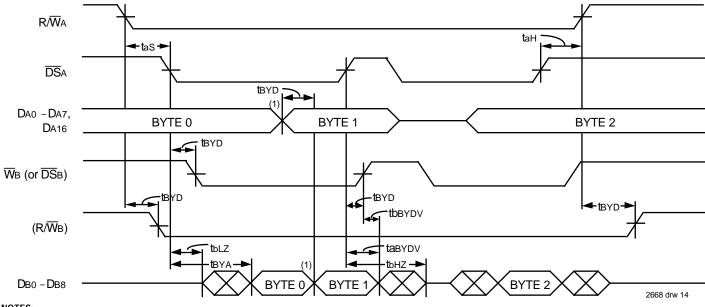
Figure 15. Port B Read and Write Flow-Through Timing, Processor Interface Mode Only

# **B**→**A READ BYPASS**



- 1. Once the bypass mode starts, any data change on Port B bus (Byte  $0 \rightarrow$ Byte 1) will be passed to Port A bus.

# **A→B WRITE BYPASS**

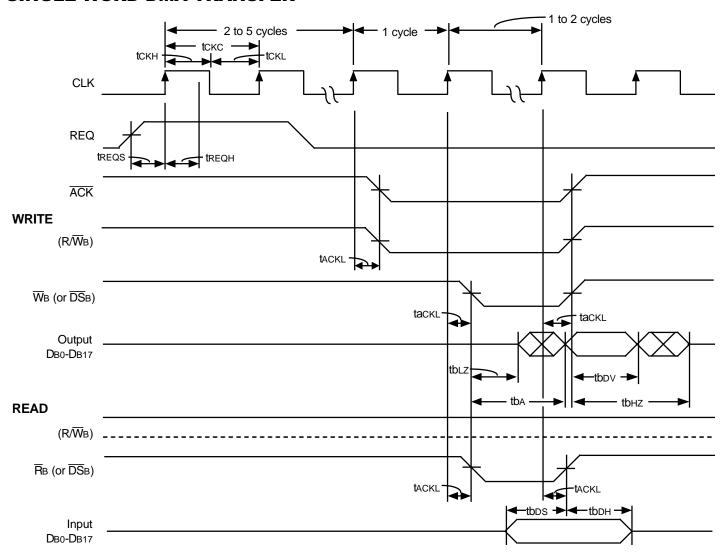


#### NOTES:

- 1. Once the bypass mode starts, any data change on Port A bus (Byte 0→Byte 1) will be passed to Port B bus.
- 2.  $\overline{R}B = 1$

Figure 16. Bypass Path Timing, BiFIFO Must Be in Peripheral Interface Mode

# **SINGLE WORD DMA TRANSFER**



# **BLOCK DMA TRANSFER**

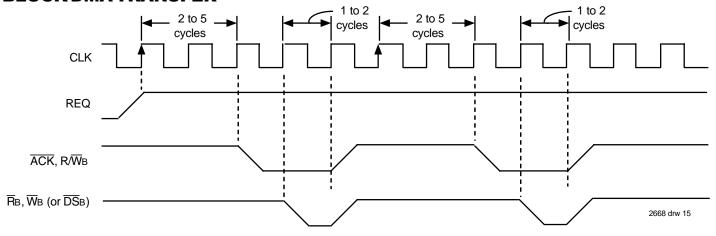


Figure 17. Port B Read and Write DMA timing. Peripheral Interface Mode Only

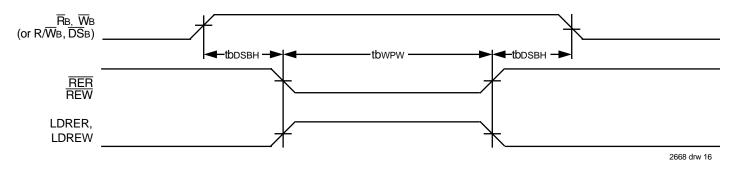
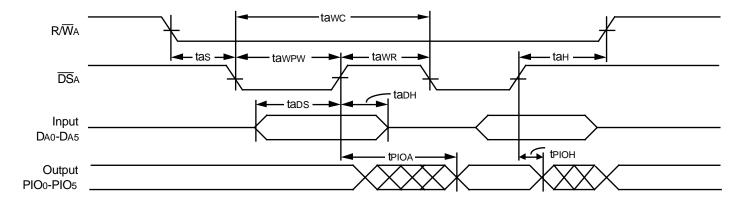


Figure 18. Port B Reread and Rewrite Timing for Intelligent Reread/Rewrite

# **PORT A → PIO WRITE**



# PIO → PORT A READ

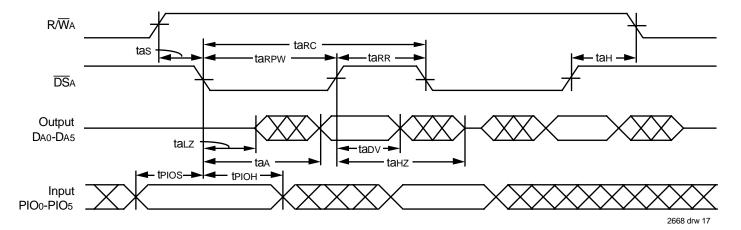
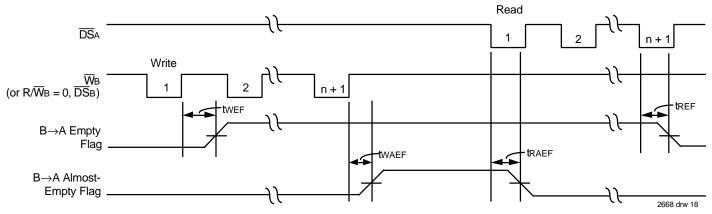


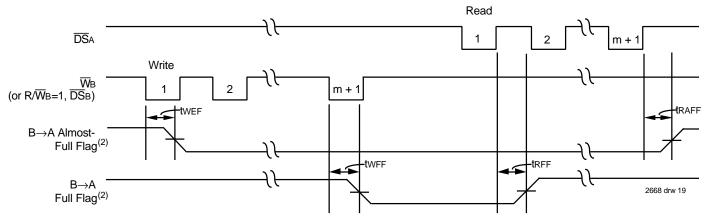
Figure 19. Programmable I/O Timing



#### NOTES:

- 1. B→A FIFO is initially empty.
- 2. Assume the flag pins are programmed active LOW.
- 3.  $R/\overline{W}A = 1$ .

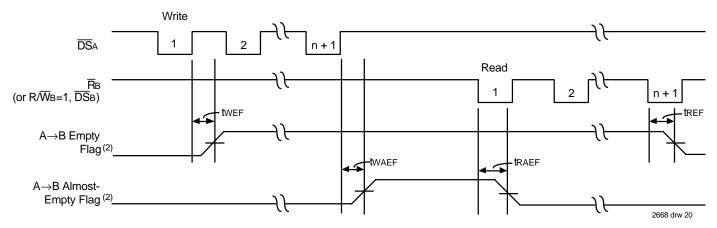
Figure 20. Empty and Almost-Empty Flag Timing for  $B\rightarrow A$  FIFO, (n = programmed offset)



#### NOTES:

- 1.  $B \rightarrow A$  FIFO initially contains D (M + 1) data words. D = 512 for IDT72511; D = 1,024 for IDT72521.
- 2. Assume the flag pins are programmed active LOW.
- 3. R/WA = 1.

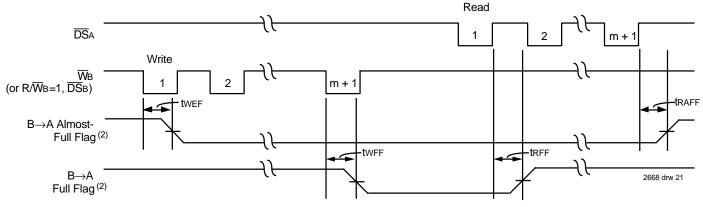
Figure 21. Full and Almost-Full Flag Timing for  $B\rightarrow A$  FIFO, (m = programmed offset)



#### NOTES

- A→B FIFO is initially empty.
- 2. Assume the flag pins are programmed active LOW.
- 3.  $R/\overline{W}A = 1$ .

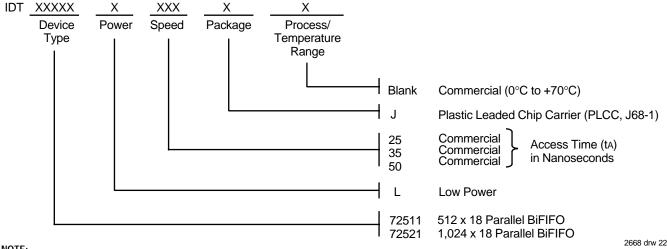
Figure 22. Empty and Almost-Empty Flag Timing for  $A \rightarrow B$  FIFO, (n = programmed offset)



- 1. B→A FIFO initially contains D (M + 1) data words. D = 512 for IDT72511; D = 1,024 for IDT72521.
- 2. Assume the flag pins are programmed active LOW.
- 3.  $R/\overline{W}A = 1$ .

Figure 23. Full and Almost-Full Flag Timing for  $A \rightarrow B$  FIFO, (m = programmed offset)

### ORDERING INFORMATION



#### NOTE:

1. Industrial temperature range is available by special order.

# **DATASHEET DOCUMENT HISTORY**

pgs. 1, 6, 7, 11, 12, 25 06/23/2000 pg. 1. 02/19/2002

